

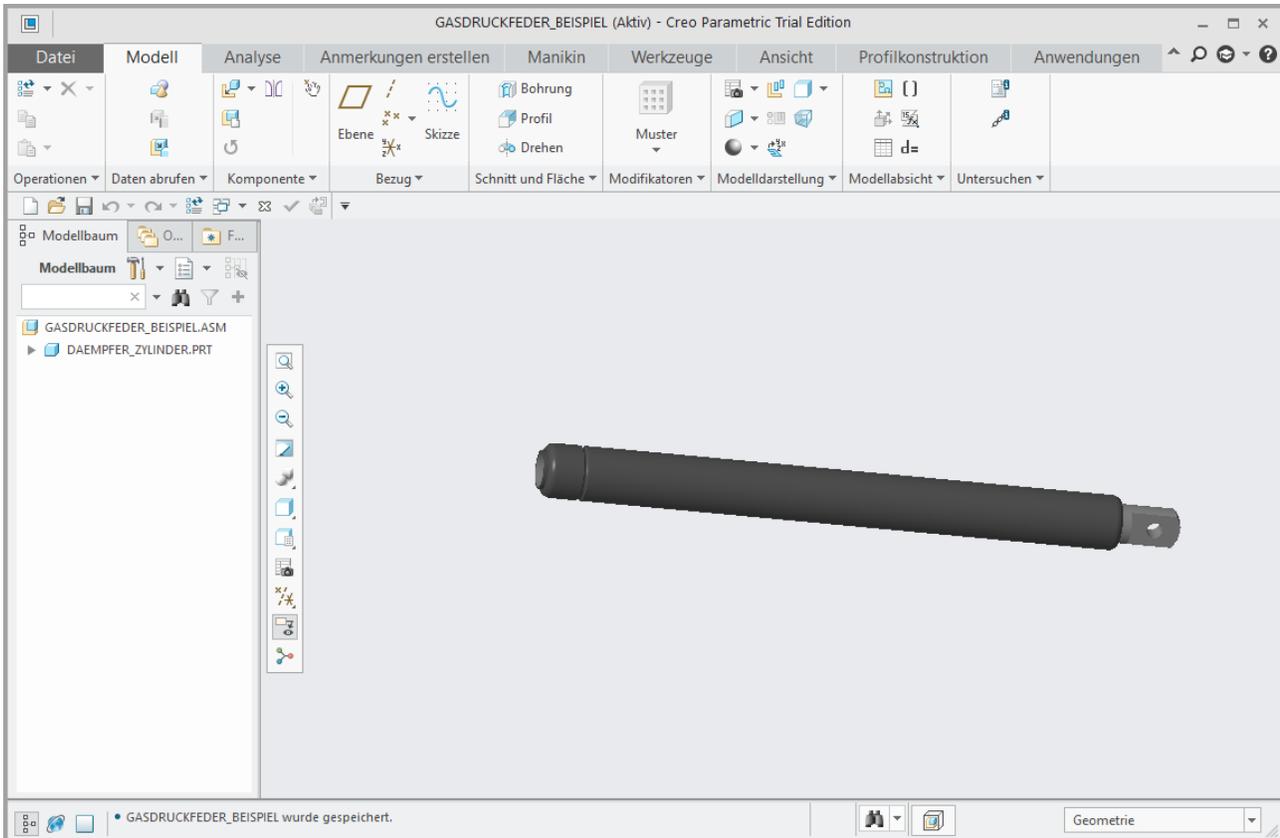
SCHULUNG CREO 4 FLEXIBLE BAUGRUPPEN



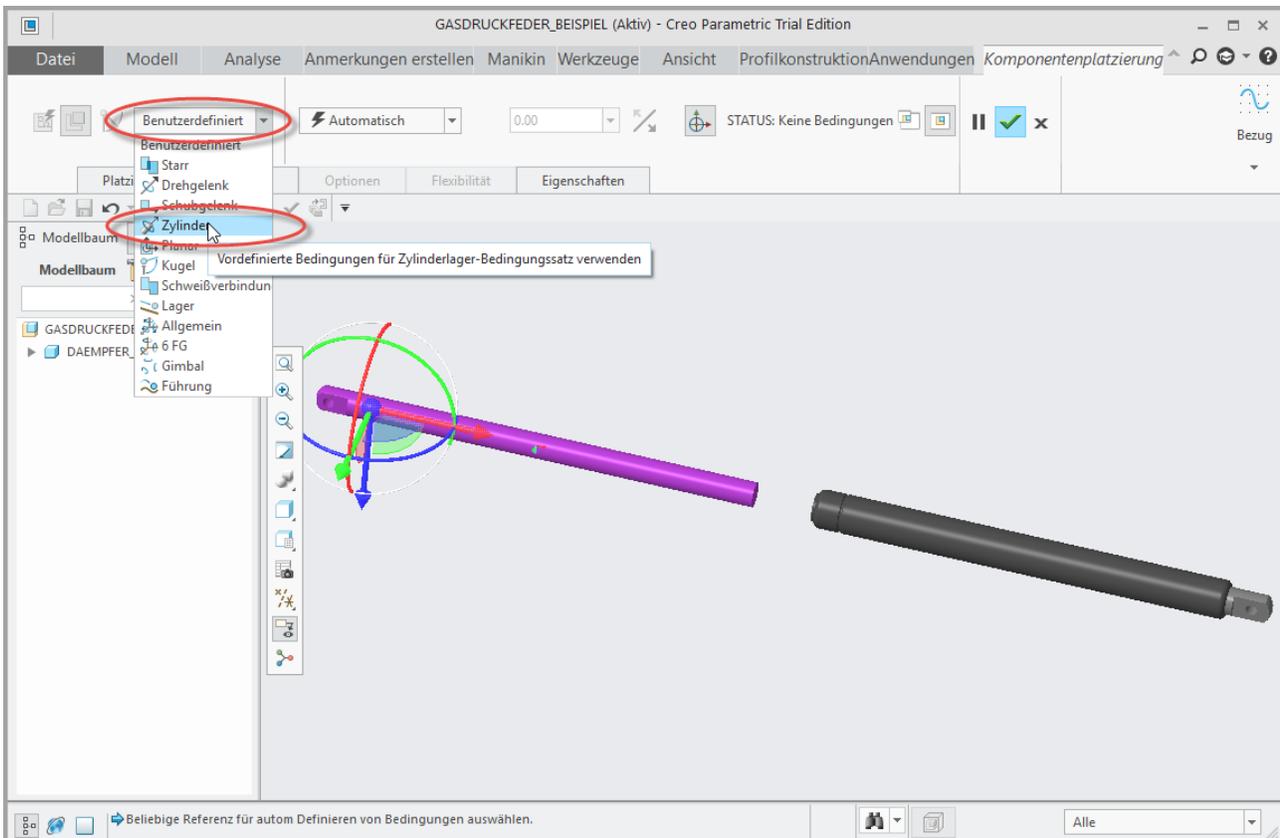
Lass Baugruppen tanzen

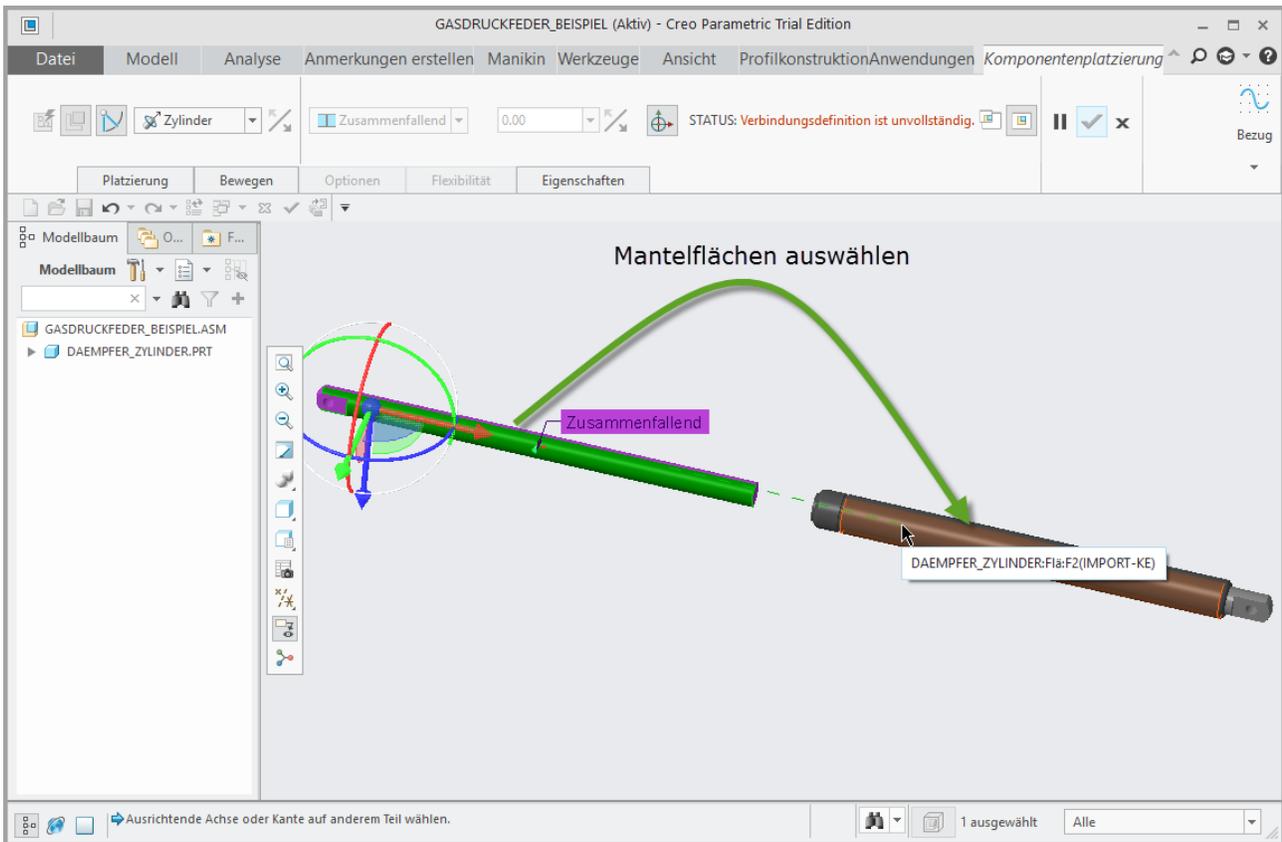
1 FLEXIBLE BAUGRUPPE ERSTELLEN

1. ELEMENT AN STANDARD POSITION EINBAUEN

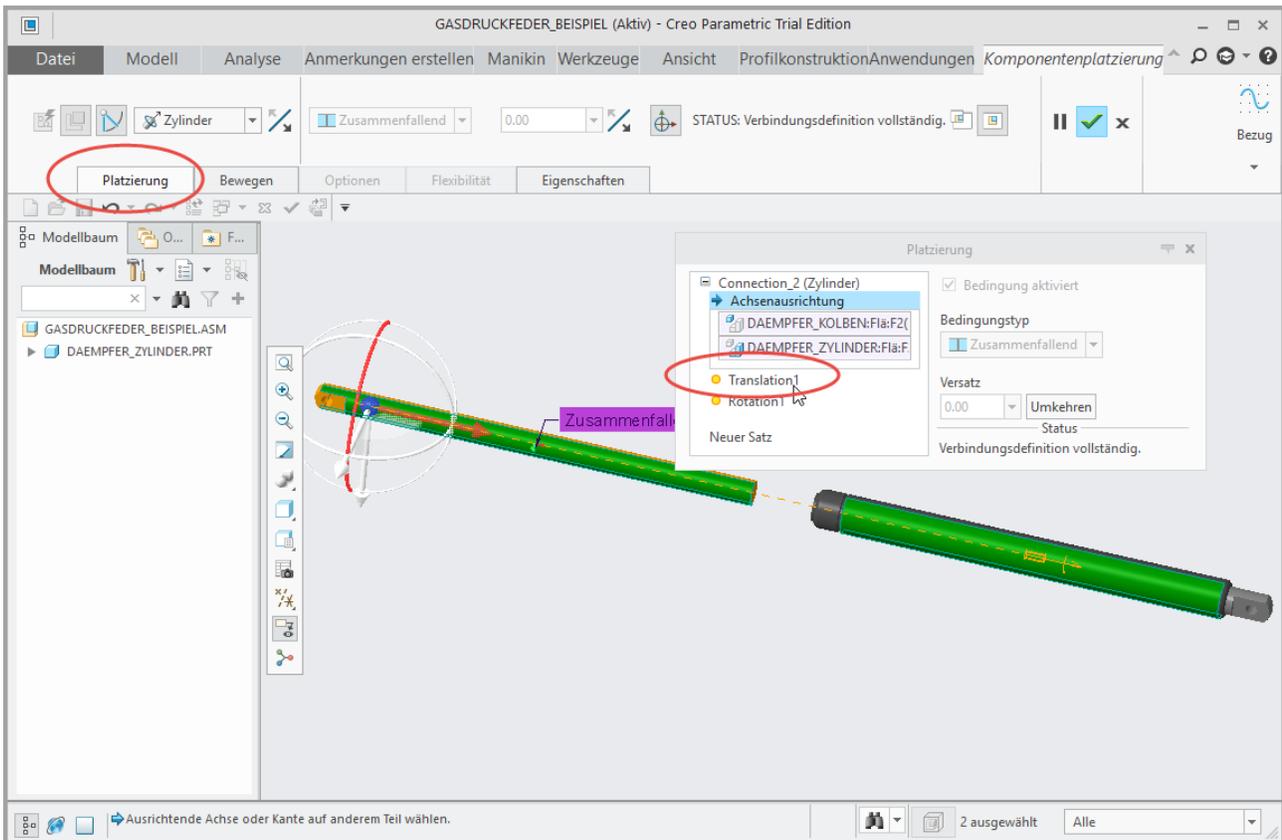


1.1 2. ELEMENT MIT BEDINGUNG „ZYLINDER“ EINBAUEN

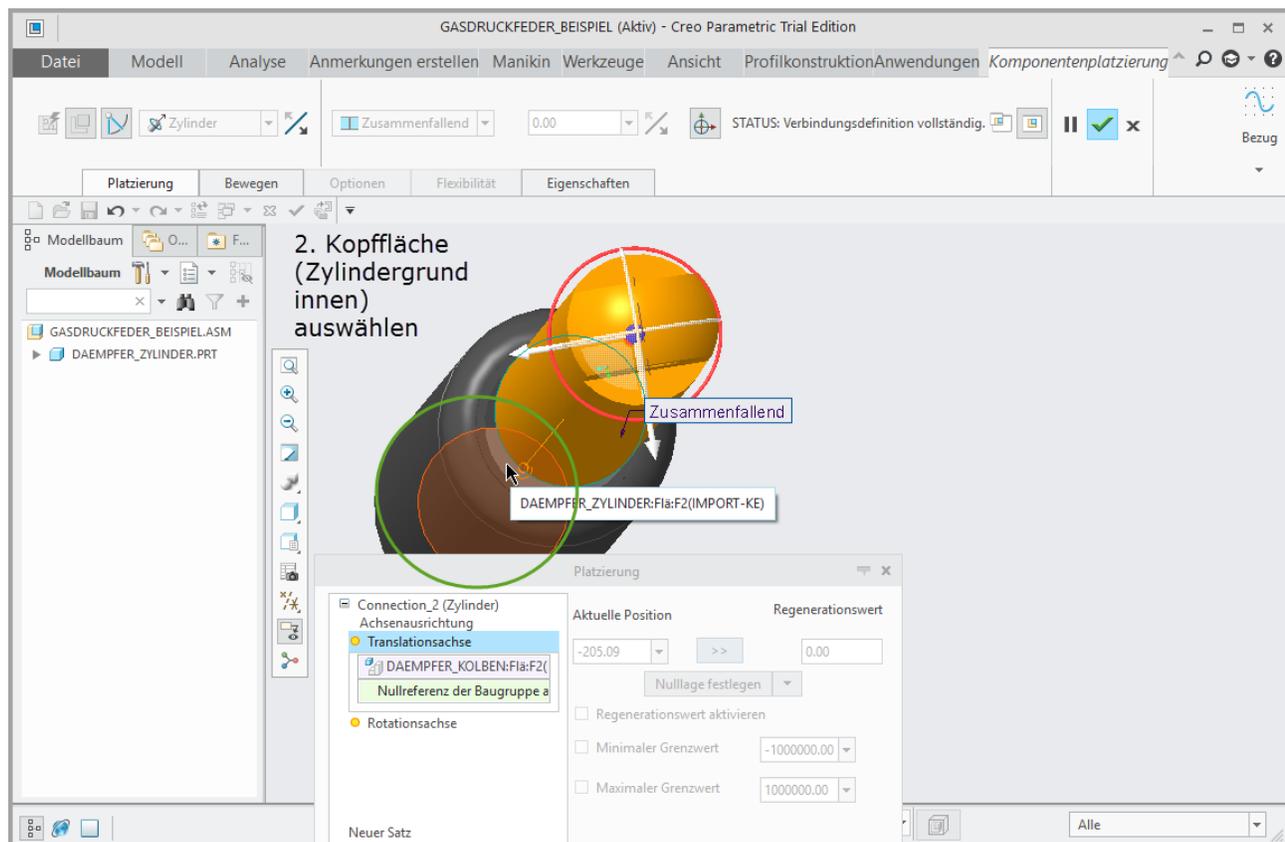
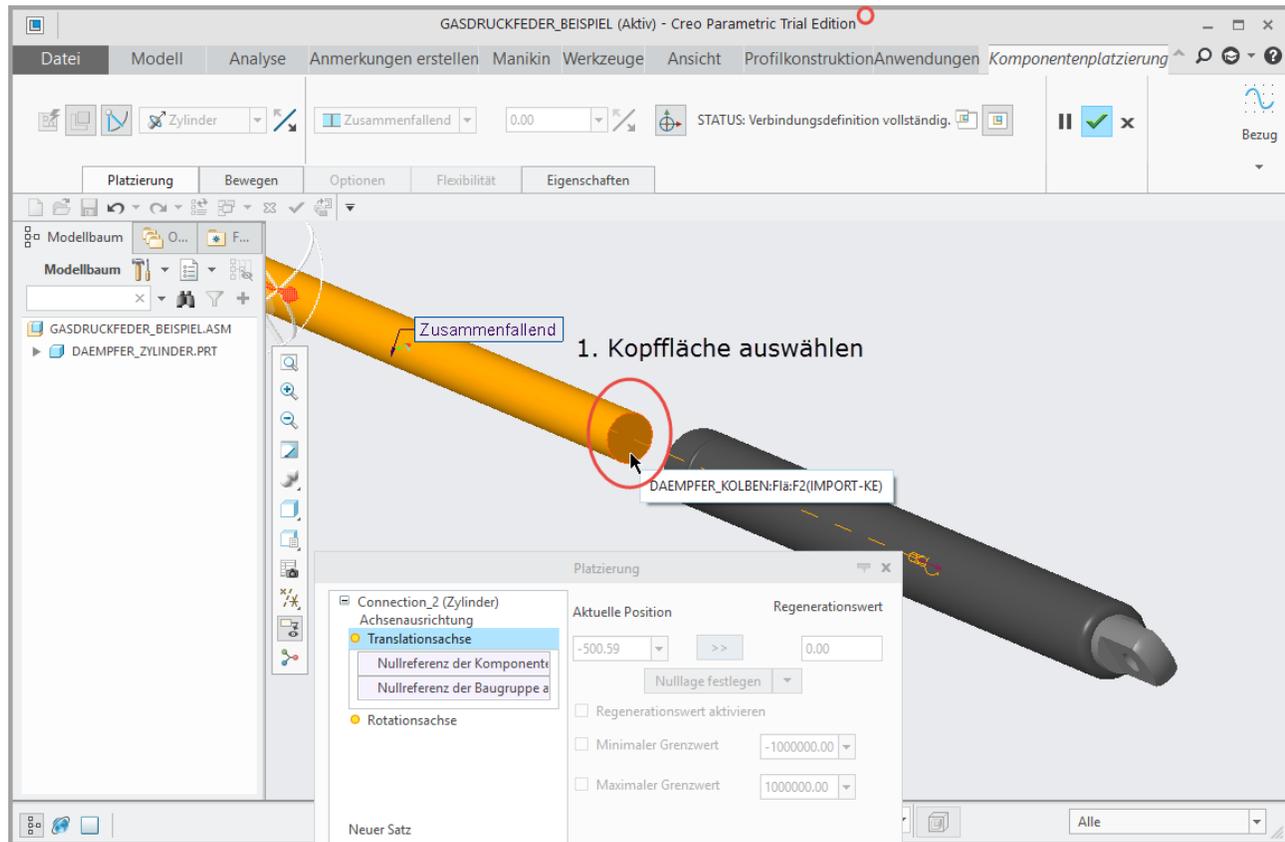




