LEGEND		_			
✓ Feature supported					
* New feature	2006	2007	2008	2009	2010
★ Improved feature	20	20	50	20	20
USEABILITY					
Application Menu					*
Ribbon					*
Context Specific Ribbon Tabs					*
Quick Access Toolbar					*
Menu Tooltips				*	*
Object Tooltips	✓	✓	✓	*	*
Wizards with Illustrative Graphics		*	*	*	*
Simplified Commands			*	*	*
MULTIUSER PROJECT ENVIRONMENT					
XREF	✓	✓	<b>√</b>	✓	✓
Data Shortcuts	*	✓	*	*	*
Autodesk® Vault		*	✓	✓	✓
Corridor Sections through XREF			*	✓	✓
Labeling Through XREF				*	✓
PLAN PRODUCTION		,		,	
Sheet Set Manager		<b>√</b>	<b>√</b>	<b>√</b>	
Map Books	✓	✓	√ **	<b>√</b>	
Plan Production Wizard			*	✓	
PRODUCTON DRAFTING					
Customizable Object Styles	✓	<u> </u>	*	*	<u> </u>
Customizable Object Styles  Customizable Label Styles	<u>√</u>	*	*	*	<u> </u>
Contour Labeling	<u> </u>	<u>^</u>	*	<u>^</u>	*
Label Leaders	<u> </u>	<b>✓</b>	<u>^</u>	*	*
Label Expressions	•	*	<b>√</b>	<u>^</u>	<u>^</u>
Reference Text		*	<b>√</b>	<b>✓</b>	<u> </u>
Profile Hatching			·		*
Profile Object Projection					*
Profile Band Label Grips					*
Profile and Profile View Staggered Labels					*
Section Object Projection					*
Section Band Label Grips					*
Section and Section View Staggered Labels					*
			1		

LEGEND  ✓ Feature supported					
* New feature	90	2	8	60	9
★ Improved feature	2006	2007	2008	2009	2010
SURVEY					
Map Check	✓	✓	✓	*	✓
Survey Toolspace		*	*	*	*
Lines and Curves Tools			*	✓	✓
Automatic Linework from Fieldbook		✓	✓	✓	*
Automatic Linework from Points and Linework Code Sets					*
Translate Survey Database				*	✓
Data Connection Link				*	*
Survey Data Wizard					*
SURFACES					
Surface Data from Block Attributes			*	✓	✓
Move AutoCAD Text to an Elevation			*	✓	<b>✓</b>
Project Blocks onto a Surface			*	✓	<b>✓</b>
Extract Objects from Surface			*	✓	*
Import DEM from a GeoTIFF			*	✓	<b>✓</b>
Drape Image			*	✓	<b>√</b>
Reorder Surface Operations				*	<b>√</b>
Simplify Surface				*	<b>√</b>
Surface Volume Correction				*	
Data Clip Boundary				*	
PARCELS					
User Defined Properties	*	<b>√</b>	✓	✓	<b>√</b>
Automatic Parcel Sizing Tools based on frontage	<b>√</b>	<b>√</b>	✓	✓	
Automatic Parcel Sizing Tools based on frontage from an offset					*
Temporary Layout Graphics					*
ALICANAENTS					
ALIGNMENTS		,	A		
Tangents, Curves and Spirals	<b>√</b>	<b>√</b>	*	*	<u>*</u>
Siteless Alignments			*	<b>√</b>	*
Labels Reference Multiple Alignments		No.	*	<b>√</b>	<u>√</u>
Labels Reference Surfaces and Profiles		*	<b>√</b>	<b>√</b>	
Best Fit Entities  Criteria Recod Design				*	<del>/</del> /
Criteria Based Design				*	
Design Checks				*	<b>✓</b>

<b>LEGEND</b> ✓ Feature supported					
* New feature	90	07	80	60	10
★ Improved feature	2006	2007	2008	2009	2010
·					
Alignment Types (Centerline, Offset, Curb Return, Utility)					*
Dynamic Offset Alignments and Widenings					*
Alignment Masks					*
PROFILES AND PROFILE VIEWS					
Profile View Buffer	*	✓	✓	✓	<b>√</b>
Data Bands	✓	*	✓	✓	*
Use of PLINEGEN for Profile linetypes	*	✓	✓	✓	✓
Element Based Vertical Geometry			*	✓	✓
Quick Profiles			*	✓	✓
Criteria Based Design				*	✓
