## Changes to Exported Objects

When exported, some objects become a different object type, or are modified in order to maximize visual fidelity with the layout.

| Object Type | Representation in Exported Drawing |
| --- | --- |
| Dimensions | Dimensions that exceed the boundaries of the layout viewport are exploded. |
| Standard or dynamic block (with or without attributes) | Standard or dynamic blocks, with or without attributes, that exceed the boundaries of the layout viewport will be converted to a new, anonymous block. Attributes are converted to text objects in the block.<br>Note The "Allow Exploding" setting (a setting on the block definition) is ignored if the block exceeds the boundaries of the layout viewport. |
| Annotative objects | Objects become non-annotative. |
| External reference (xref) | An Xref with nested objects that exceed the boundaries of the layout viewport is converted to a block reference and exploded. |
| Layout viewport | Layout viewports are represented by either a polyline and the clipped viewport object. |
| Custom objects | Custom objects are exploded and converted to anonymous blocks. |
| Xref clipped with the XCLIP command | Xrefs clipped with the XCLIP command are converted to a clipped block reference. |
| Visual Styles | The 2D wireframe visual style is used. |
| Perspective viewports | Objects within a perspective viewport will have parallel projection. |