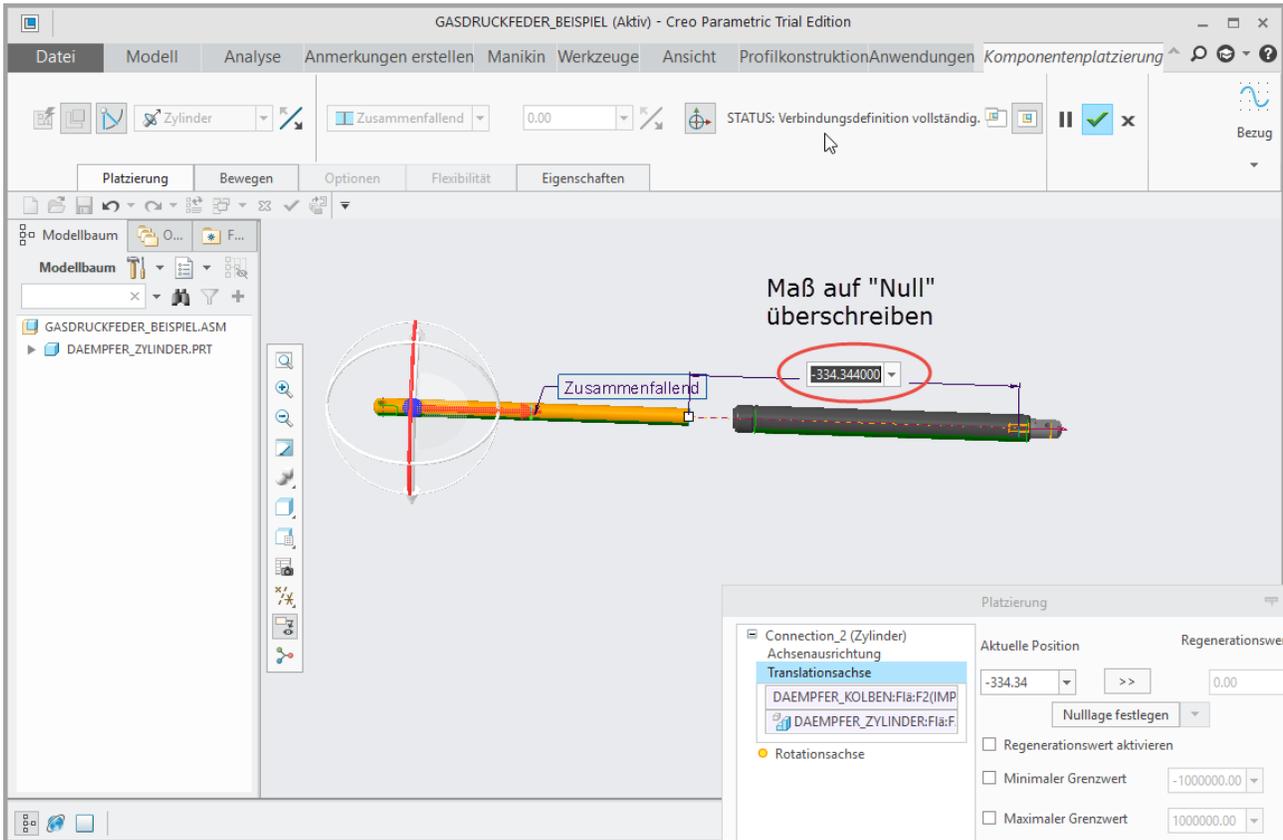
1.2 TRANSLATION AUSWÄHLEN



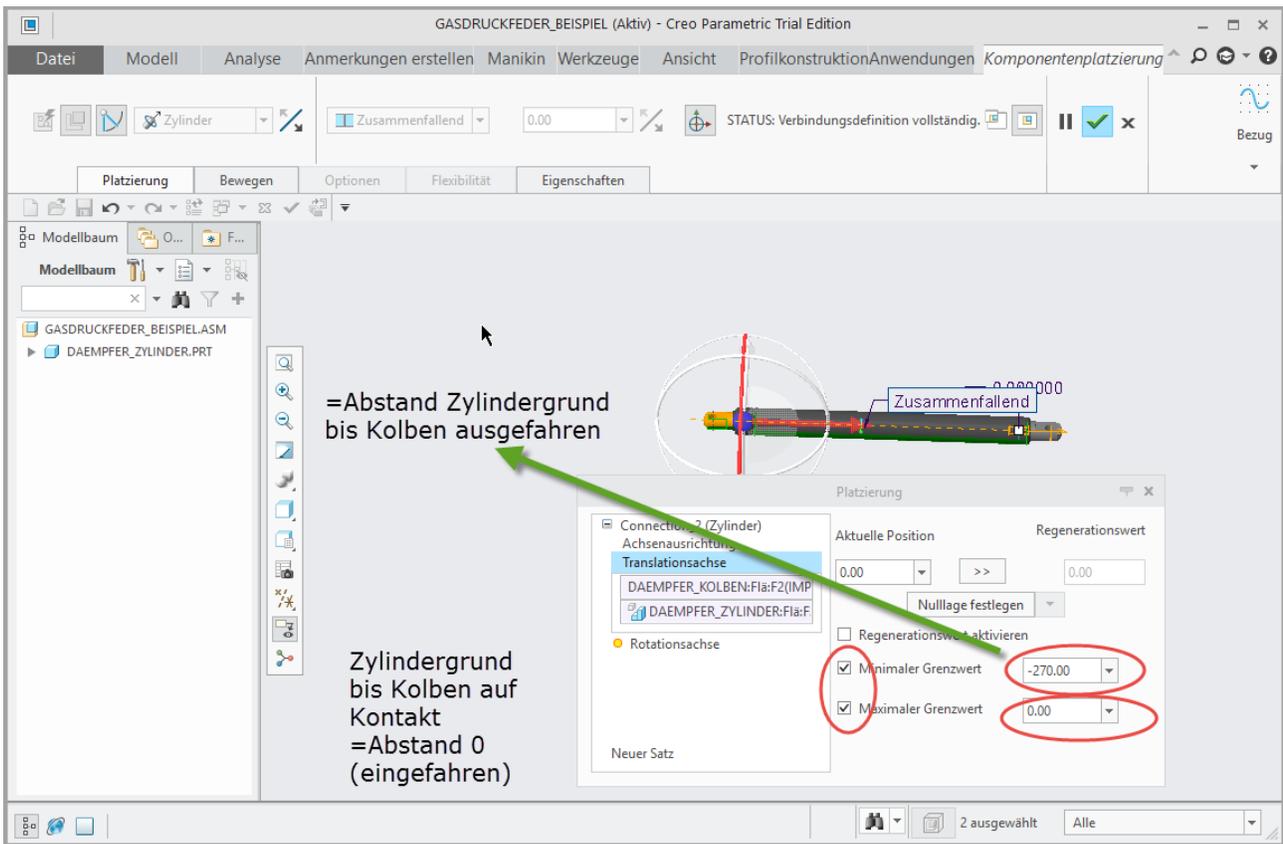
1.3 BEIDE KOPFFLÄCHEN AUSWÄHLEN



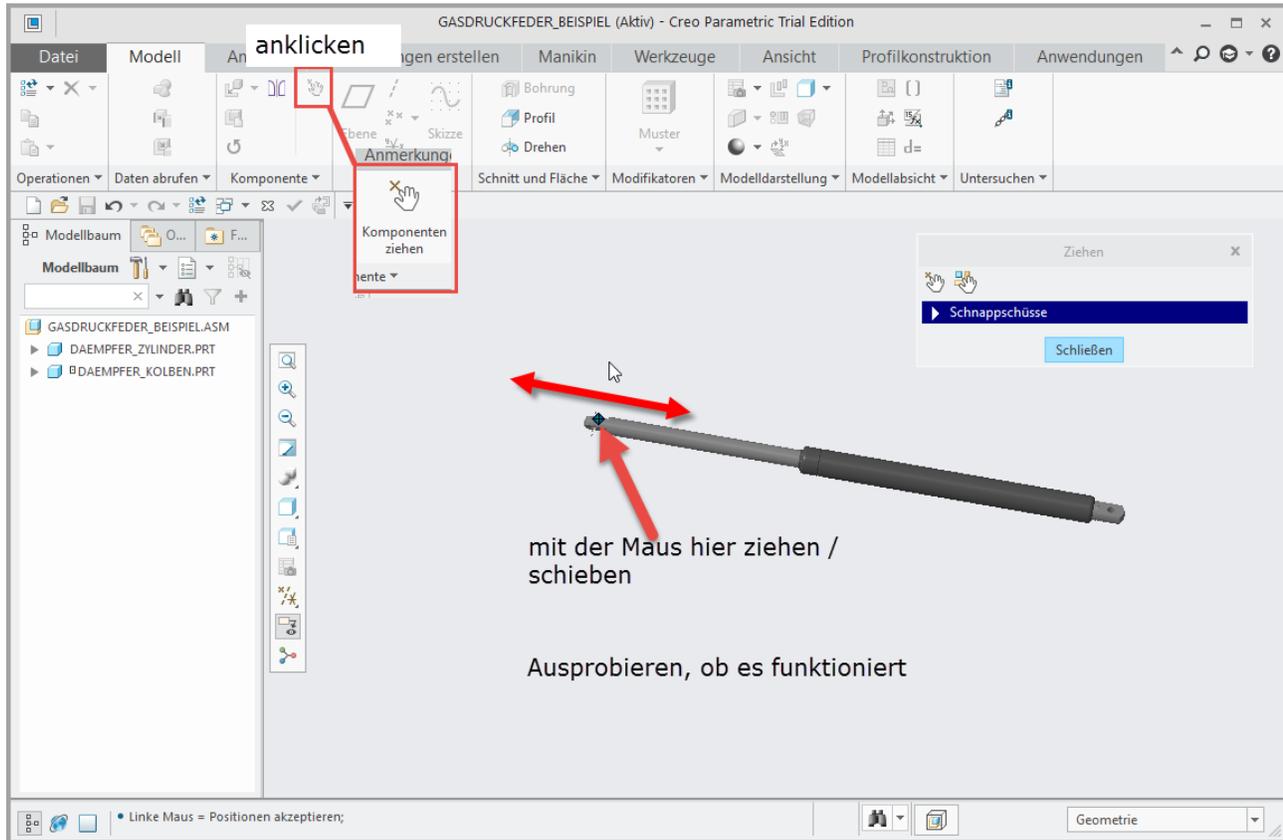
1.4 ABSTAND AUF „NULL“ SETZEN



1.5 MINIMAL- UND MAXIMALWERT EINGEBEN

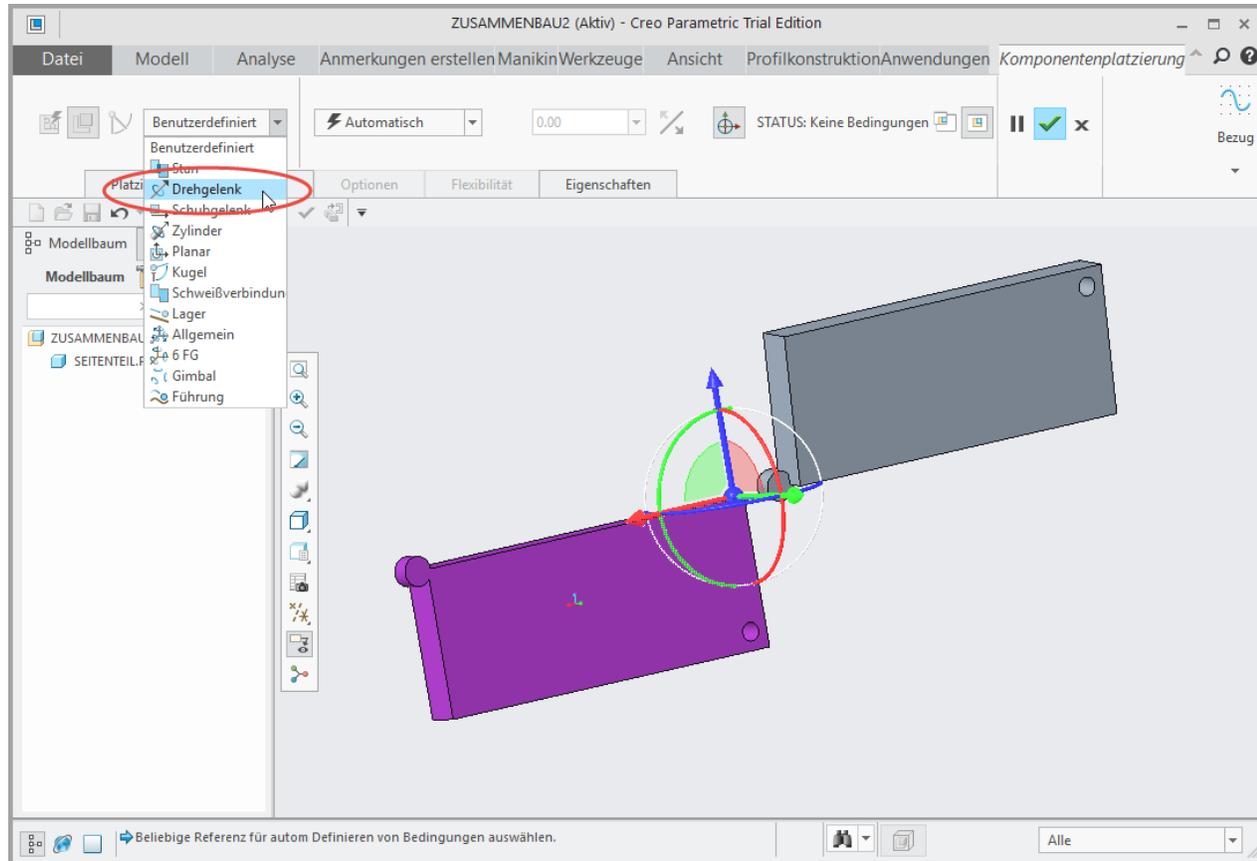


1.6 ZIEHEN AUFRUFEN UND AUSPROBIEREN OB DIE FLEXIBILITÄT FUNKTIONIERT

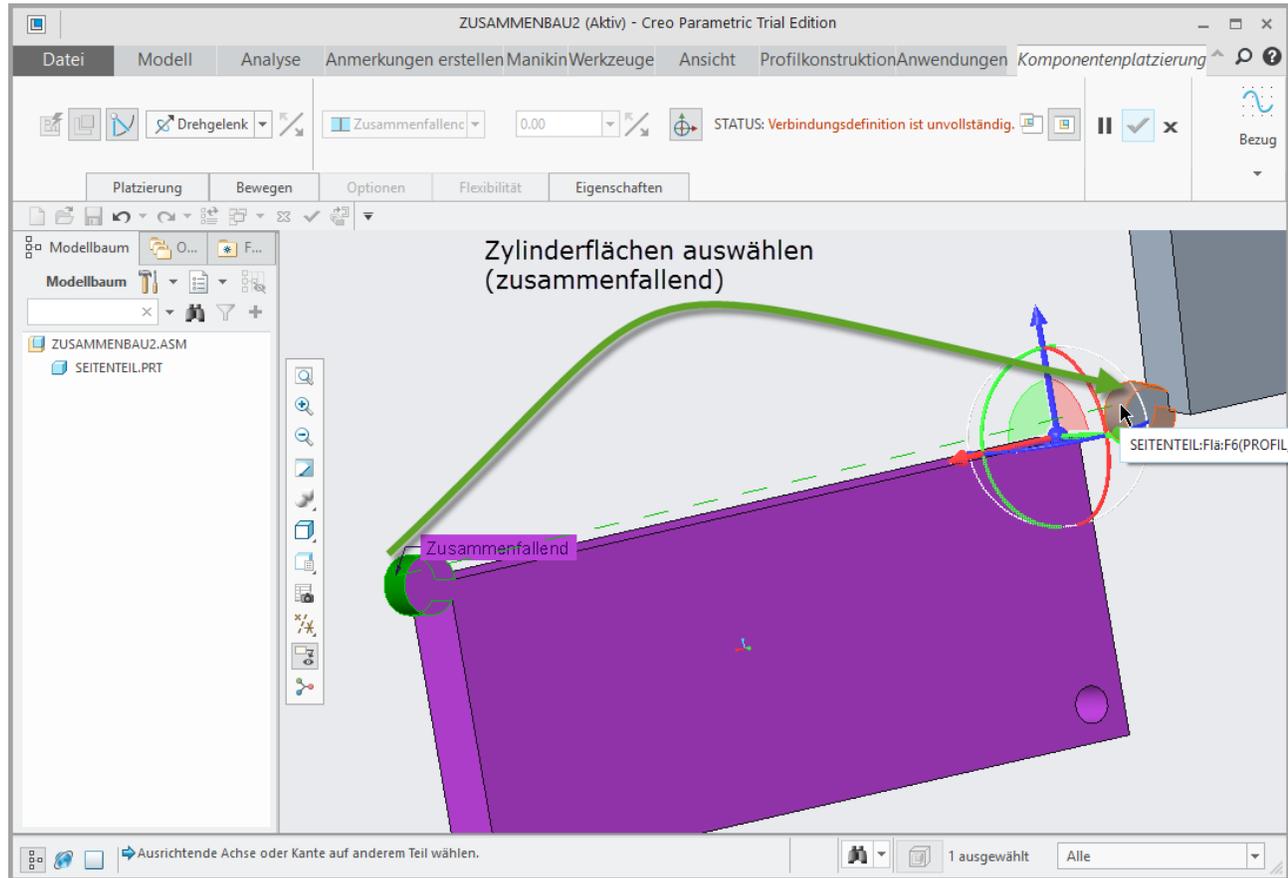


2 MONTAGE IN OBERBAUGRUPPE

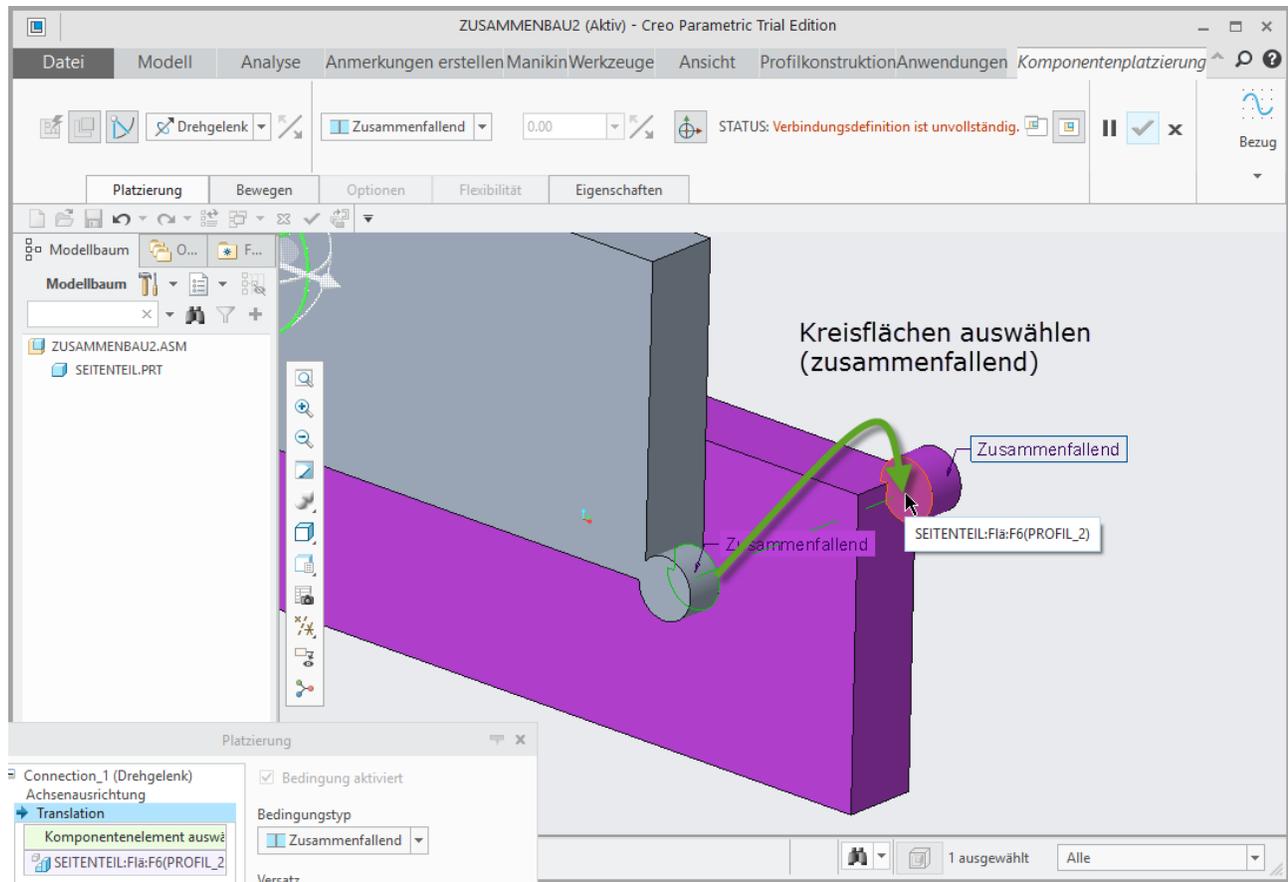
2.1 BEWEGLICHES TEIL MIT BEDINGUNG „DREHGELENK“ EINBAUEN



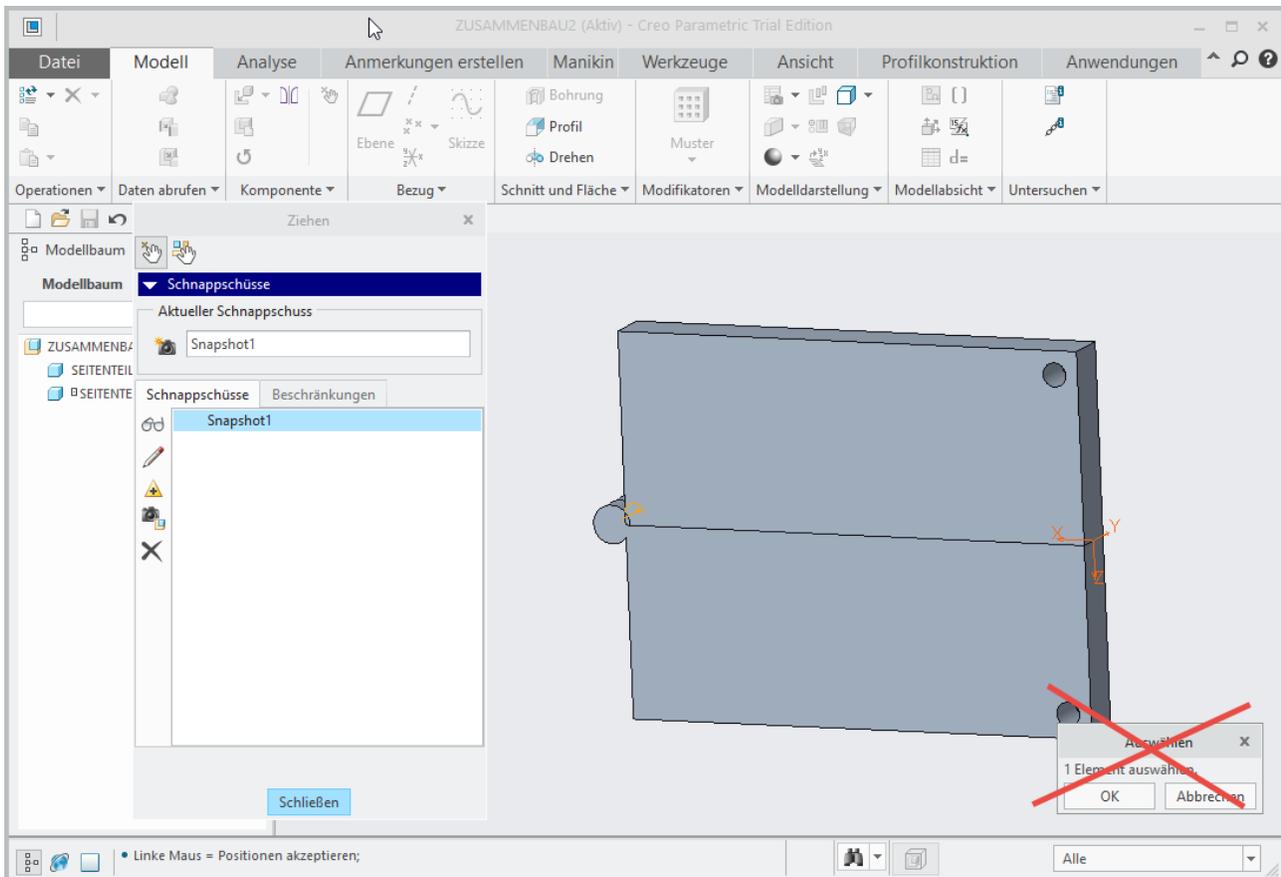
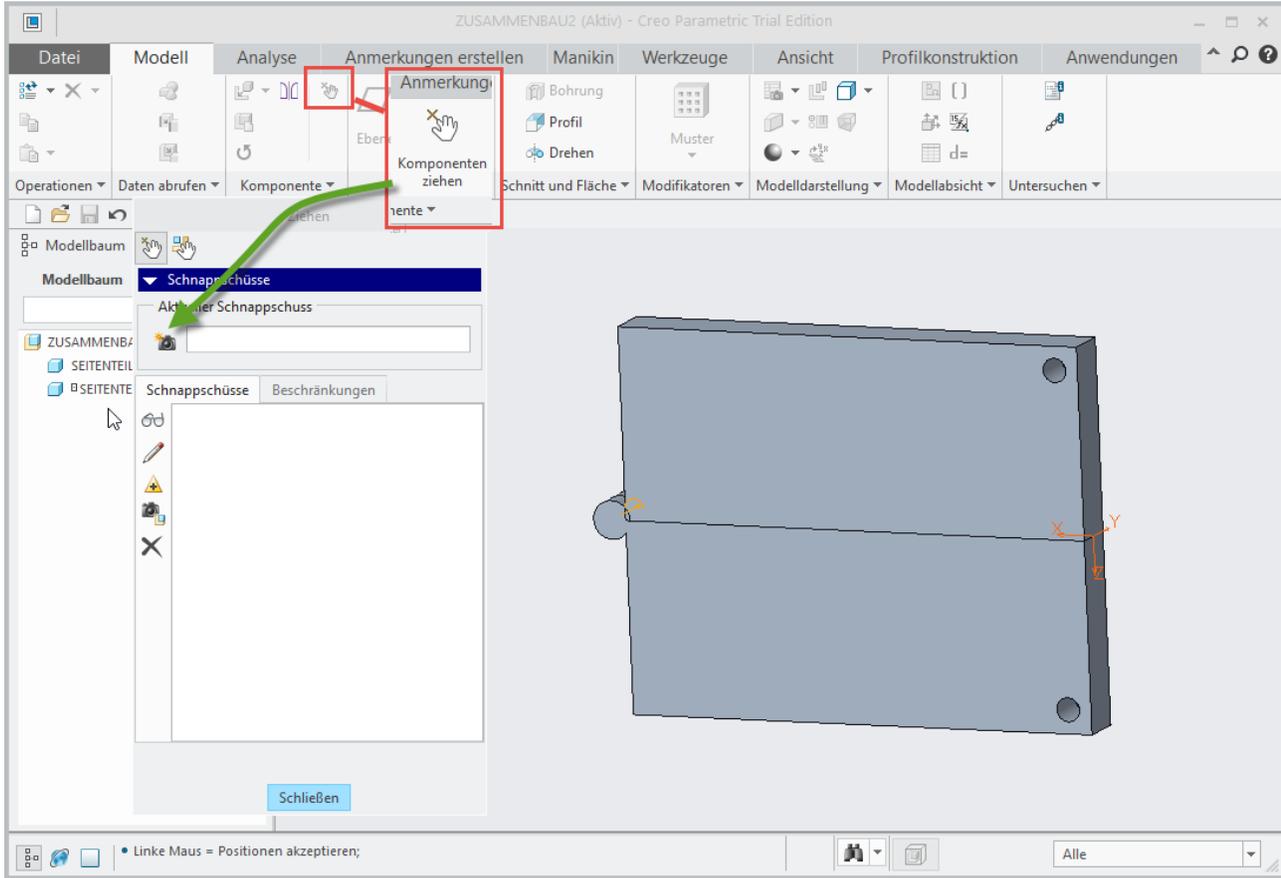
2.2 ZYLINDERFLÄCHEN AUSWÄHLEN