Design Checks				*	✓
Profile Locking					*
Best Fit Entities				*	✓
CORRIDOR MODELING					
Use Alignments and/or Profiles as Targets	✓	<b>√</b>	✓	<b>√</b>	
Use Survey Figures, Feature Lines and/or Polylines as Targets				*	
View/Edit Corridor Section	<b>✓</b>	<b>√</b>	<b>√</b>	*	*
Extract static alignments, profiles, polylines and/or feature lines	✓	✓	✓	<b>√</b>	
Extract dynamic alignments, profiles, polylines and/or feature lines				*	<b>√</b>
Copy/move/mirror subassemblies				*	
Assembly sharing					
Enhanced Corridor Properties dialog			414	*	<b>√</b>
			*	*	*
Enhanced Region editing			*	*	*
Enhanced Region editing Automatic Surface Boundary Creation for Single Baseline Corridor	/	1		*	* *
Enhanced Region editing Automatic Surface Boundary Creation for Single Baseline Corridor Automatic Surface Boundary Creation for Multiple Baseline Corridor	<b>✓</b>	<b>/</b>	* /	* *	* *
Enhanced Region editing Automatic Surface Boundary Creation for Single Baseline Corridor Automatic Surface Boundary Creation for Multiple Baseline Corridor Interactive Boundary	<b>√</b>	<b>√</b>	* *	* * /	* *
Enhanced Region editing Automatic Surface Boundary Creation for Single Baseline Corridor Automatic Surface Boundary Creation for Multiple Baseline Corridor Interactive Boundary Render material assignment in Code Set Styles	<b>/</b>	1	* * * *	*  /  /  /	*  /  /  /  /  /  /  /  /  /  /  /  /  /
Enhanced Region editing Automatic Surface Boundary Creation for Single Baseline Corridor Automatic Surface Boundary Creation for Multiple Baseline Corridor Interactive Boundary Render material assignment in Code Set Styles Hatching assignment in Code Set Styles	✓	✓	* *	* * /	*  *  /  /  /  /  /  /  /  /  /  /  /  /
Enhanced Region editing Automatic Surface Boundary Creation for Single Baseline Corridor Automatic Surface Boundary Creation for Multiple Baseline Corridor Interactive Boundary Render material assignment in Code Set Styles Hatching assignment in Code Set Styles QTO Pay Items for Corridor Feature Lines and Links	-		* * * * *	*  *  /  /  /  /  /  /  /  /  /  /  /  /	*  *  /  *  /  /  *  /  /  /  /  /  /  /
Enhanced Region editing Automatic Surface Boundary Creation for Single Baseline Corridor Automatic Surface Boundary Creation for Multiple Baseline Corridor Interactive Boundary Render material assignment in Code Set Styles Hatching assignment in Code Set Styles	✓ ✓	<i>J</i>	* * * *	*  /  /  /	*  *  /  /  /  /  /  /  /  /  /  /  /  /
Enhanced Region editing Automatic Surface Boundary Creation for Single Baseline Corridor Automatic Surface Boundary Creation for Multiple Baseline Corridor Interactive Boundary Render material assignment in Code Set Styles Hatching assignment in Code Set Styles QTO Pay Items for Corridor Feature Lines and Links Section overrides	-		* * * * *	*  *  /  /  /  /  /  /  /  /  /  /  /  /	*  *  /  *  /  /  *  /  /  /  /  /  /  /
Enhanced Region editing Automatic Surface Boundary Creation for Single Baseline Corridor Automatic Surface Boundary Creation for Multiple Baseline Corridor Interactive Boundary Render material assignment in Code Set Styles Hatching assignment in Code Set Styles QTO Pay Items for Corridor Feature Lines and Links	-		* * * * *	*  *  /  /  /  /  /  /  /  /  /  /  /  /	*  *  /  *  /  /  *  /  /  /  /  /  /  /