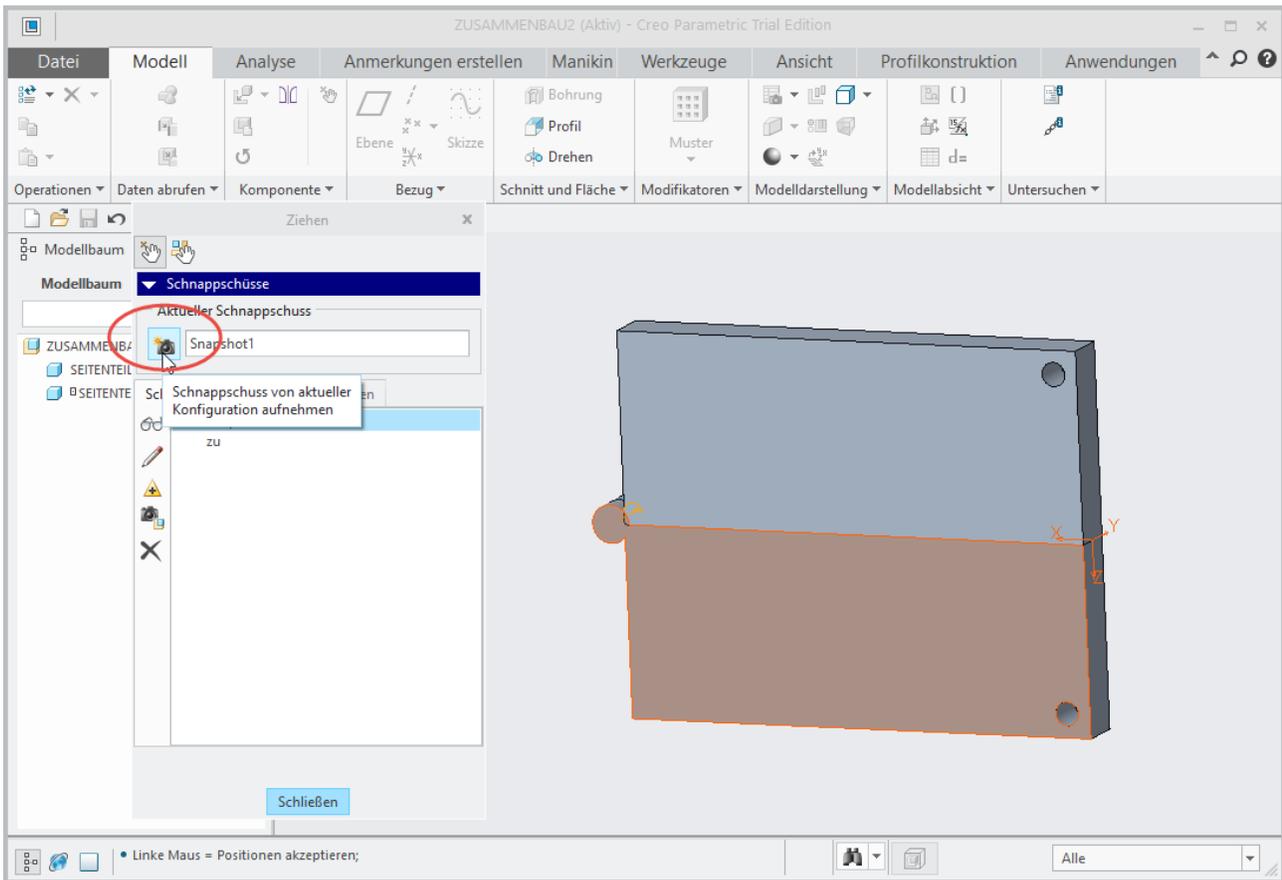
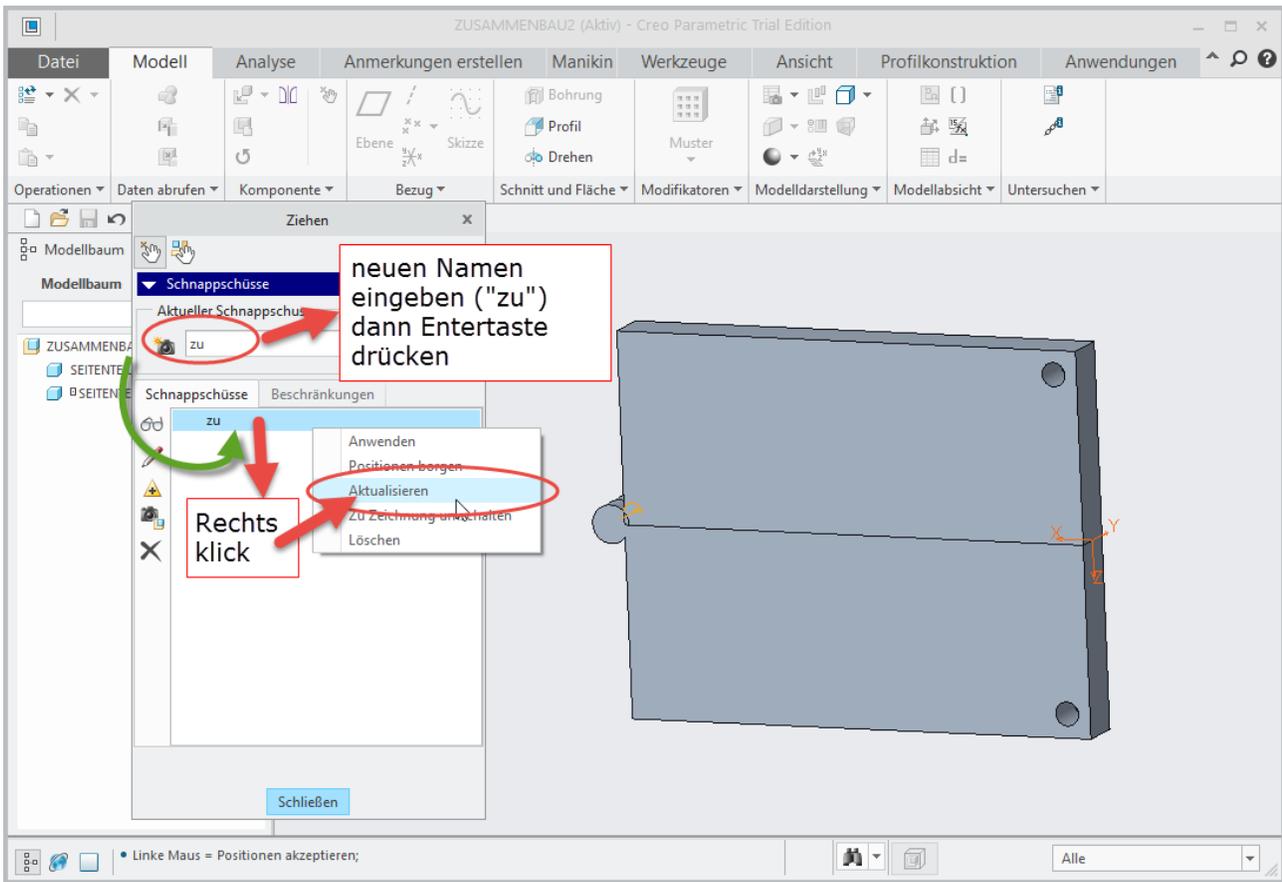


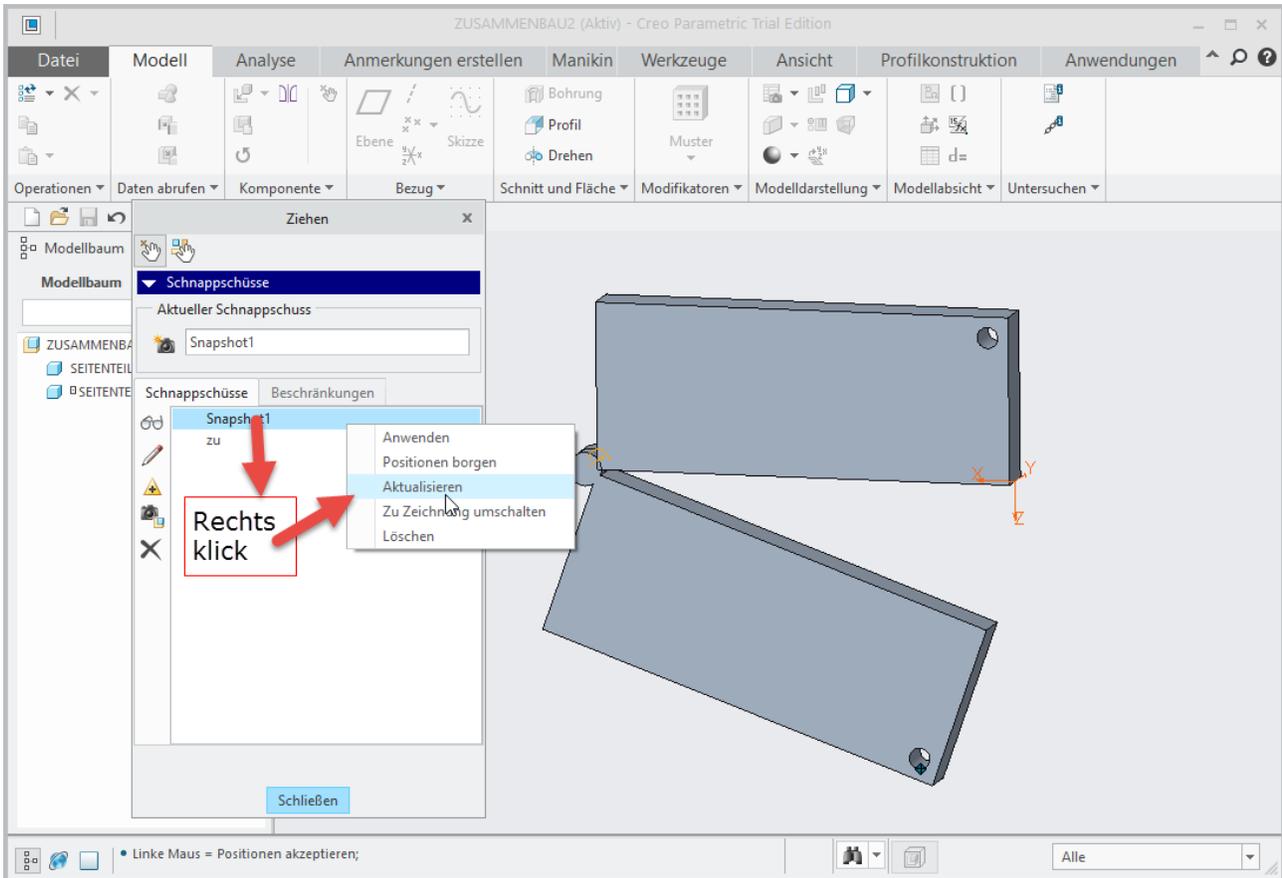
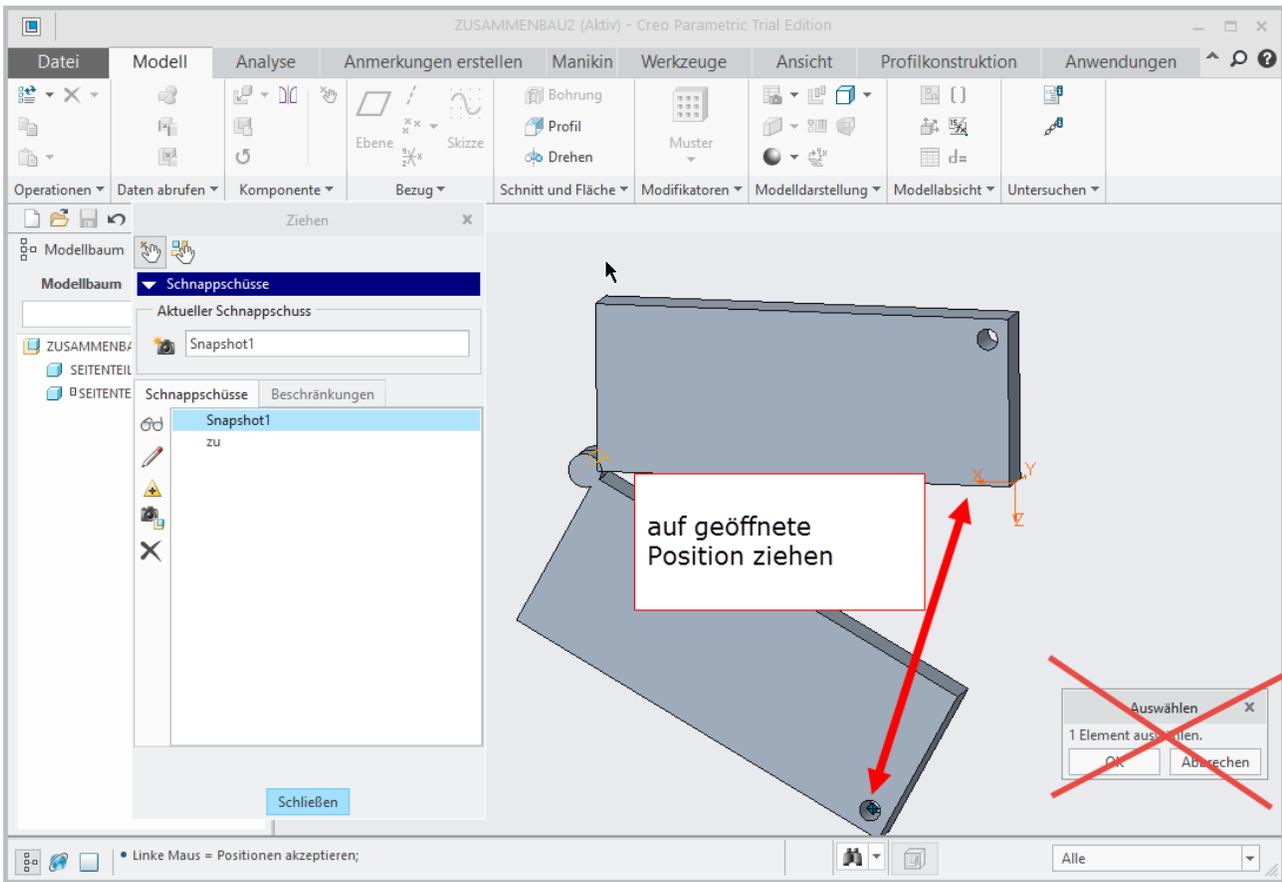
2.3 KREISFLÄCHEN AUSWÄHLEN

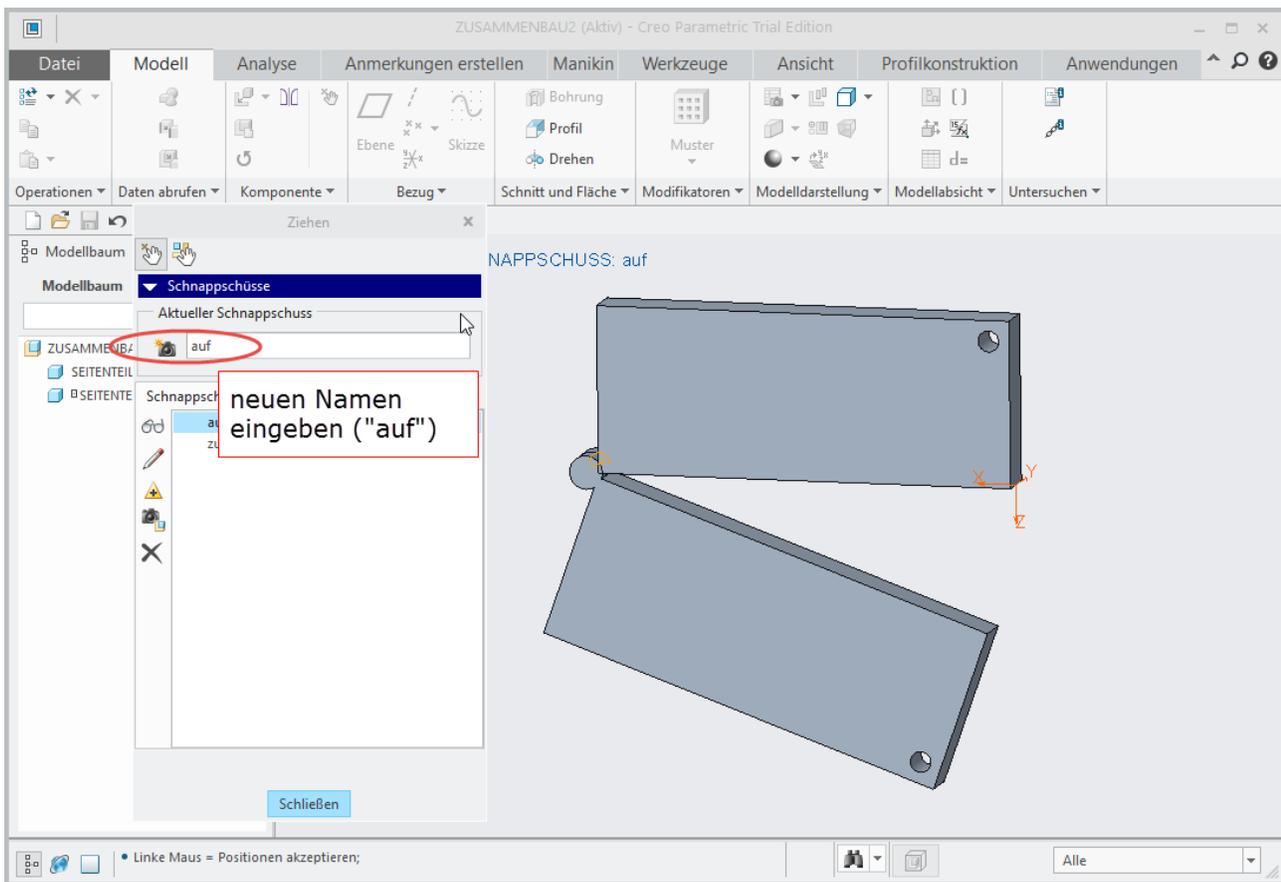


2.4 POSITIONS-DARSTELLUNGEN (SCHNAPPSCHÜSSE) ERZEUGEN

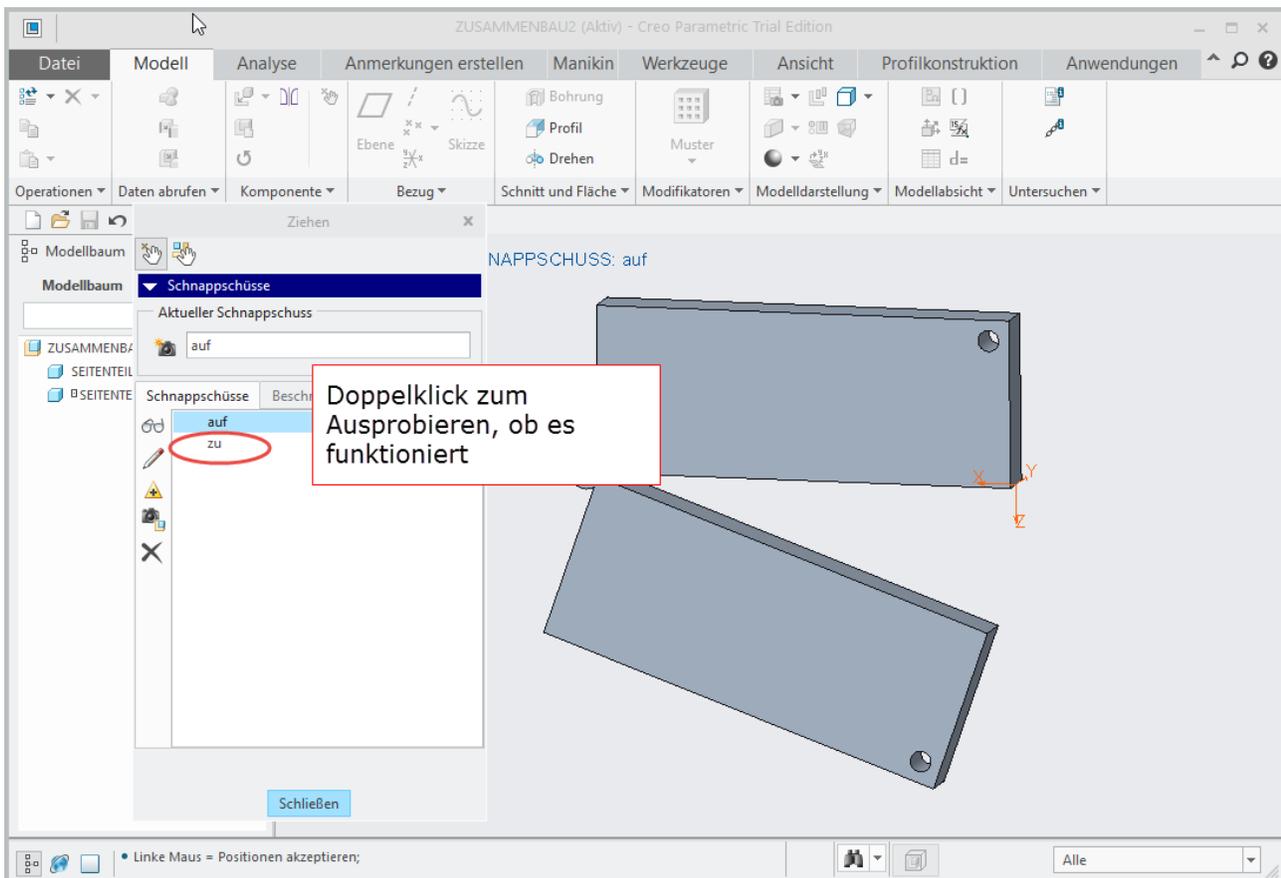


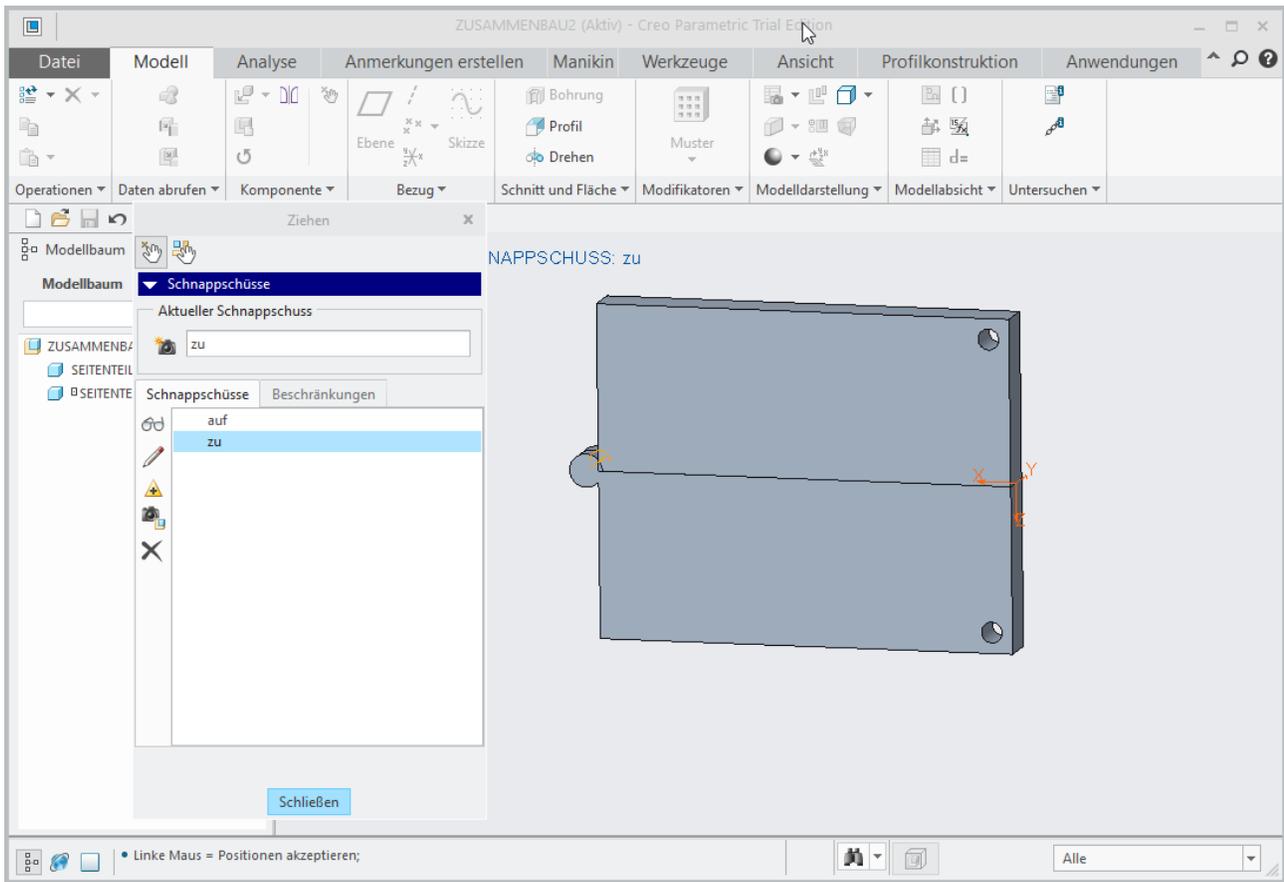




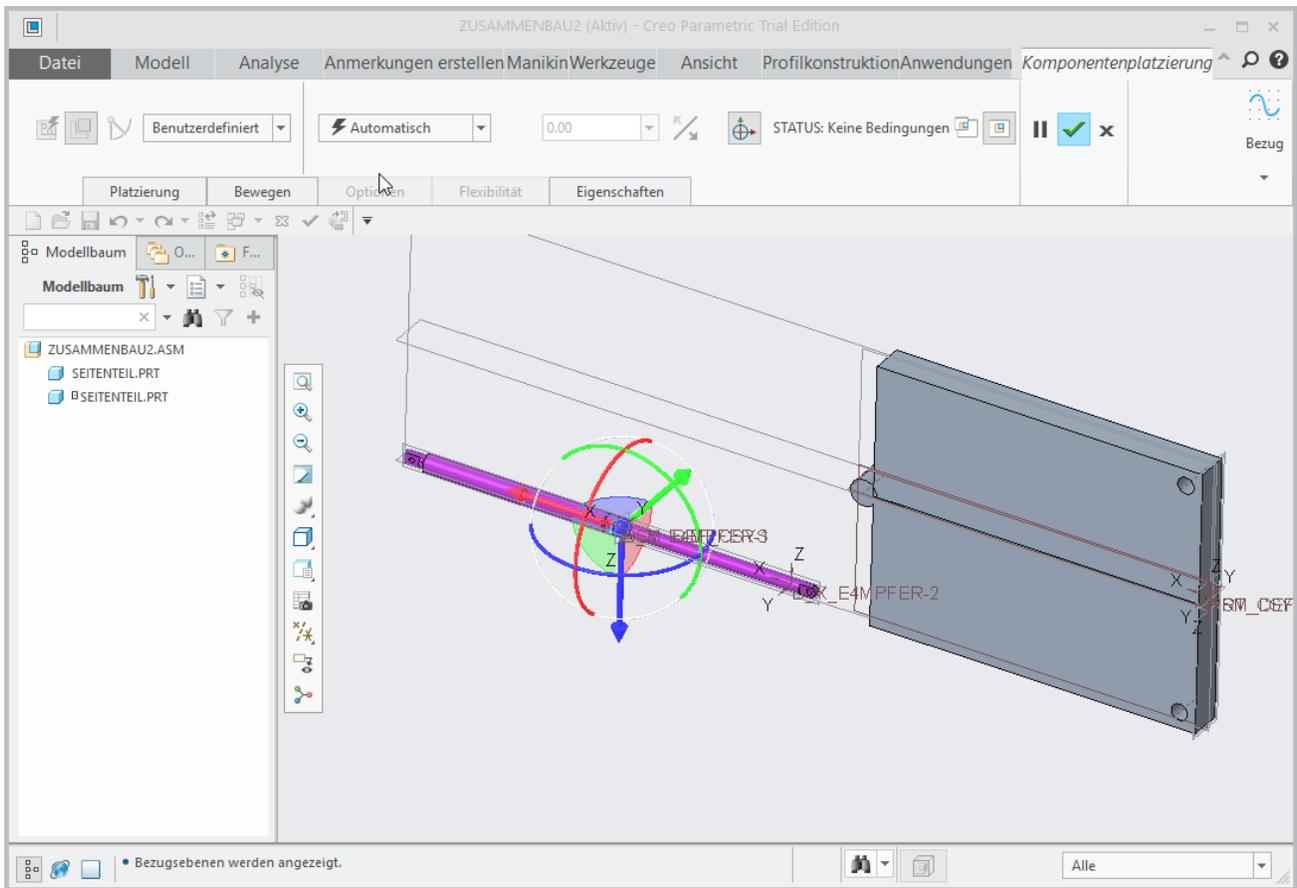


2.5 AUSPROBIEREN OB DIE FLEXIBILITÄT FUNKTIONIERT

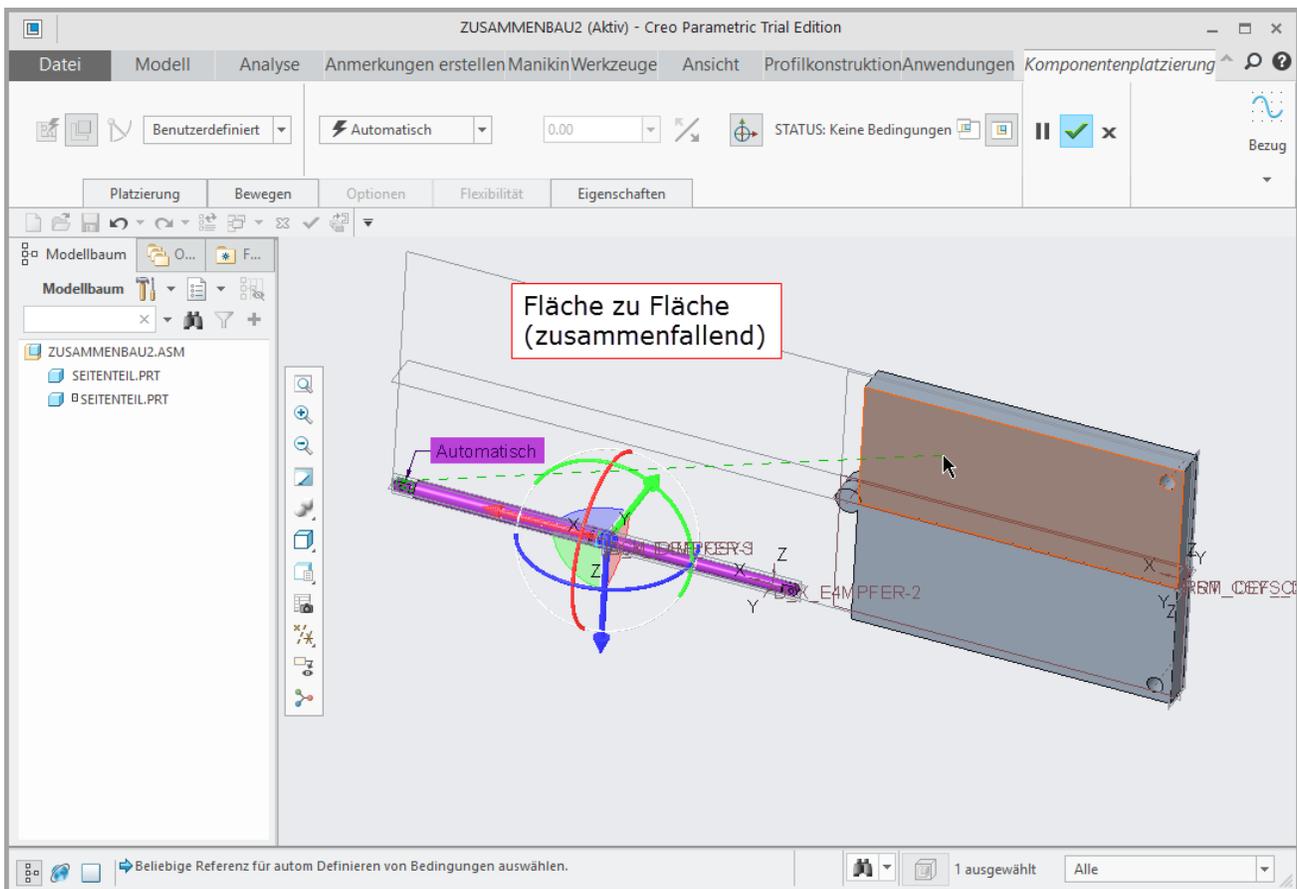




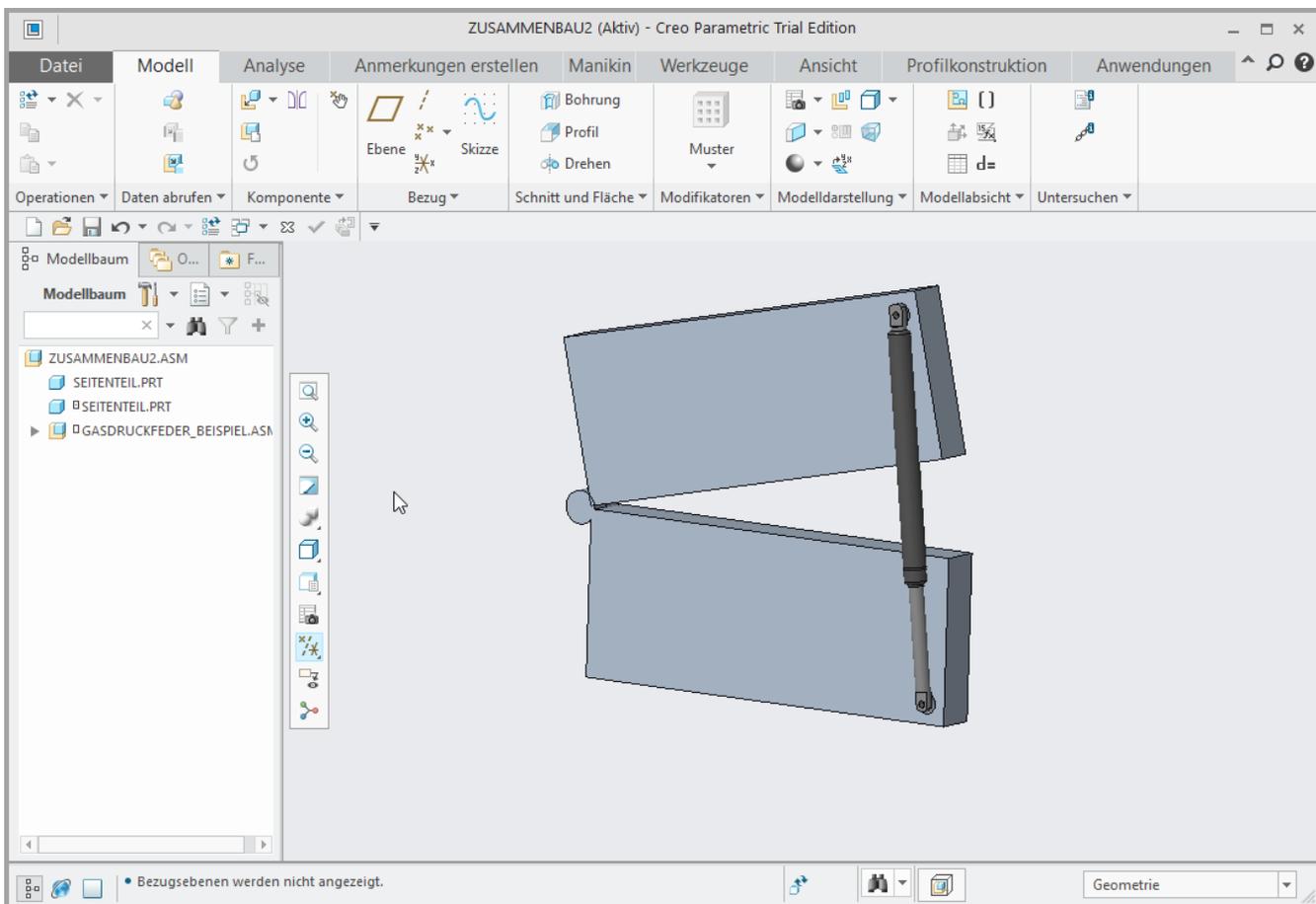
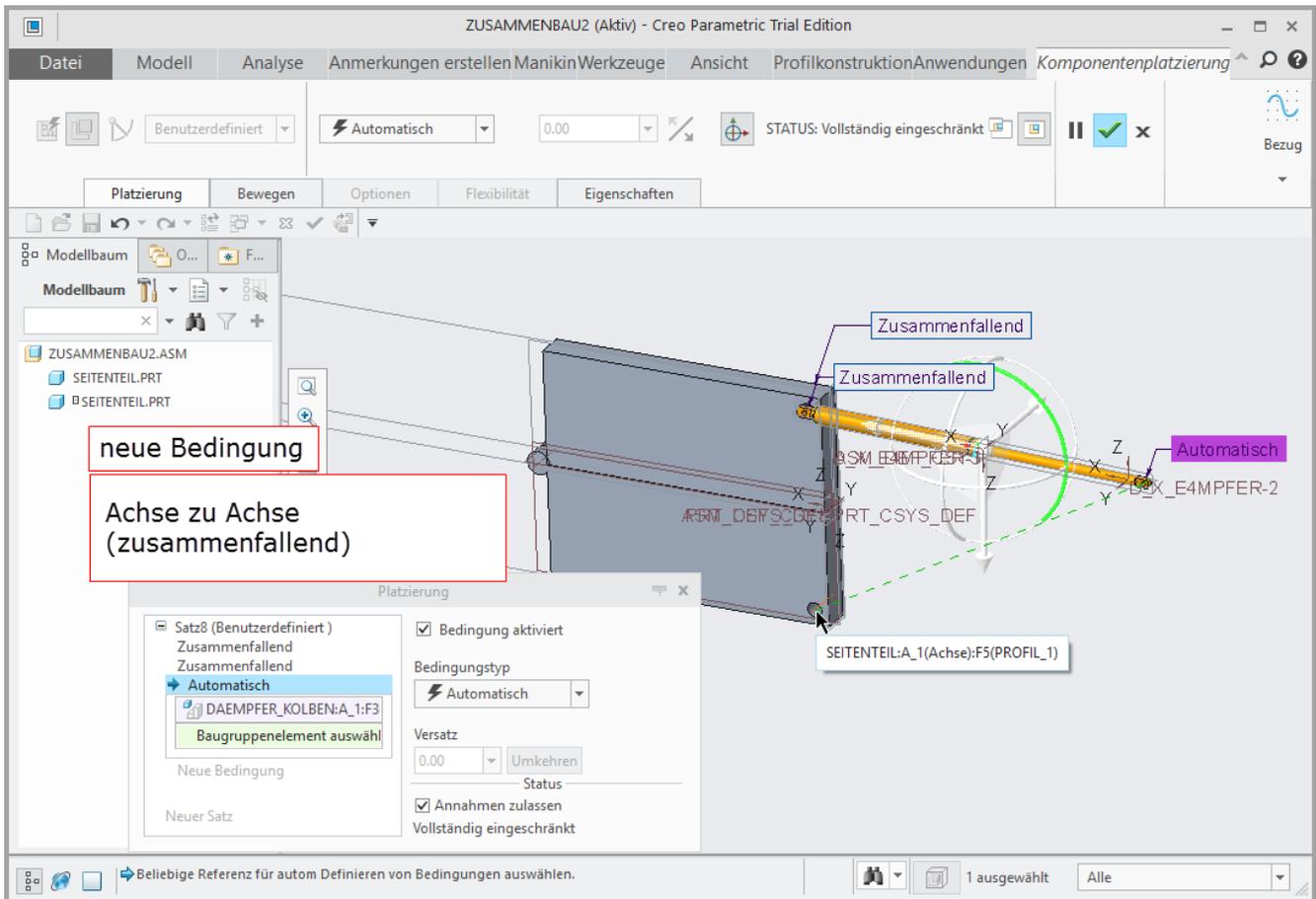
3 EINBAU DER GASDRUCKFEDER



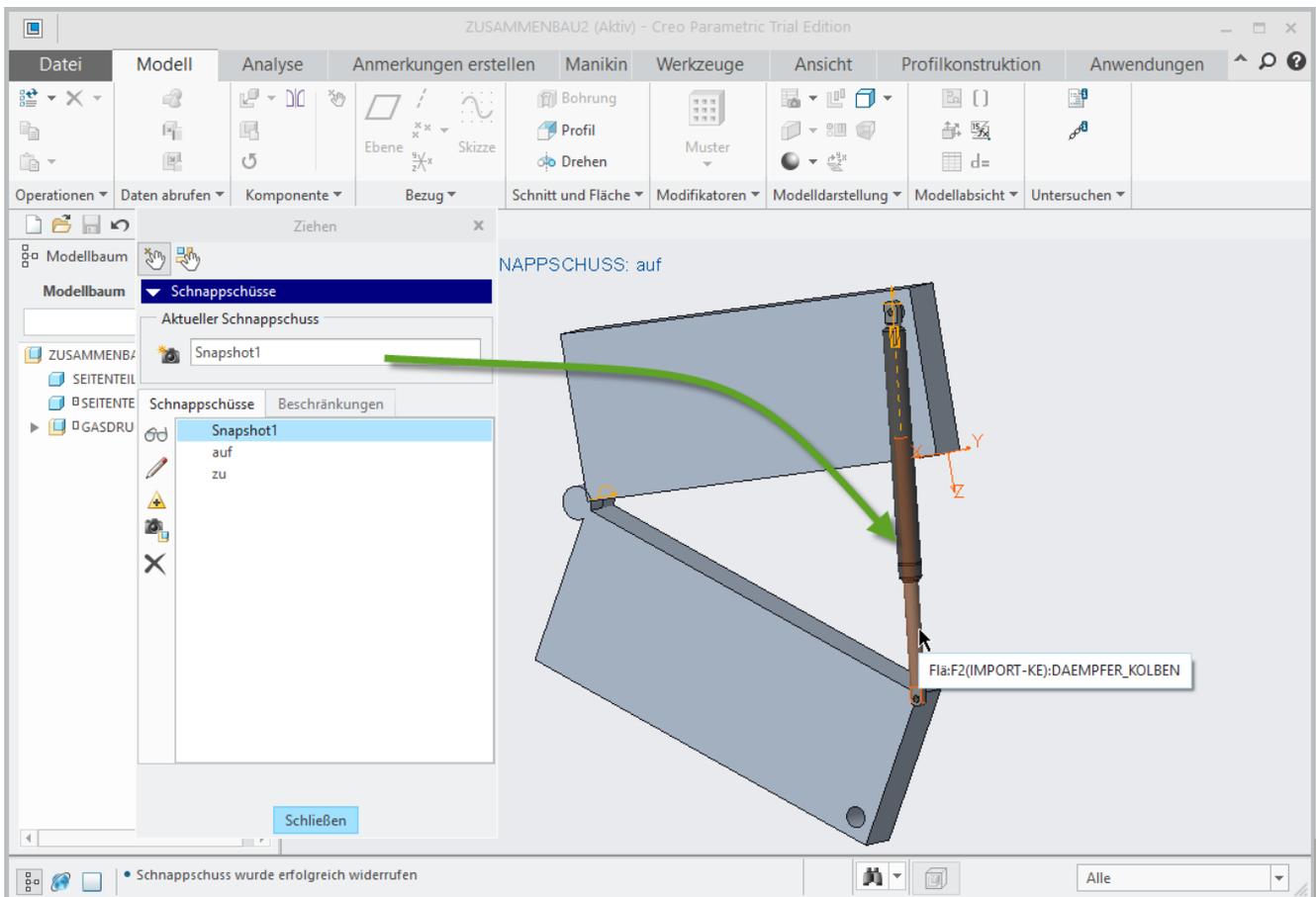
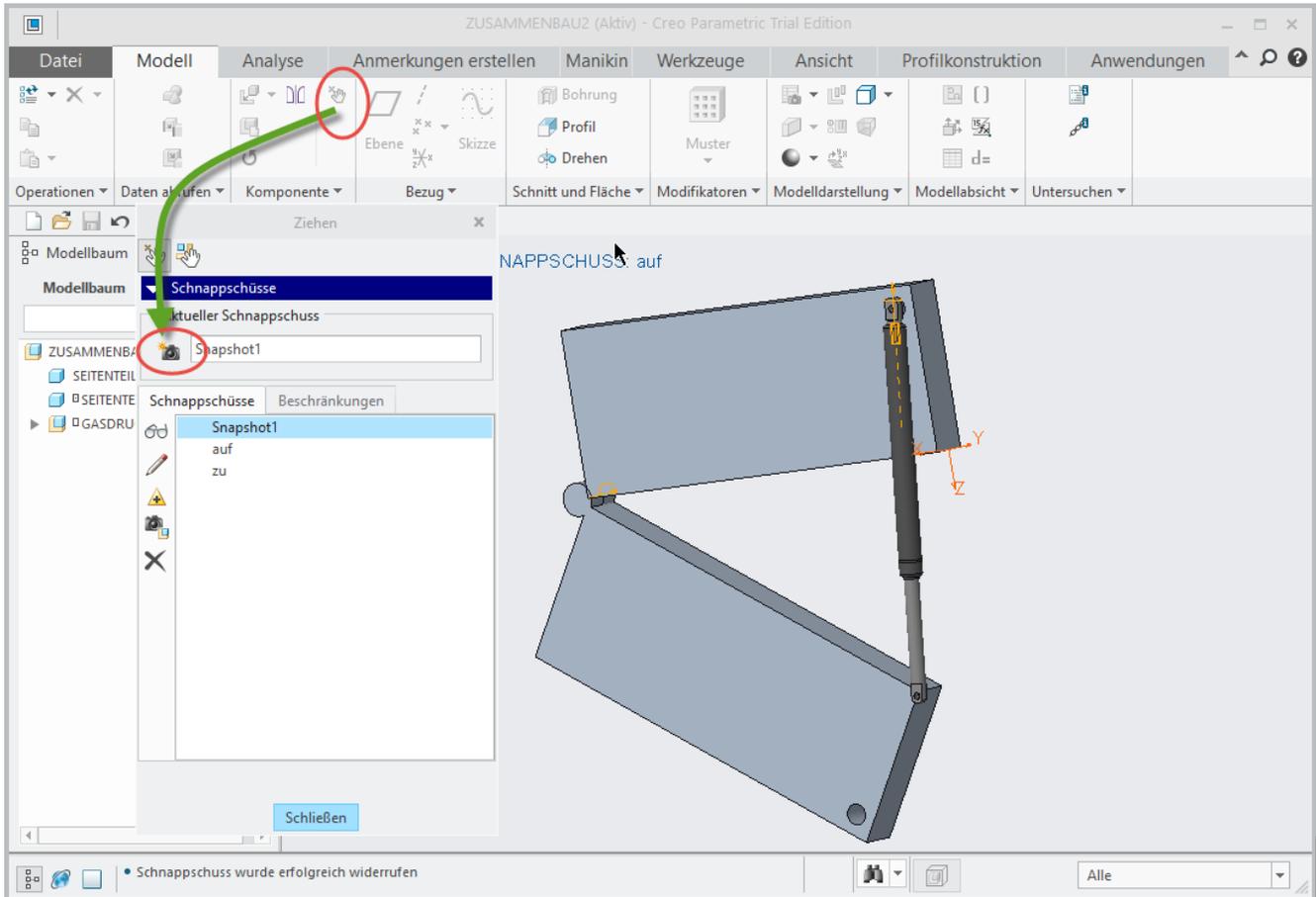
3.1 FLÄCHEN ZUSAMMENFALLEND