Enhanced Region editing Automatic Surface Boundary Creation for Single Baseline Corridor Automatic Surface Boundary Creation for Multiple Baseline Corridor Interactive Boundary Render material assignment in Code Set Styles Hatching assignment in Code Set Styles QTO Pay Items for Corridor Feature Lines and Links Section overrides	-		* * * * *	*  *  /  /  /  /  /  /  /  /  /  /  /  /	*  *  /  *  /  /  *  /  /  /  /  /  /  /

LEGEND  ✓ Feature supported  * New feature   Improved feature	2006	2007	2008	5009	2010
a improved realtare					
SECTIONS AND SECTION VIEWS					
Grip Edit Sample Lines	*	✓	✓	✓	✓
Section Volume Tables			*	✓	✓
Enhanced Group Plot Style			*	*	✓
Section View Wizard				*	✓
Mass Haul Diagrams				*	✓
GRADING					
Grading Objects		<b>√</b>	<b>√</b>	<b>√</b>	<b>√</b>
Grading Objects  Grading Object Daylighting	•	*	<u> </u>	<b>✓</b>	<u> </u>
Create and Edit Feature Lines		*	*	*	*
Feature lines in Prospector				*	<b>✓</b>
Feature line names				*	<b>√</b>
PIPE NETWORKS					
Cylindrical and Rectangular Structures	*	✓	✓	✓	✓
Rectangular Headwalls	*	1	✓	✓	✓
Flared End Sections and Winged Headwalls					*
Pipe Spanning Labels			*	✓	✓
Pipe End Clean Up			*	✓	✓
Concrete, PVC and Ductile Iron Pipe	*	✓	✓	✓	✓
HDPE, Corrigated HDPE, and Corrugated Metal Pipe					*
Round, Egg-Shaped and Rectangular Pipe	*	✓	✓	✓	<b>✓</b>
Arch Pipe					*
Create Pipe Network from Object		*	<u>√</u>	<b>√</b>	<u>/</u>
Pipe and Structure Tables			*	<b>√</b>	<b>√</b>
Create an Alignment from Pipe Network		*	<b>√</b>	<b>√</b>	<i></i>
Part Builder		*	<b>√</b>	<b>√</b>	<b>√</b>
Pipe Interference Detection OTO Pay Items built into Ding Naturals		*	✓	✓	<b>✓</b>
QTO Pay Items built into Pipe Network					*
HYDRAULICS AND HYDROLOGY					
Hydraflow Extensions				*	✓
Hydraflow Extensions Encorporated into Civil 3D User Interface					*
Imperial Units Supported				✓	✓

LEGEND					
✓ Feature supported	10	_	~		
* New feature	2006	2007	2008	2009	2010
★ Improved feature	20	7	5	7	7
Metric Units Supported					*
Hydraulic and Energy Grade Lines in Profile View					*
Import and Update Pipe Network in Civil 3D					*
Export Pipe Network to Storm Sewers					*
Automatic Part Mapping between Storm Sewers and Civil 3D					*
DATA INTEROPERABILITY AND MIGRATON					
Revit Building Model					*
Google Earth Image Import		**	*	*	*
Google Earth Surface Import			*	<u> </u>	<u>^</u>
Google Earth Grid Import			•••		*
Publish Model to Google Earth			*	/	
Import/Export LandXML	<b>✓</b>	*	*	*	*
Import/Export DEM	·		*	<b>√</b>	<b>√</b>
Publish Model to SDF			*	<b>√</b>	<b>√</b>
Open/export and underlay MicroStation® DGN format drawings			*	<b>✓</b>	<b>√</b>
Publish Model to DWF and 3D DWF	*	*	*	*	*
QUANTITY TAKEOFF					
Quantity Takeoff Manager					*
Pay Item Assignment to drawing objects			_		*
Pay Item Assignment to Corridors and Pipe Networks					*
Quantity Takeoff Reports					*
Pay Item Formulas					*