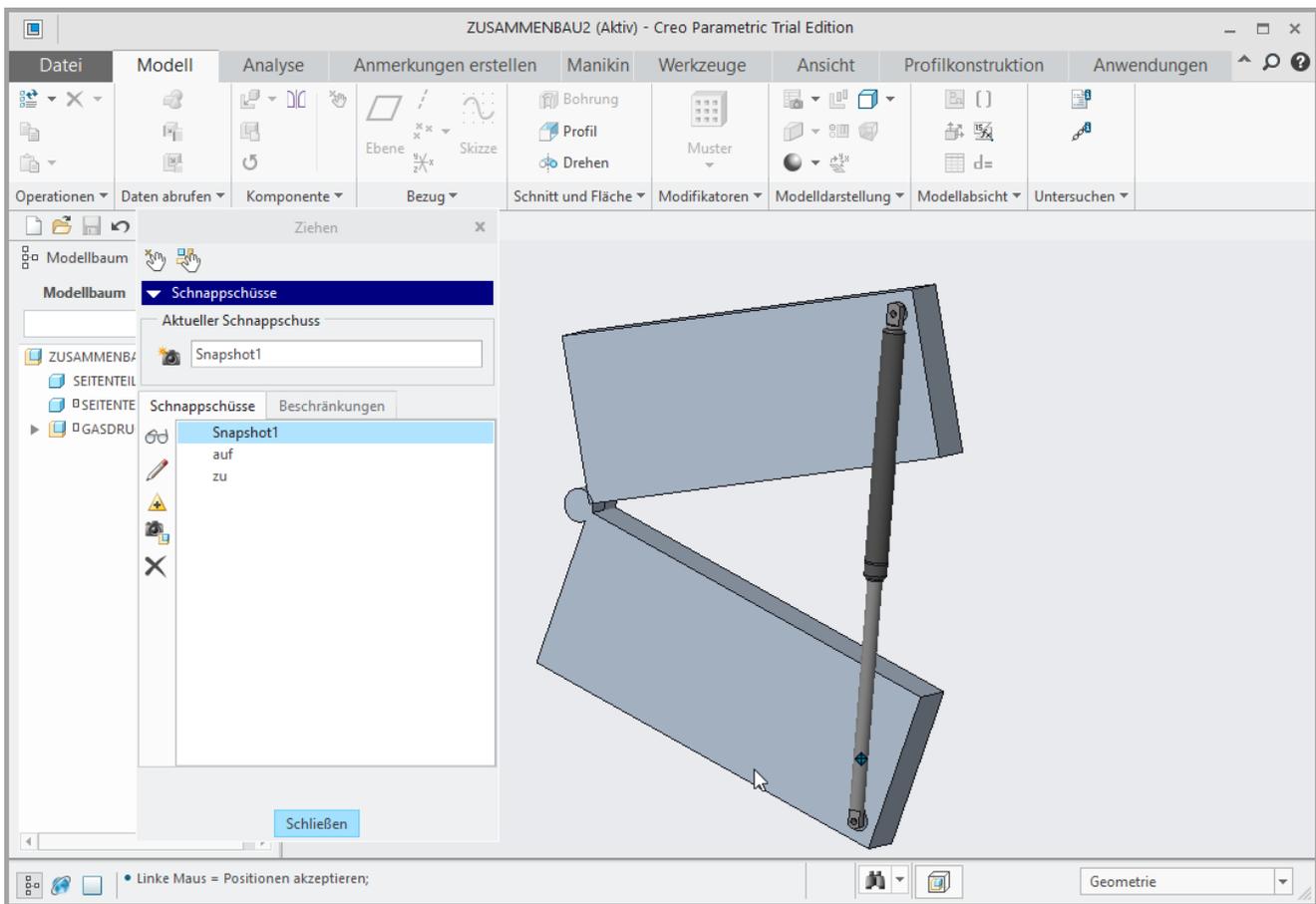


3.3 NOCHMAL NEUE BEDINGUNG AXEN ZUSAMMENFALLEND

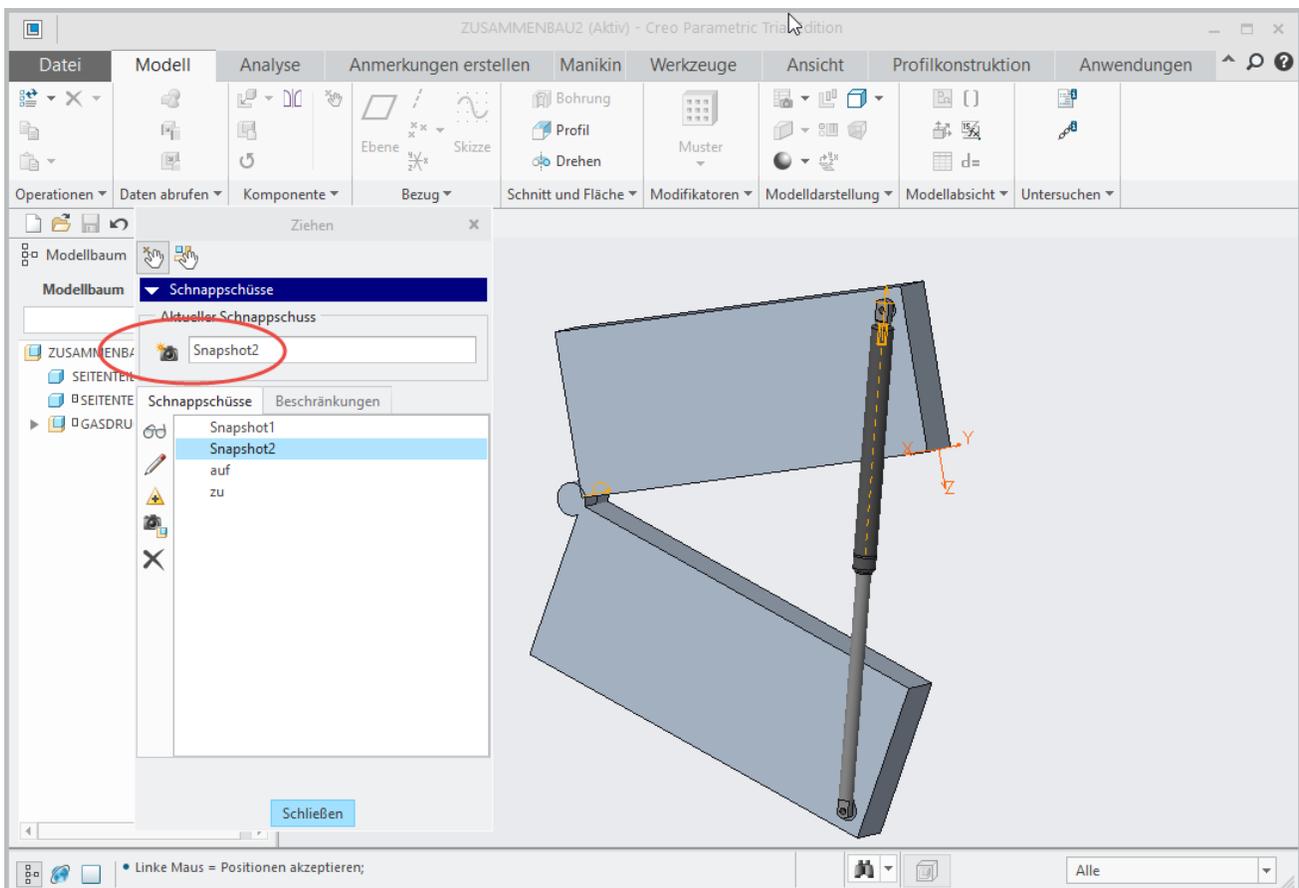


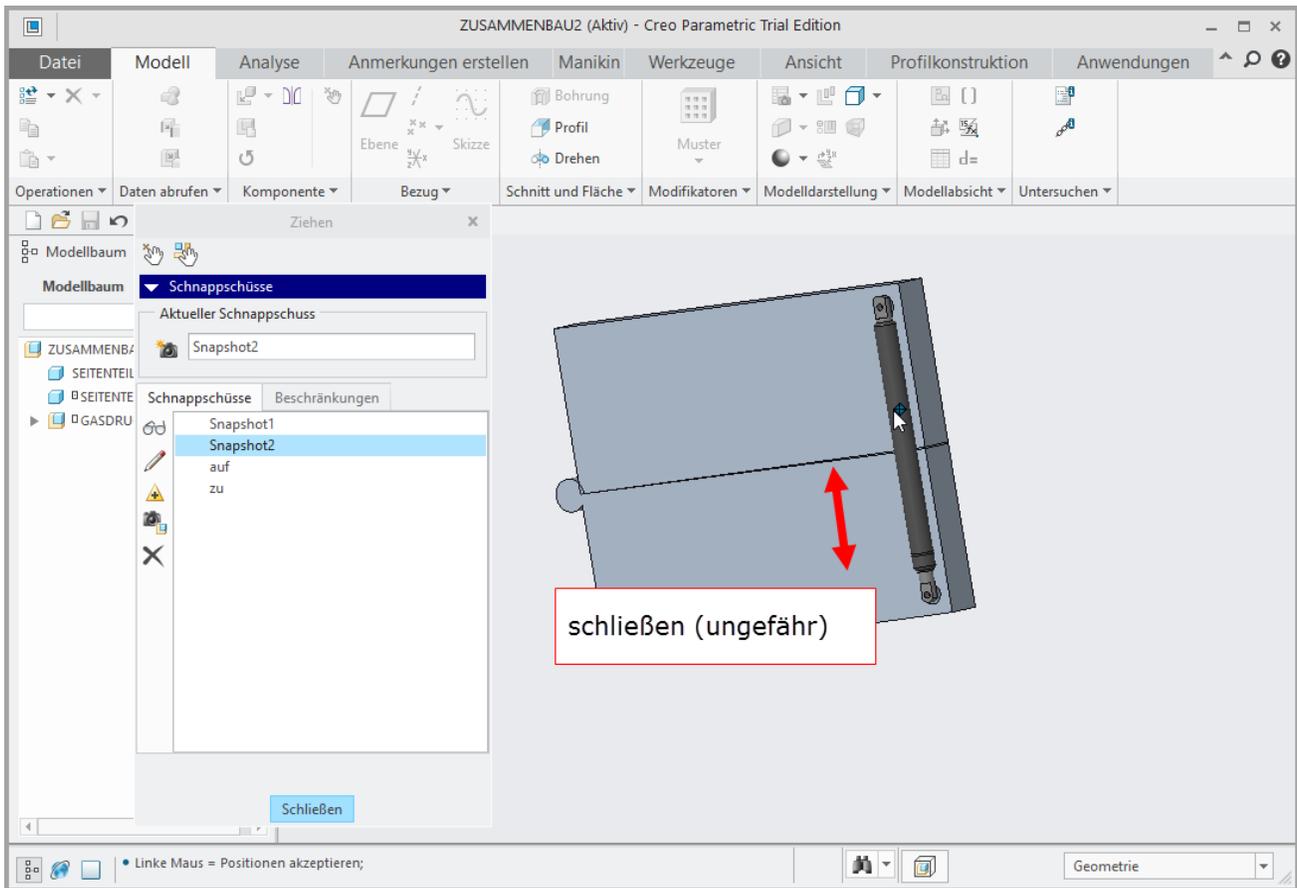
3.4 NEUEN SCHNAPPSCHUSS ERZEUGEN



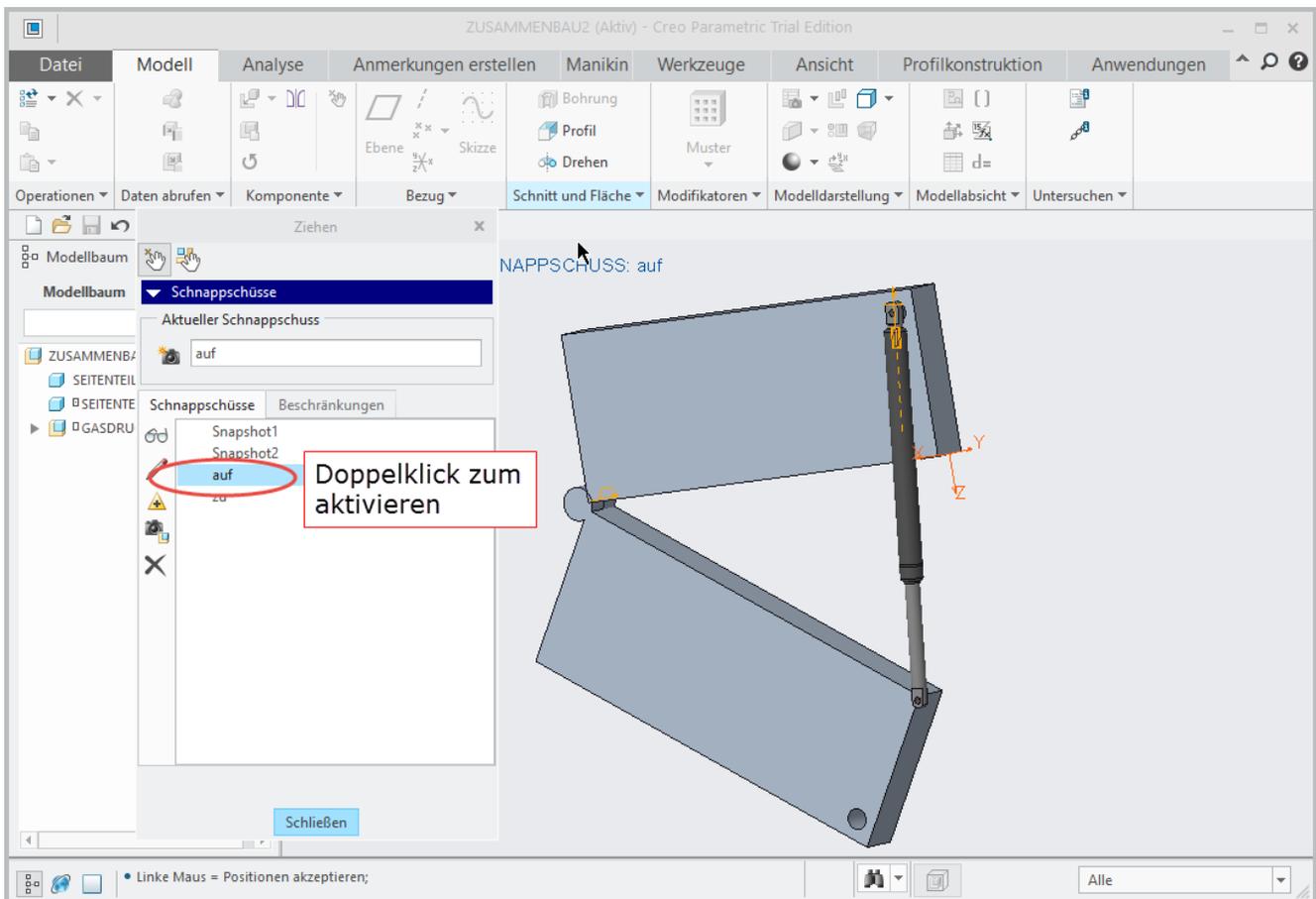


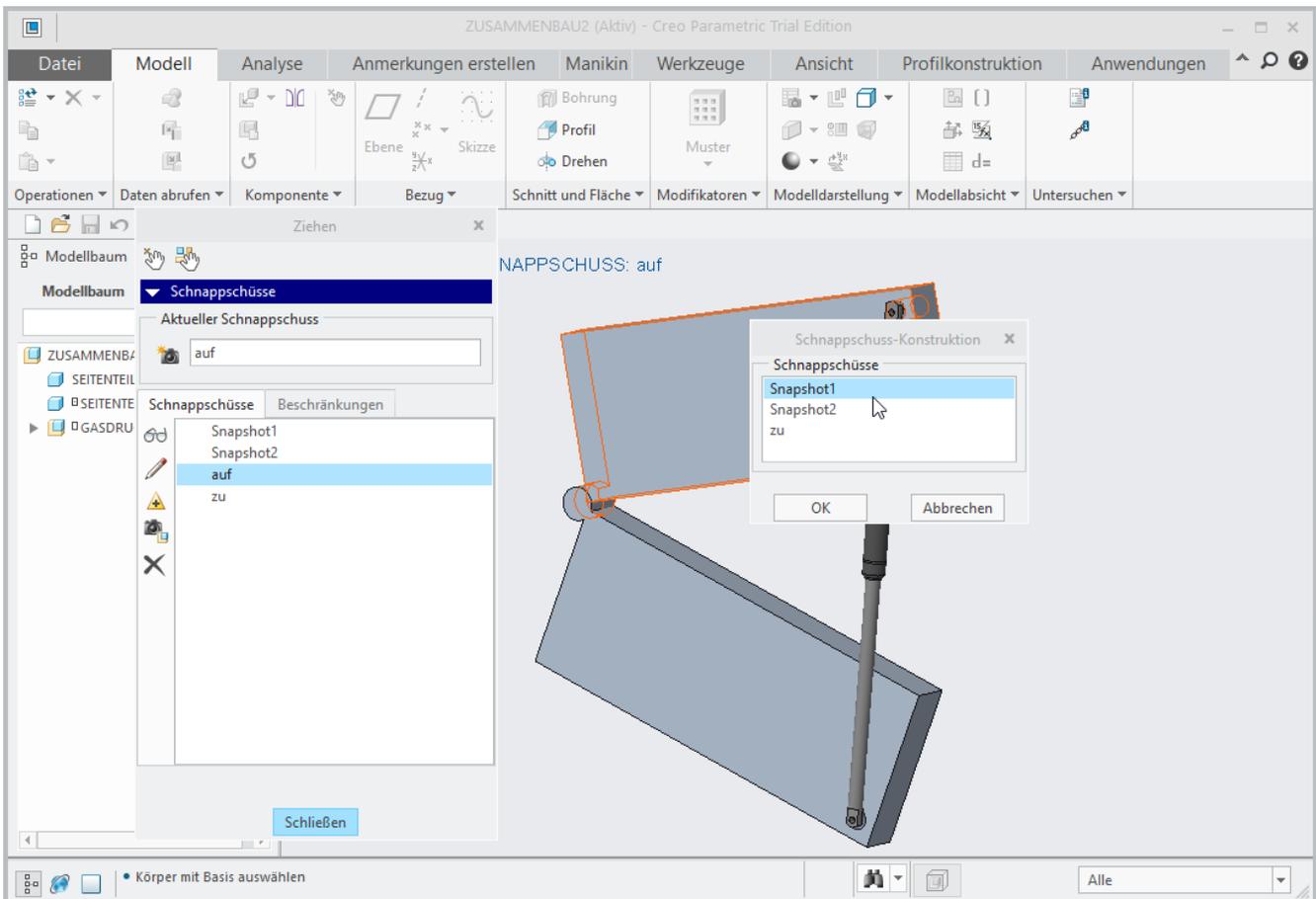
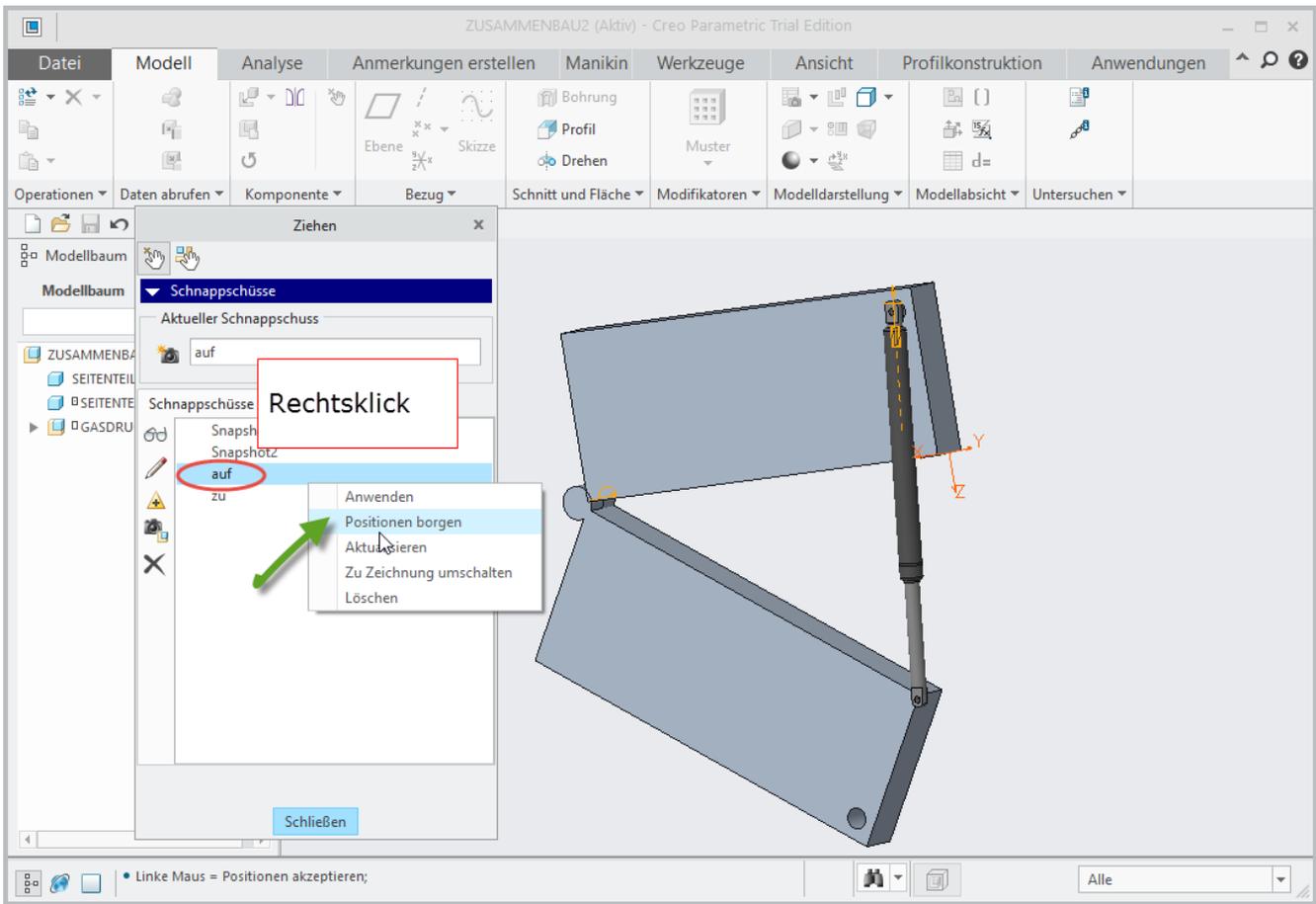
3.5 WEITEREN SCHNAPSSCHUSS ERZEUGEN

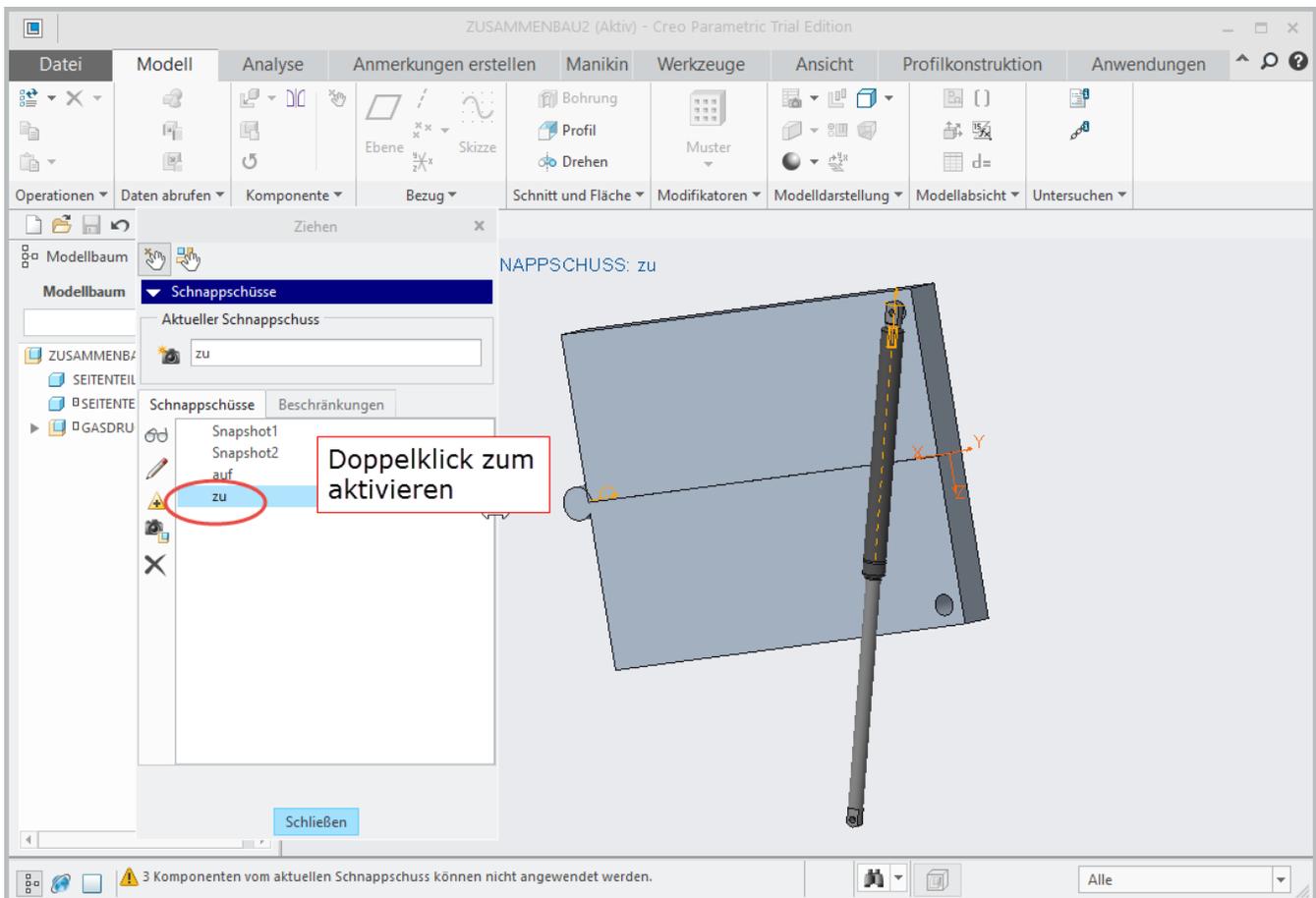
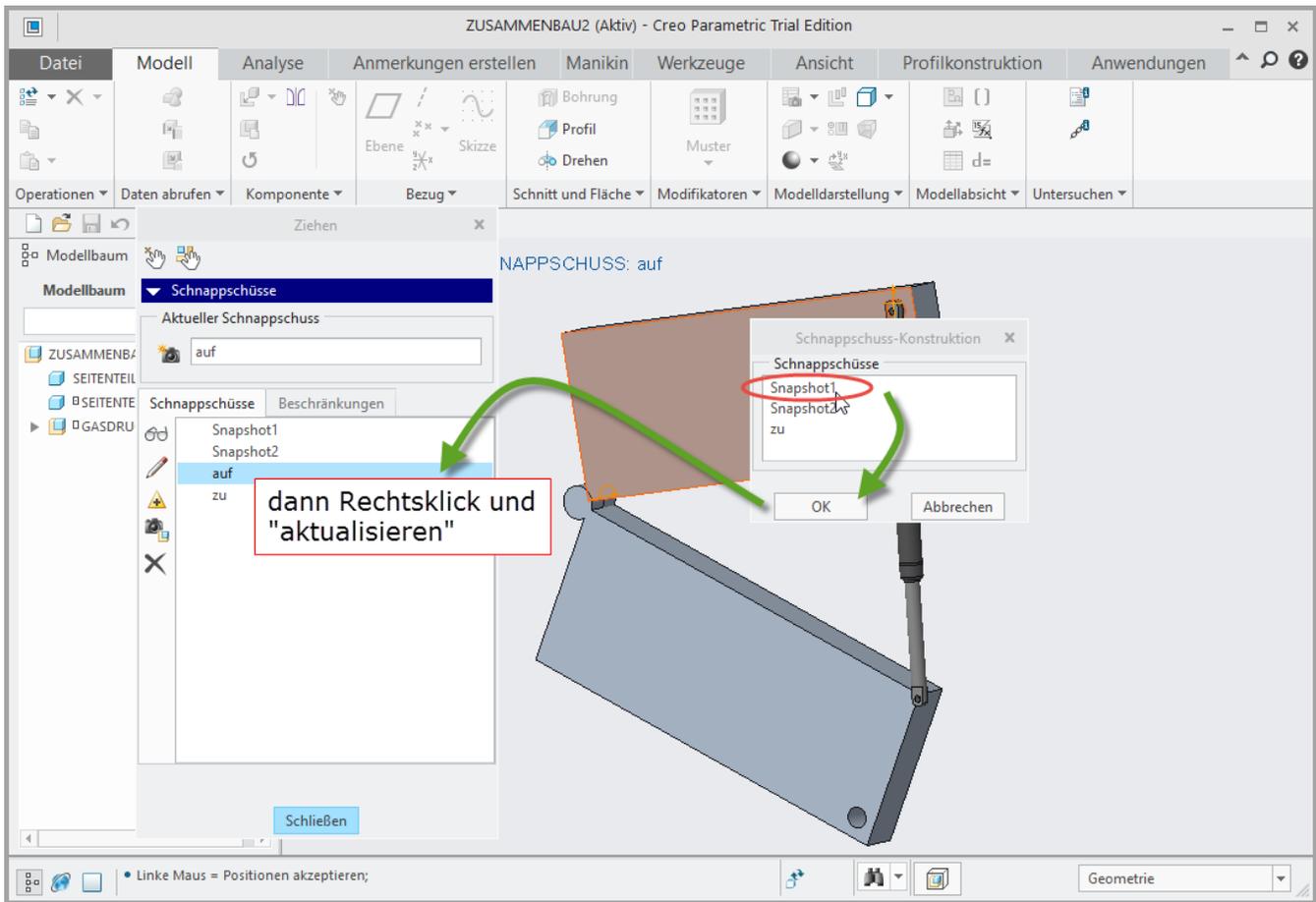


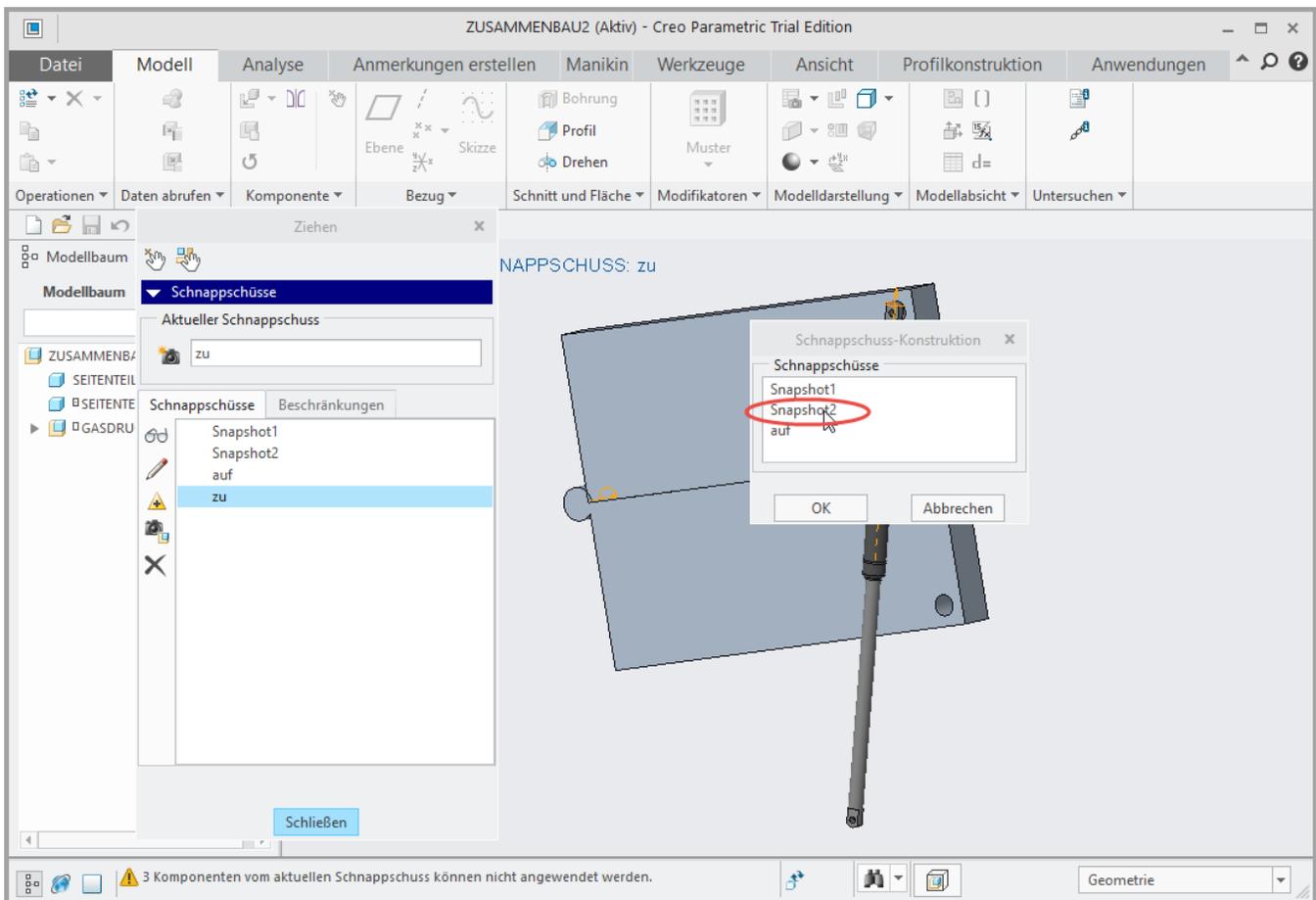
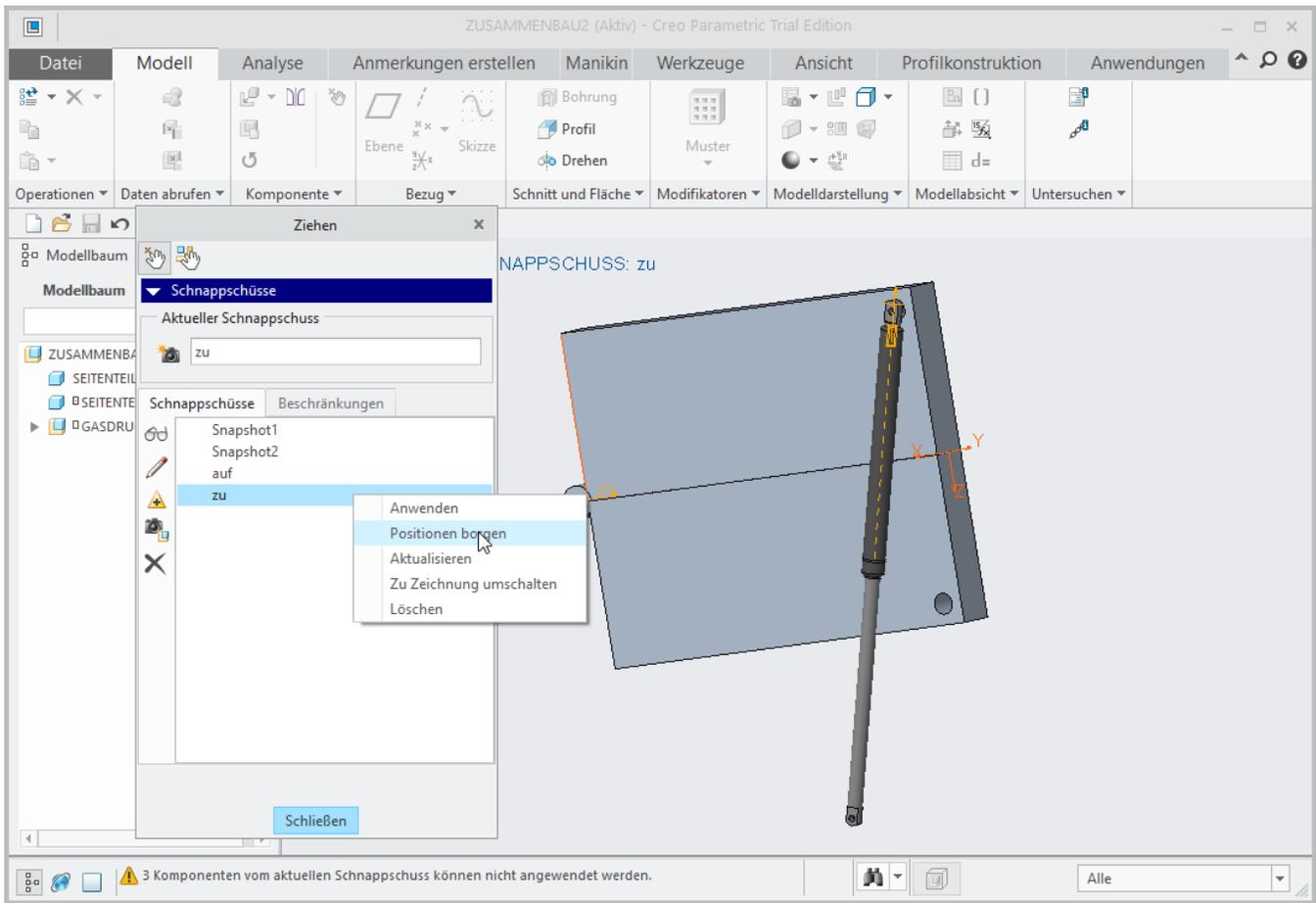


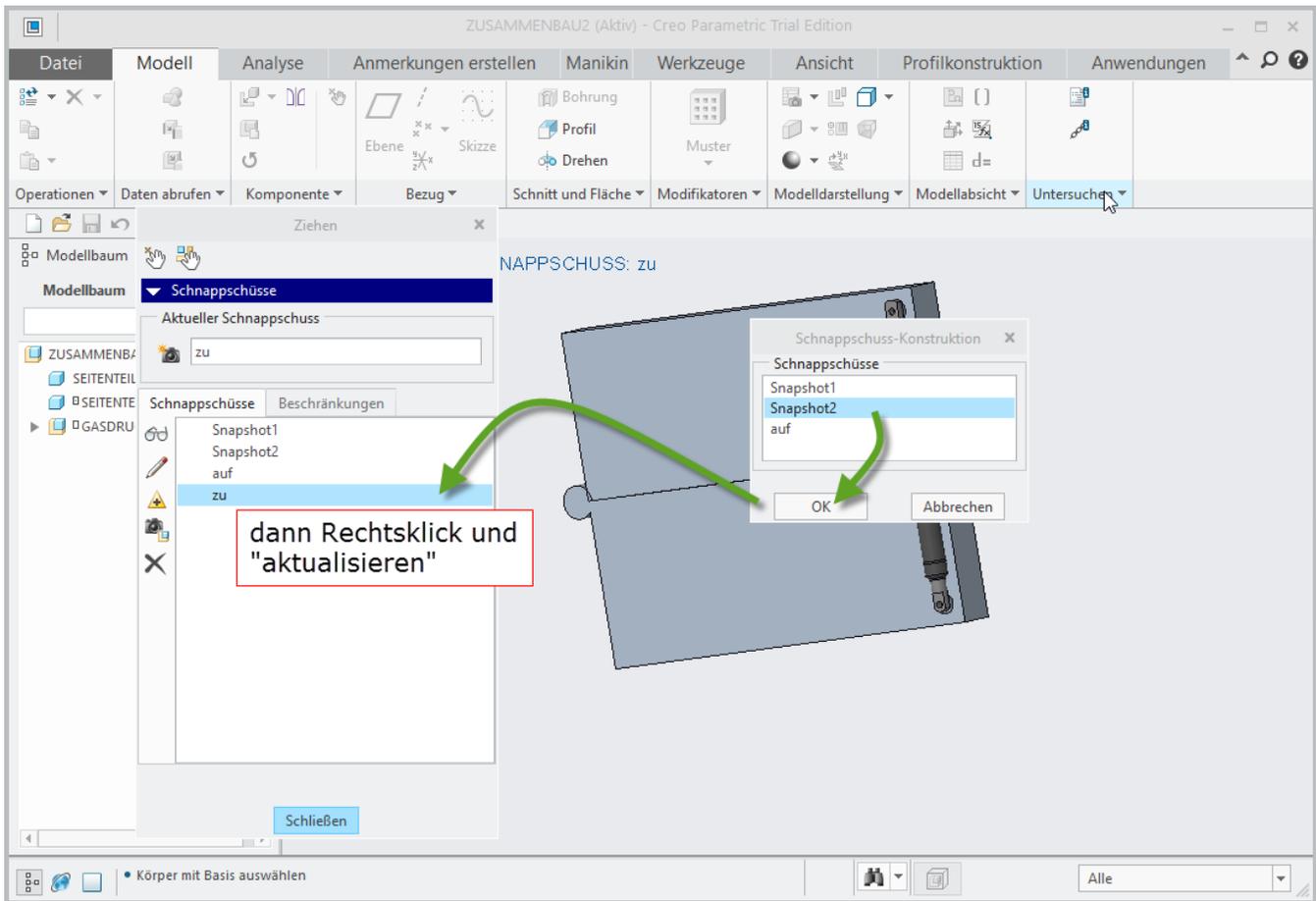
3.6 POSITIONS-DARSTELLUNG DER FEDER AUF VORHANDENE SCHNAPSCHÜSSE VERERBEN



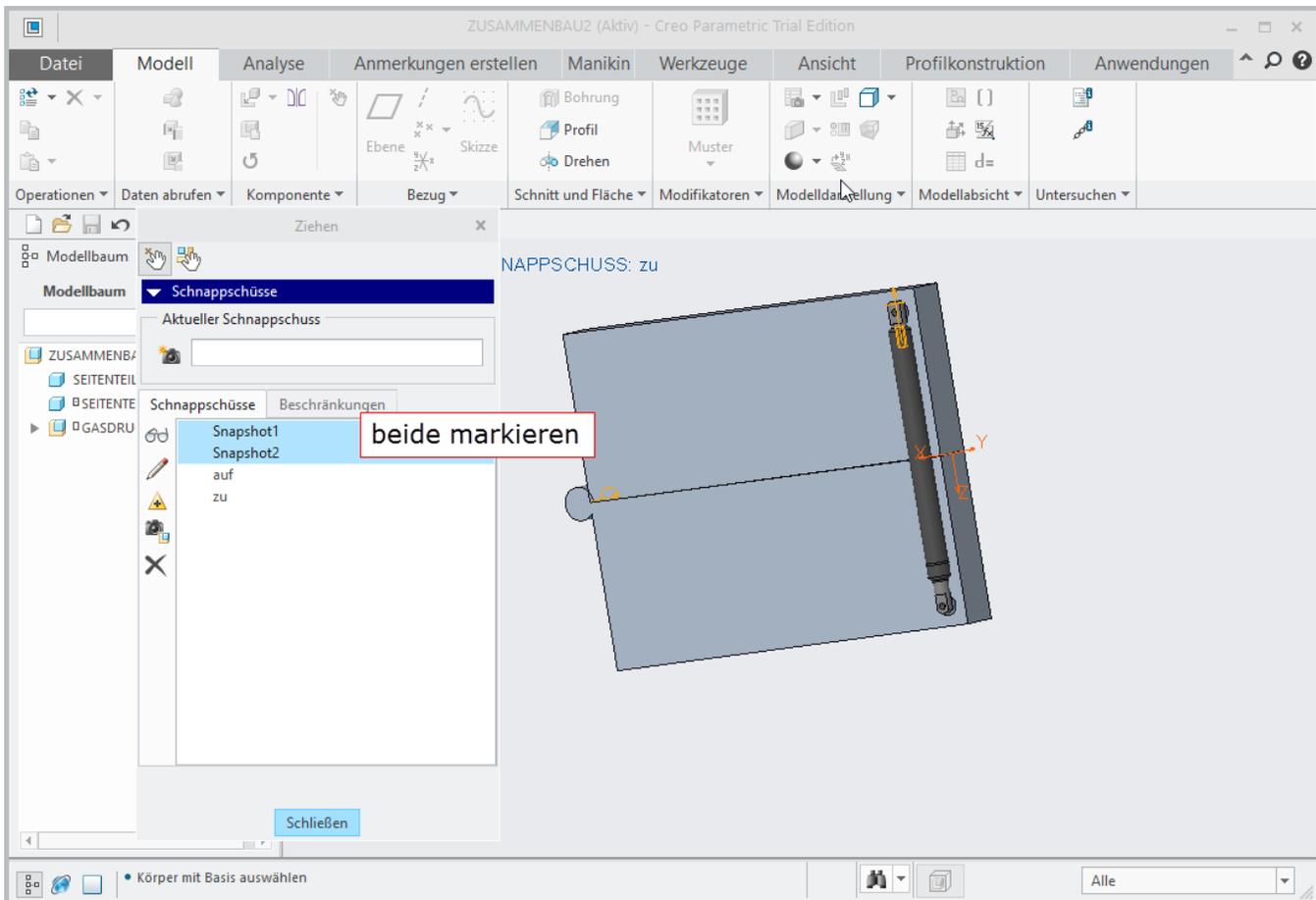


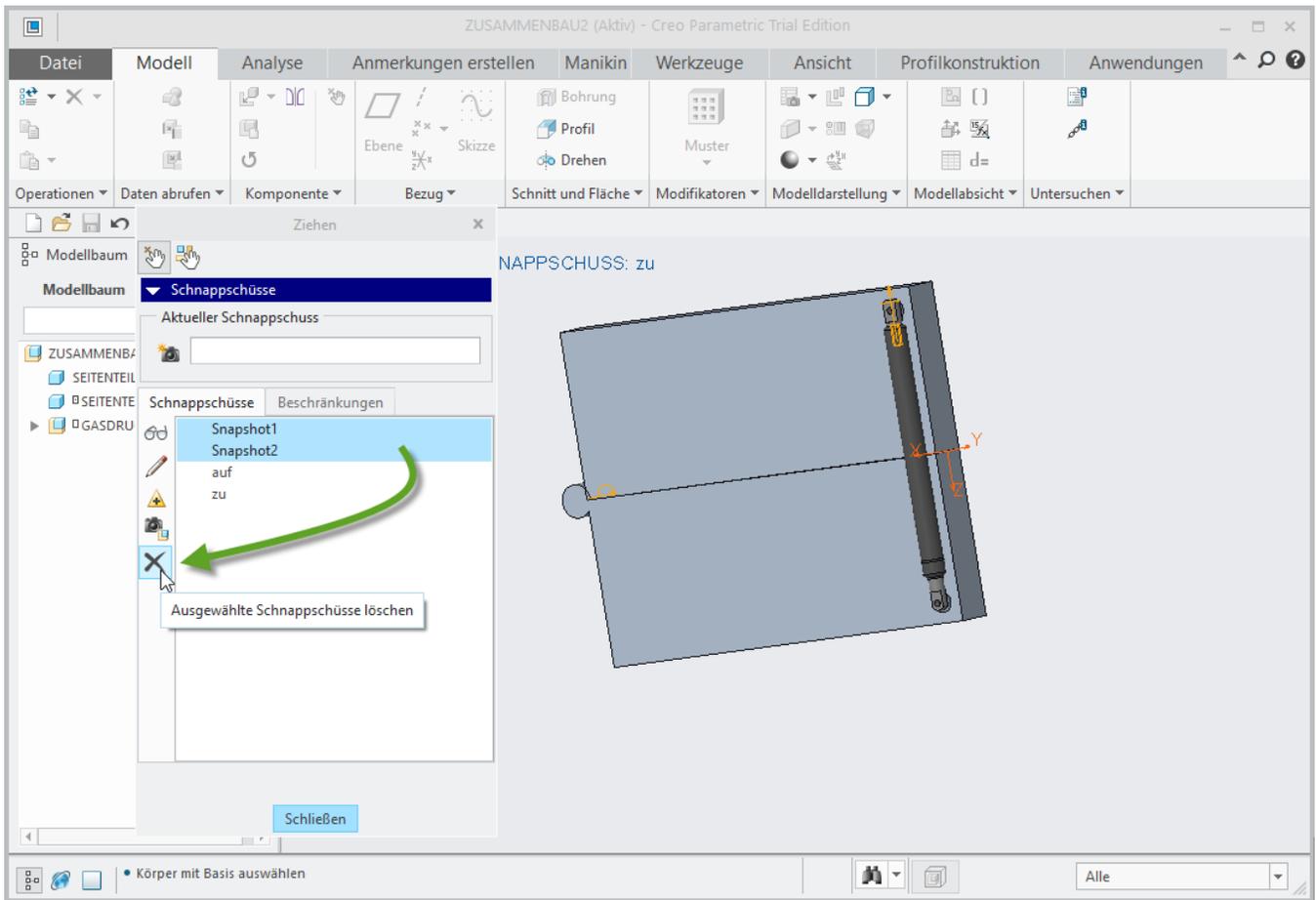




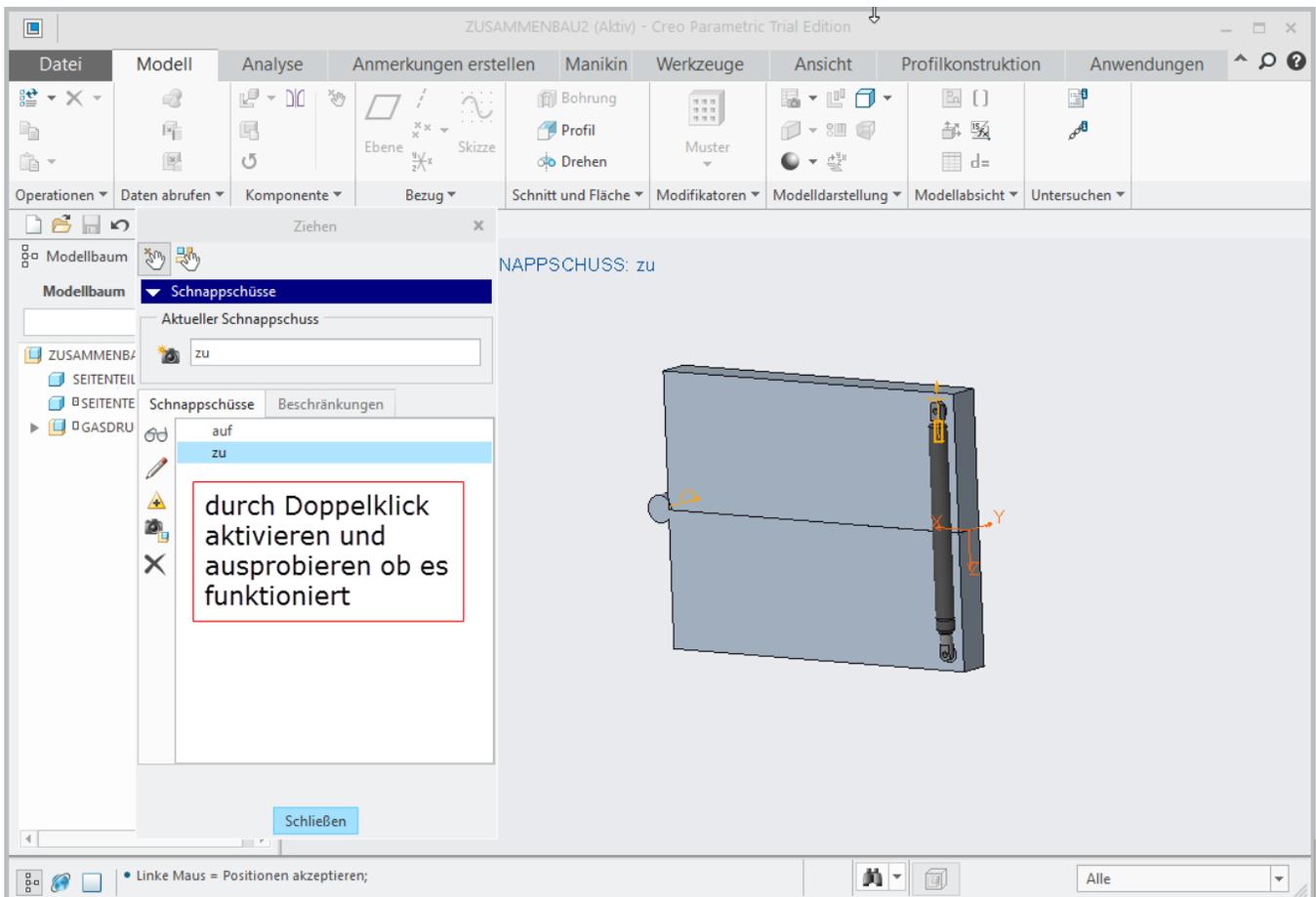


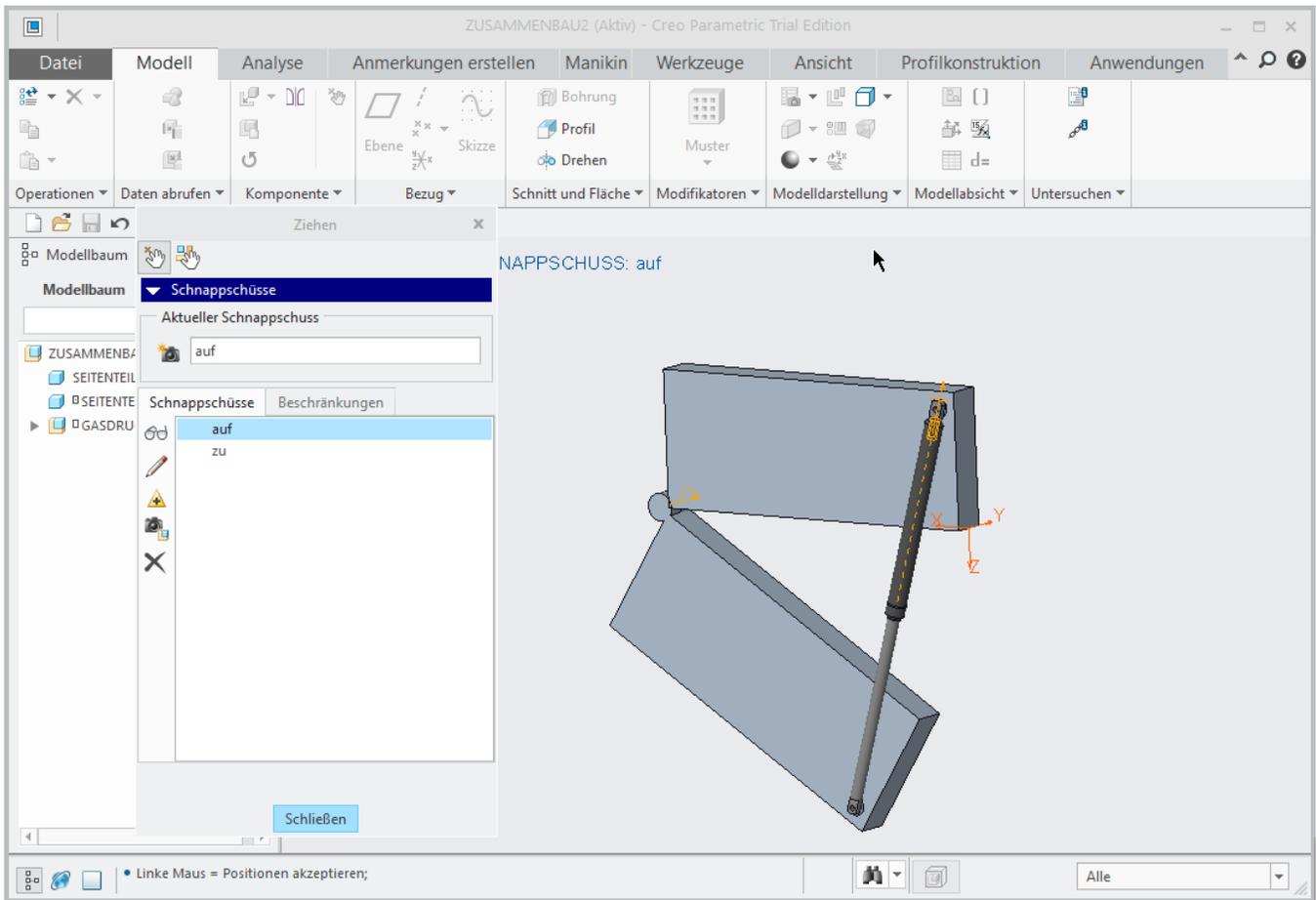
3.7 ÜBERFLÜSSIGE SCHNAPPSCHÜSSE LÖSCHEN



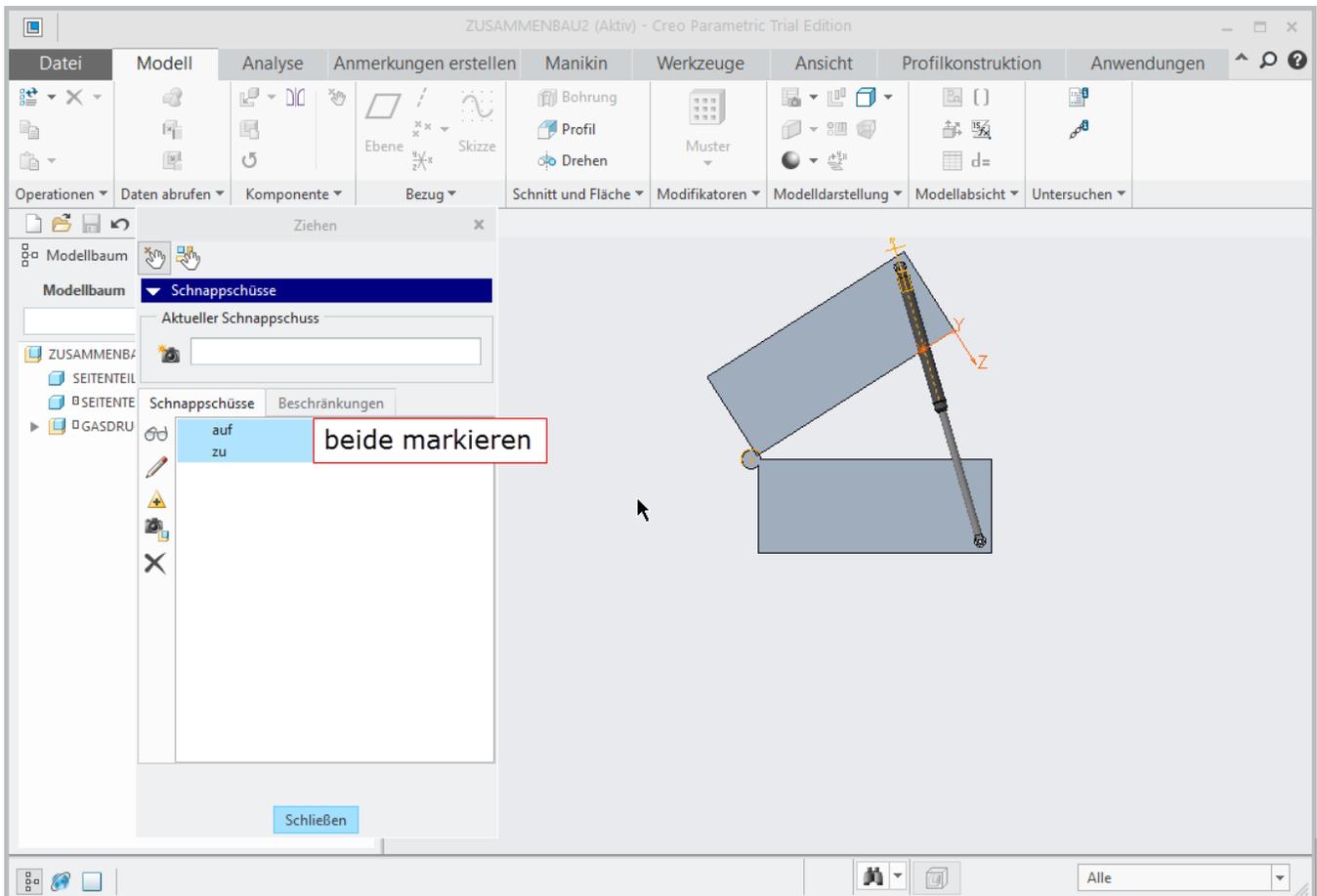


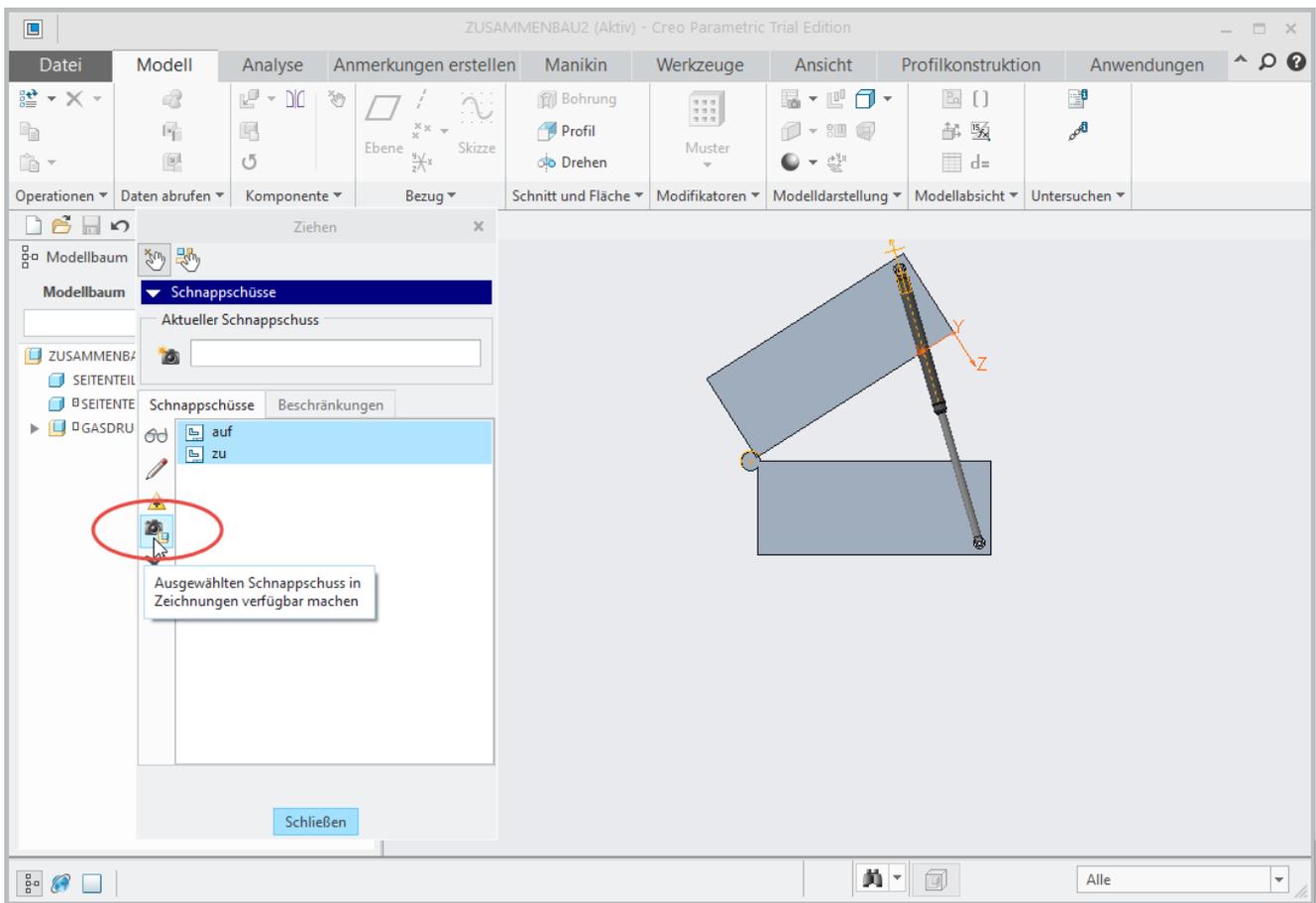
3.8 AUSPROBIEREN OB DIE SCHNAPPSCHÜSSE FUNKTIONIEREN





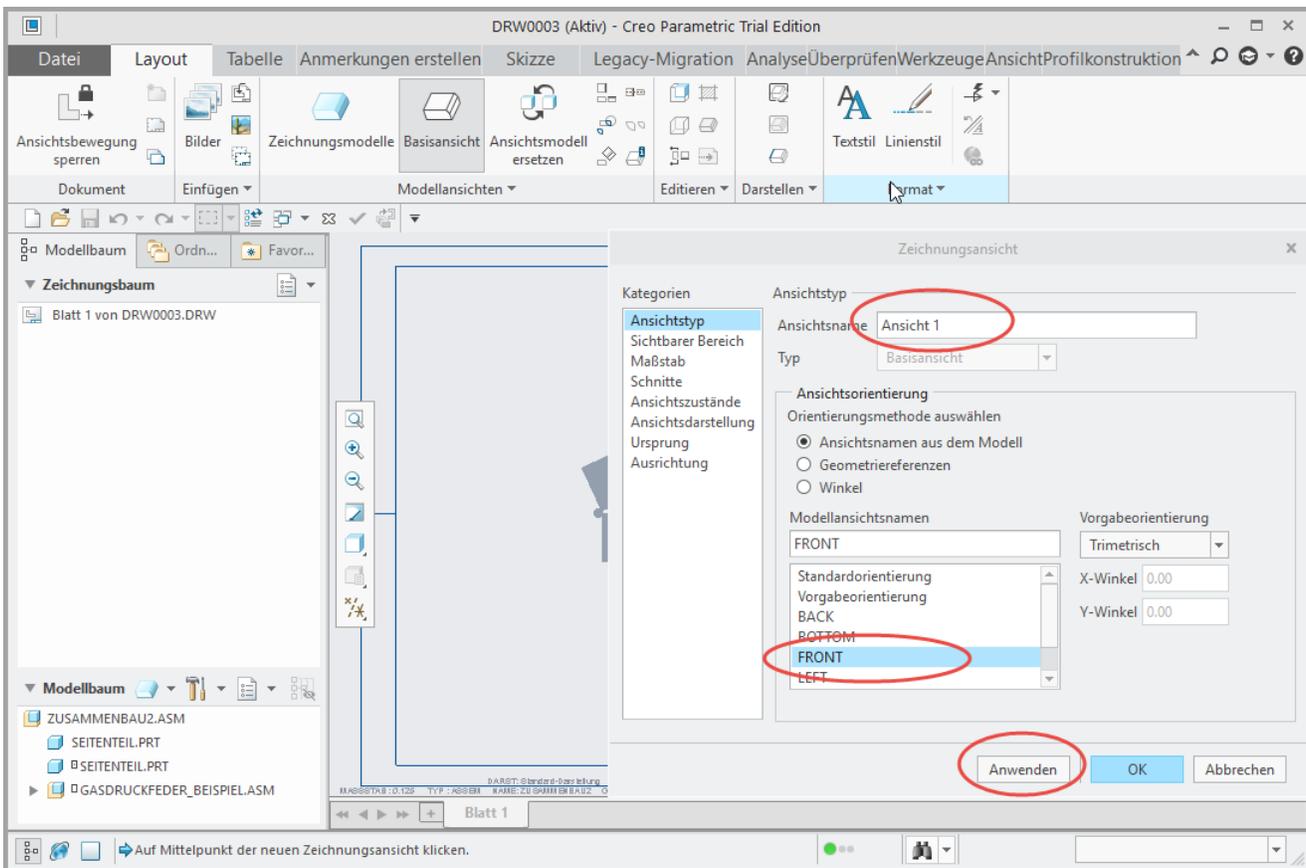
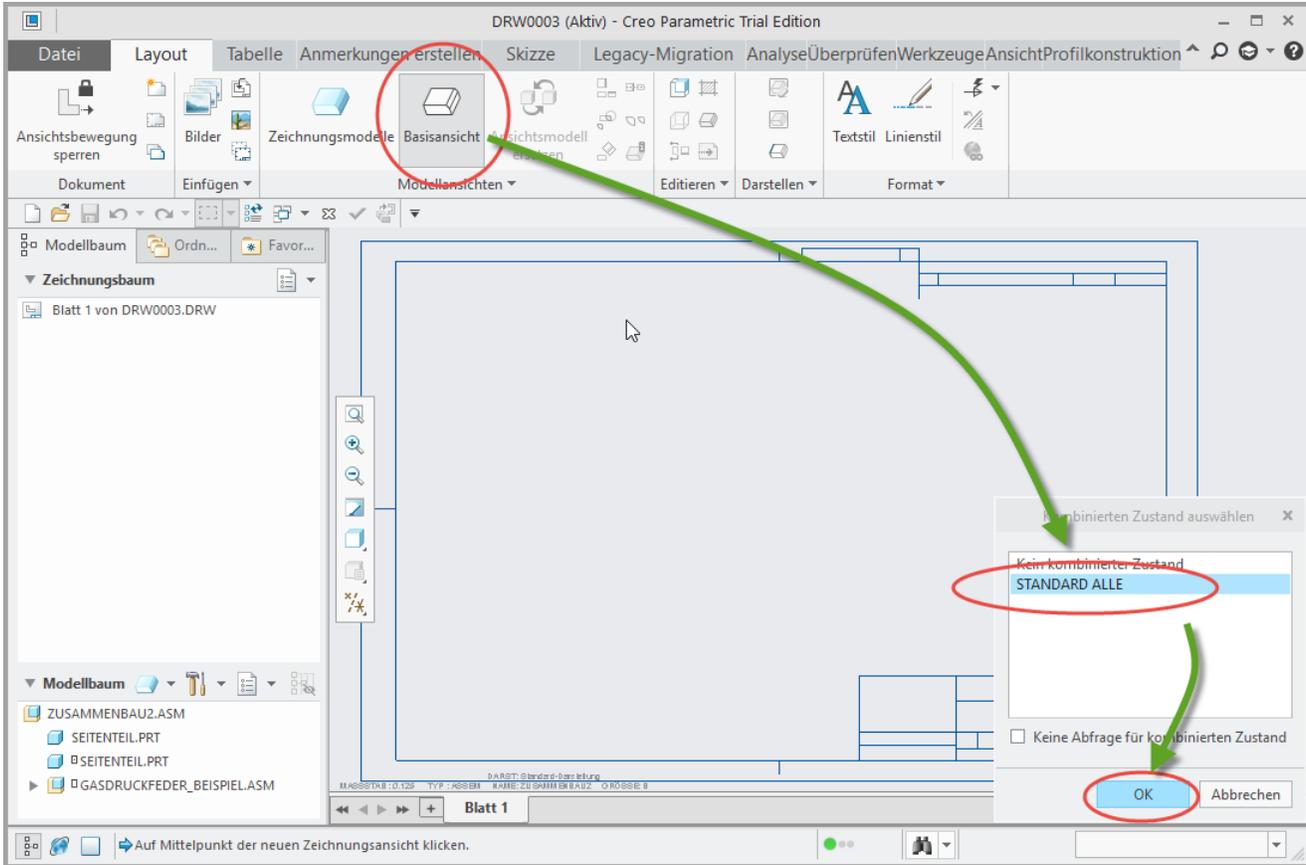
3.9 SCHNAPPSCHÜSSE FÜR ZEICHNUNGSABLEITUNG FREISCHALTEN

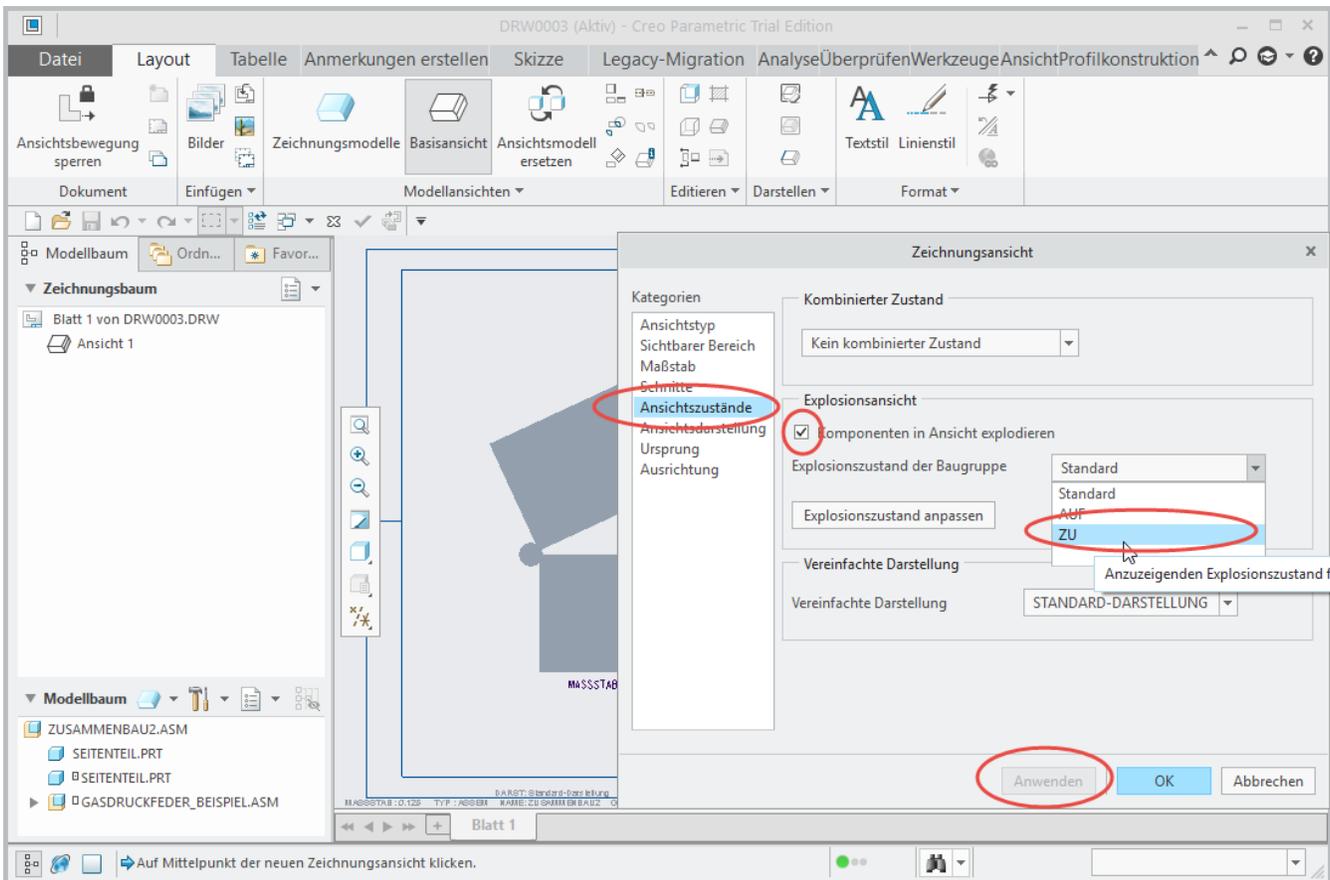
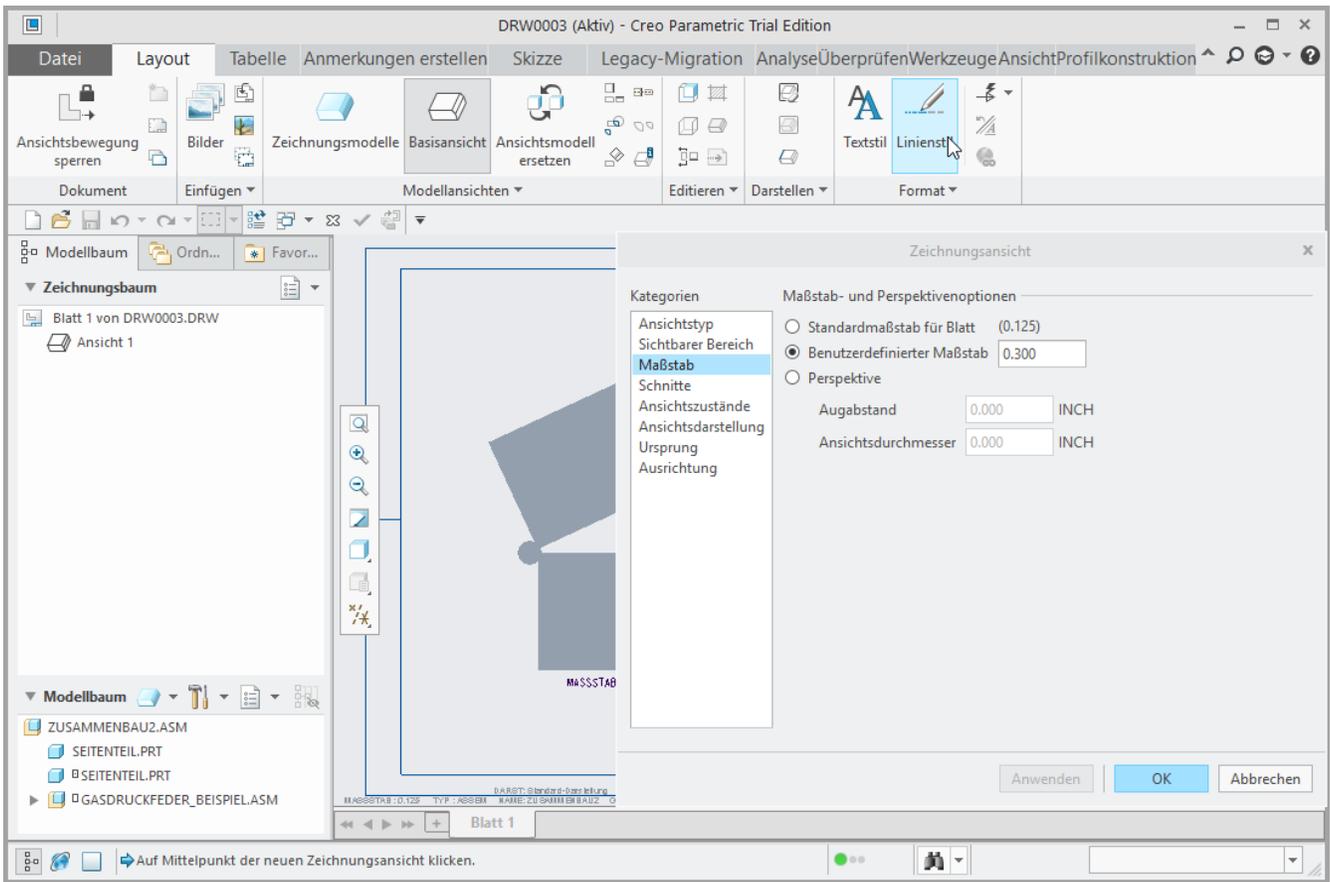


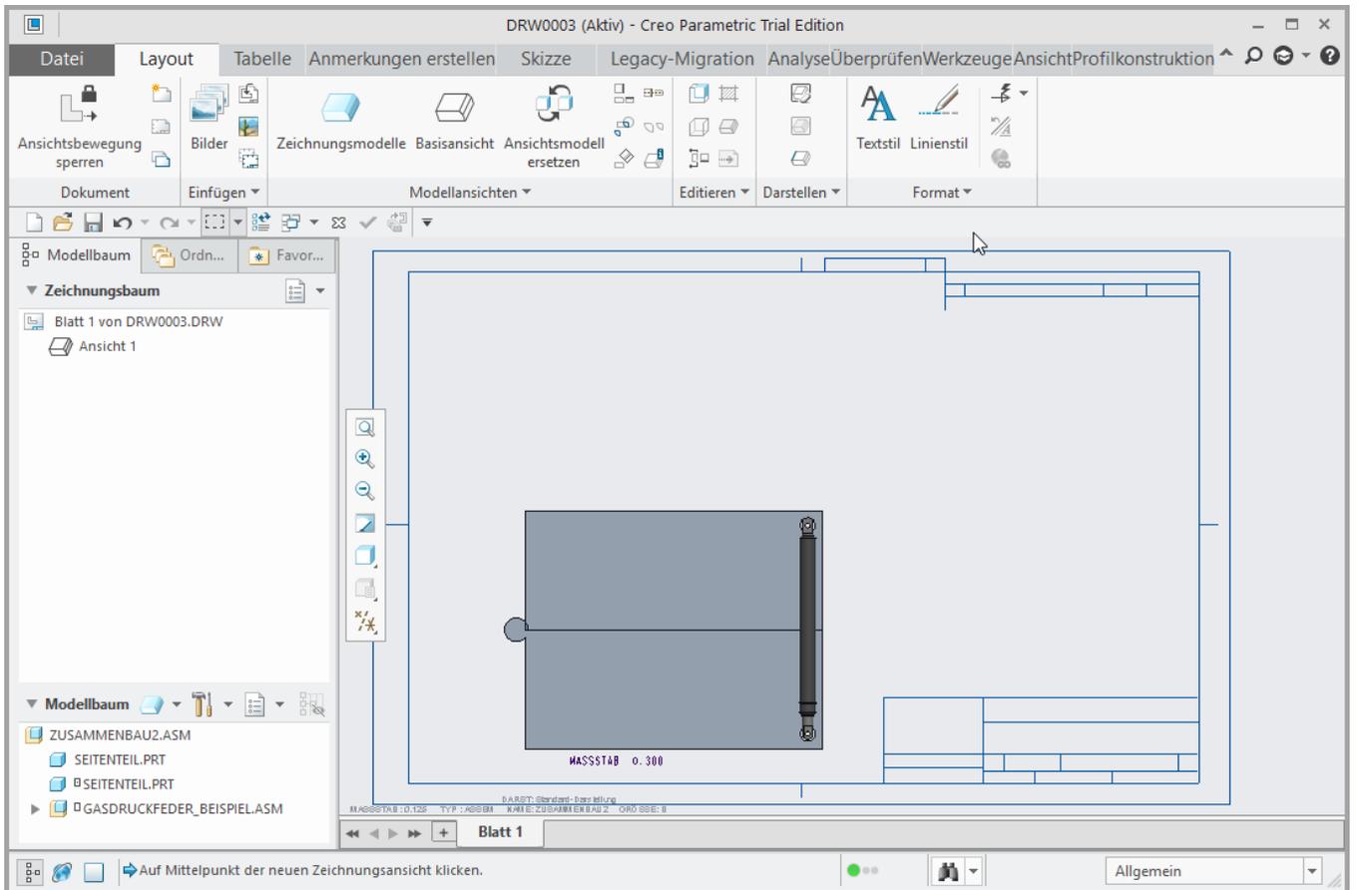
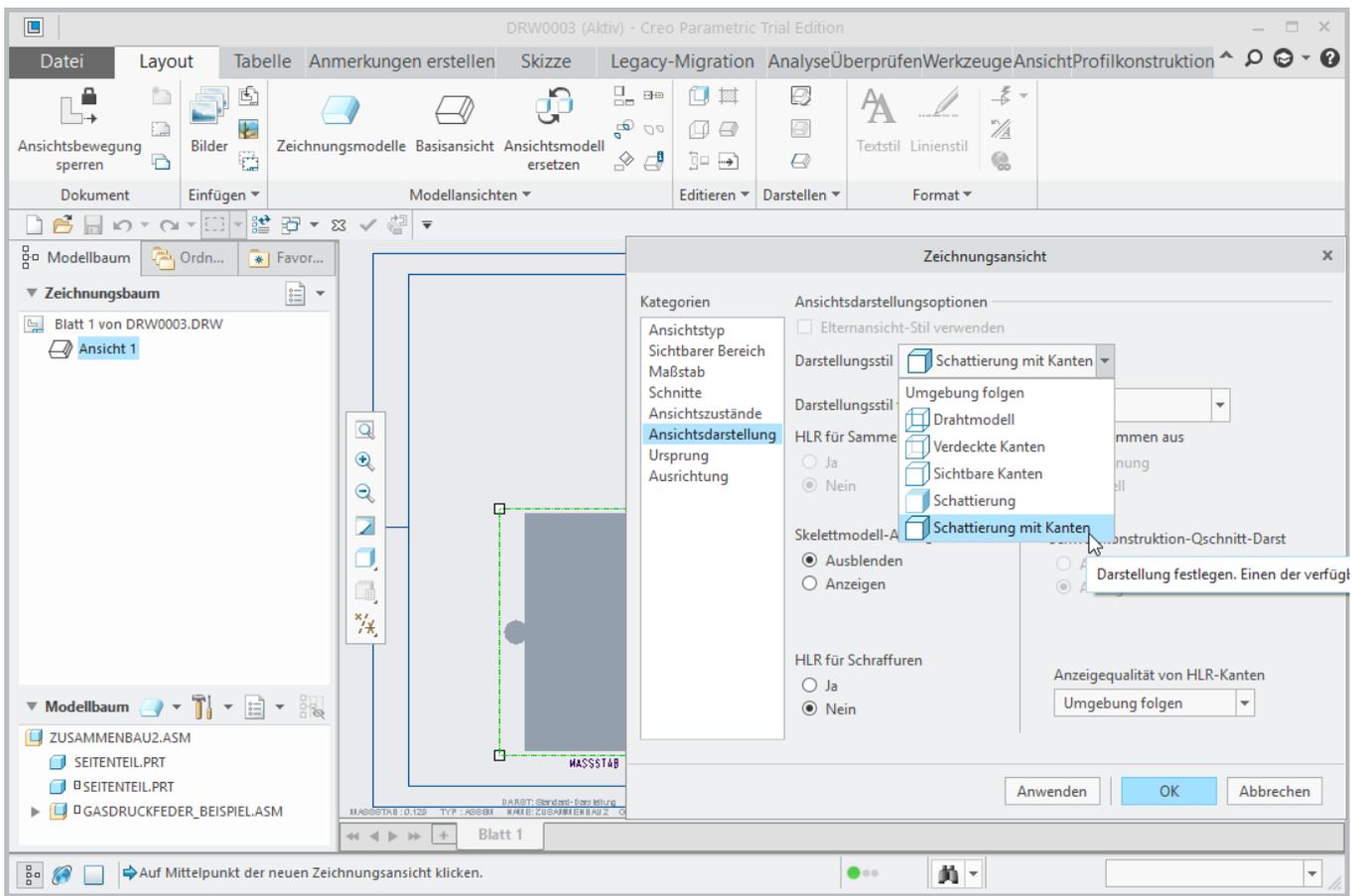


4 ZEICHNUNGSABLEITUNG

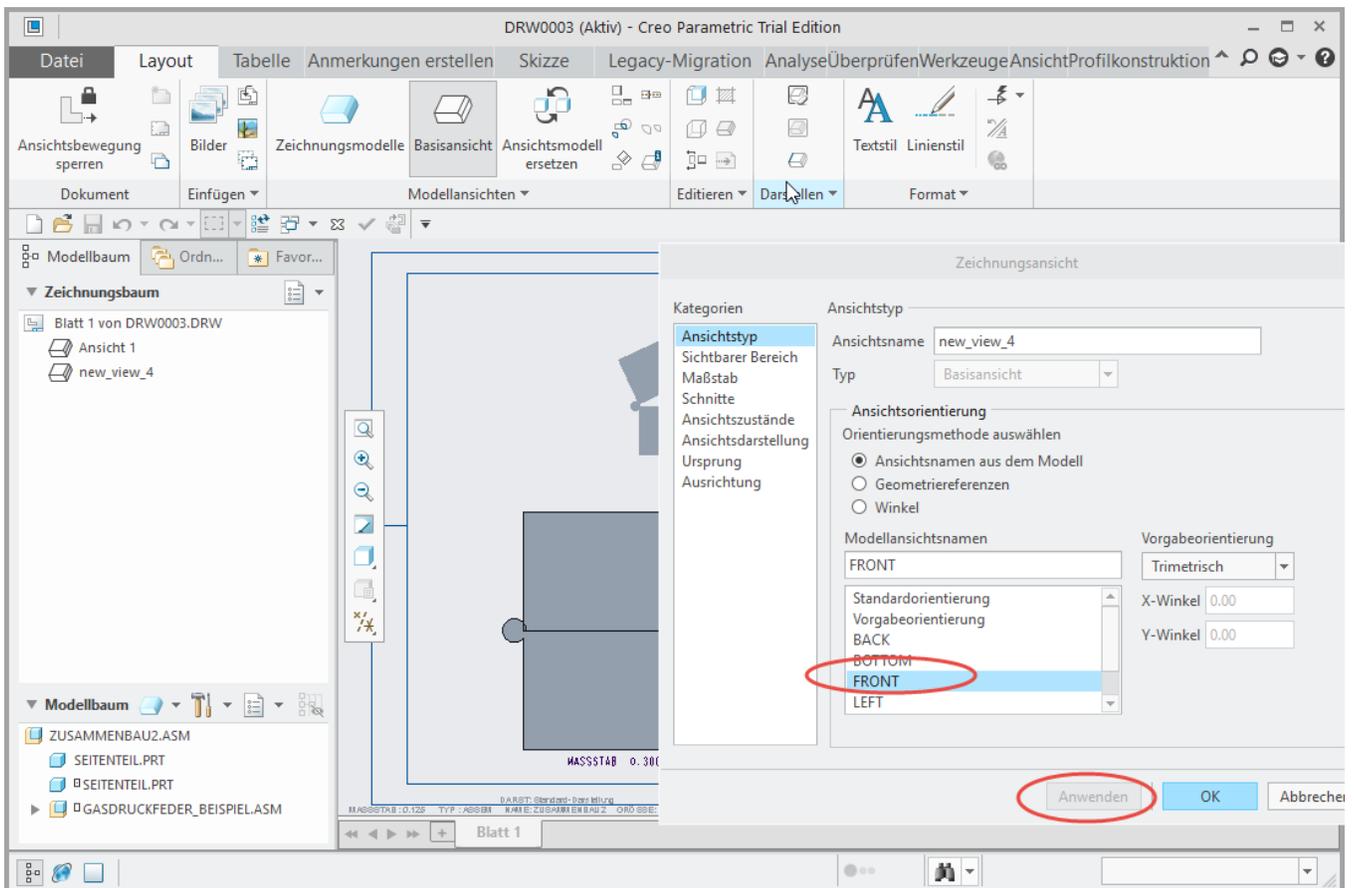
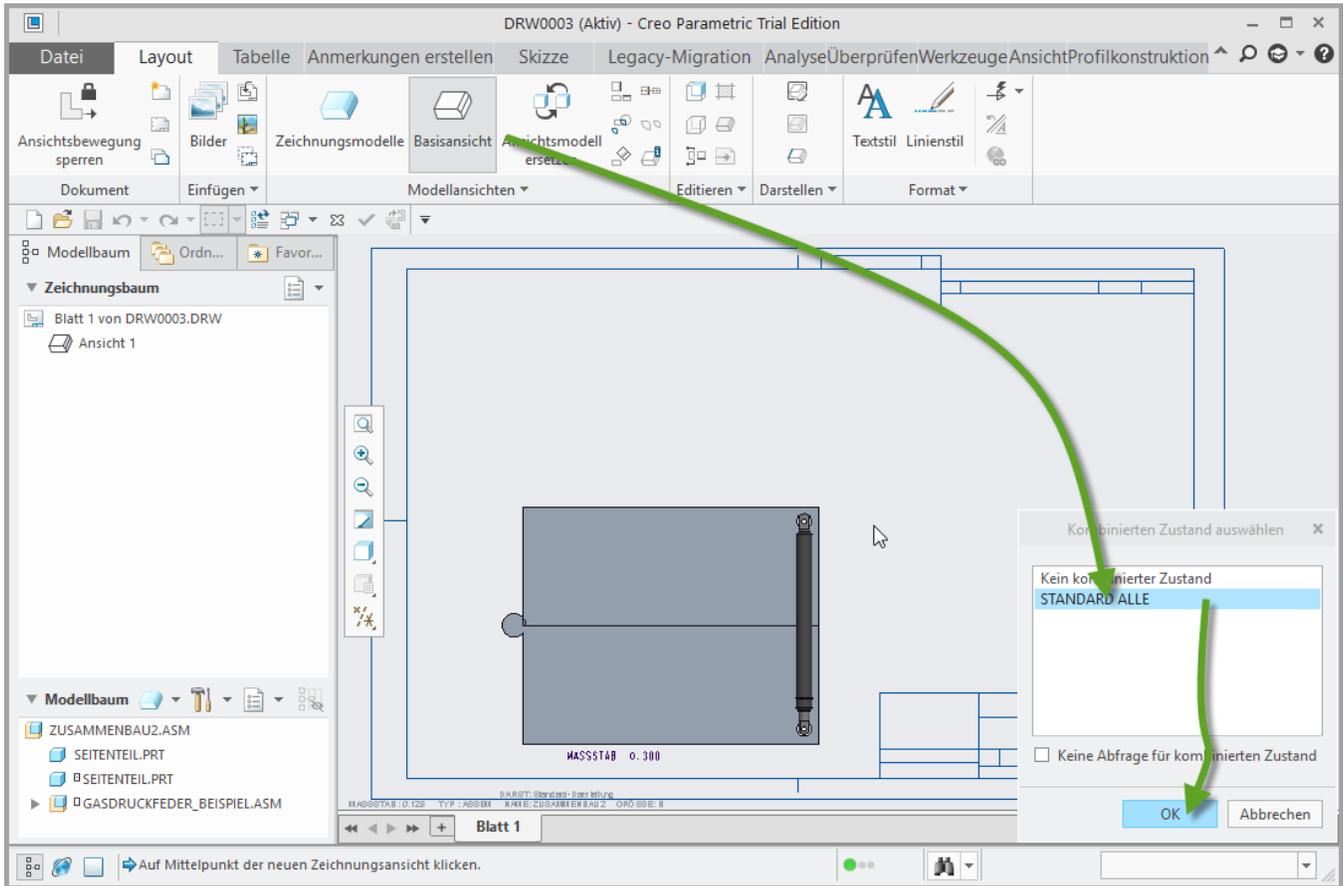
4.1 1. ANSICHT PLATZIEREN

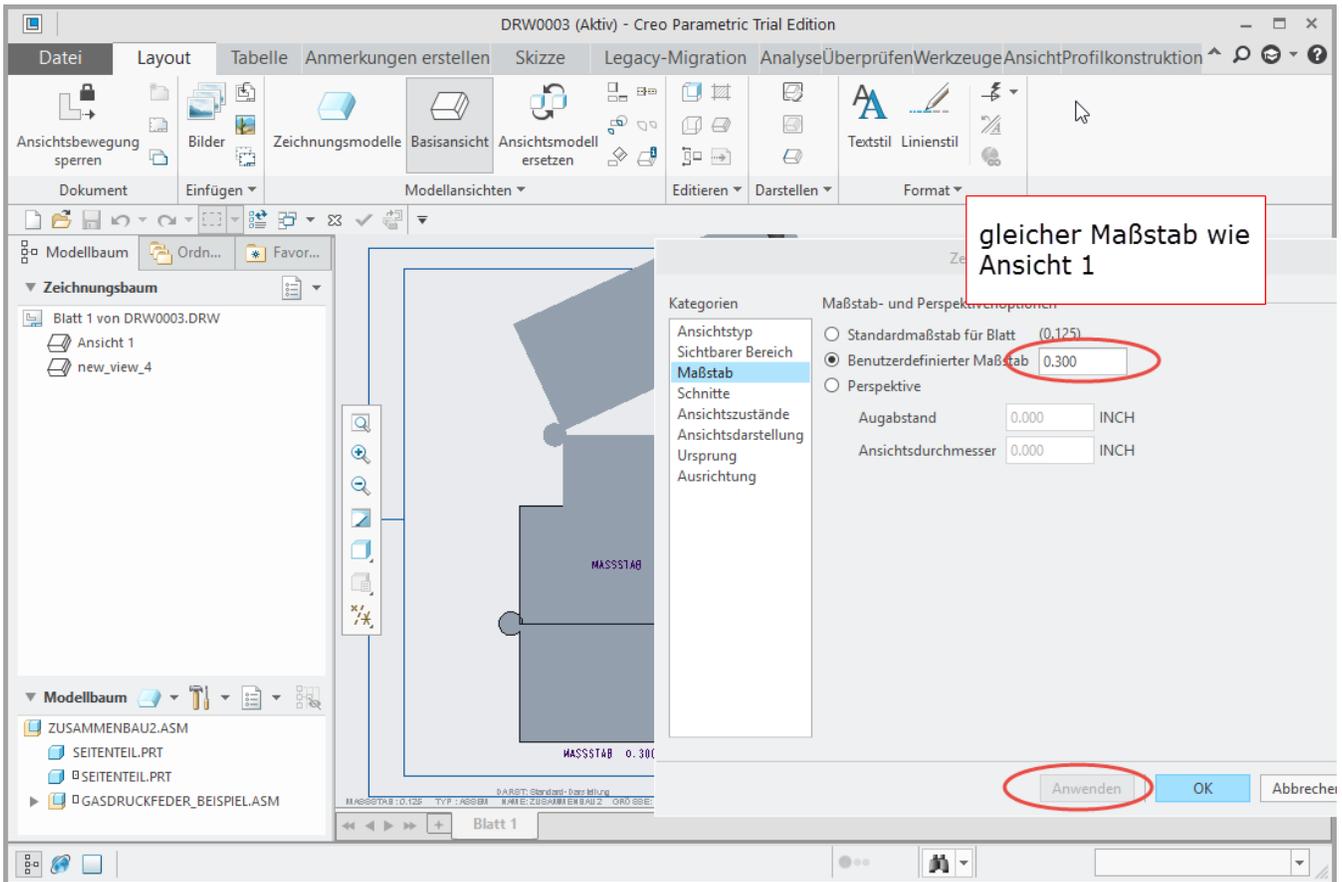
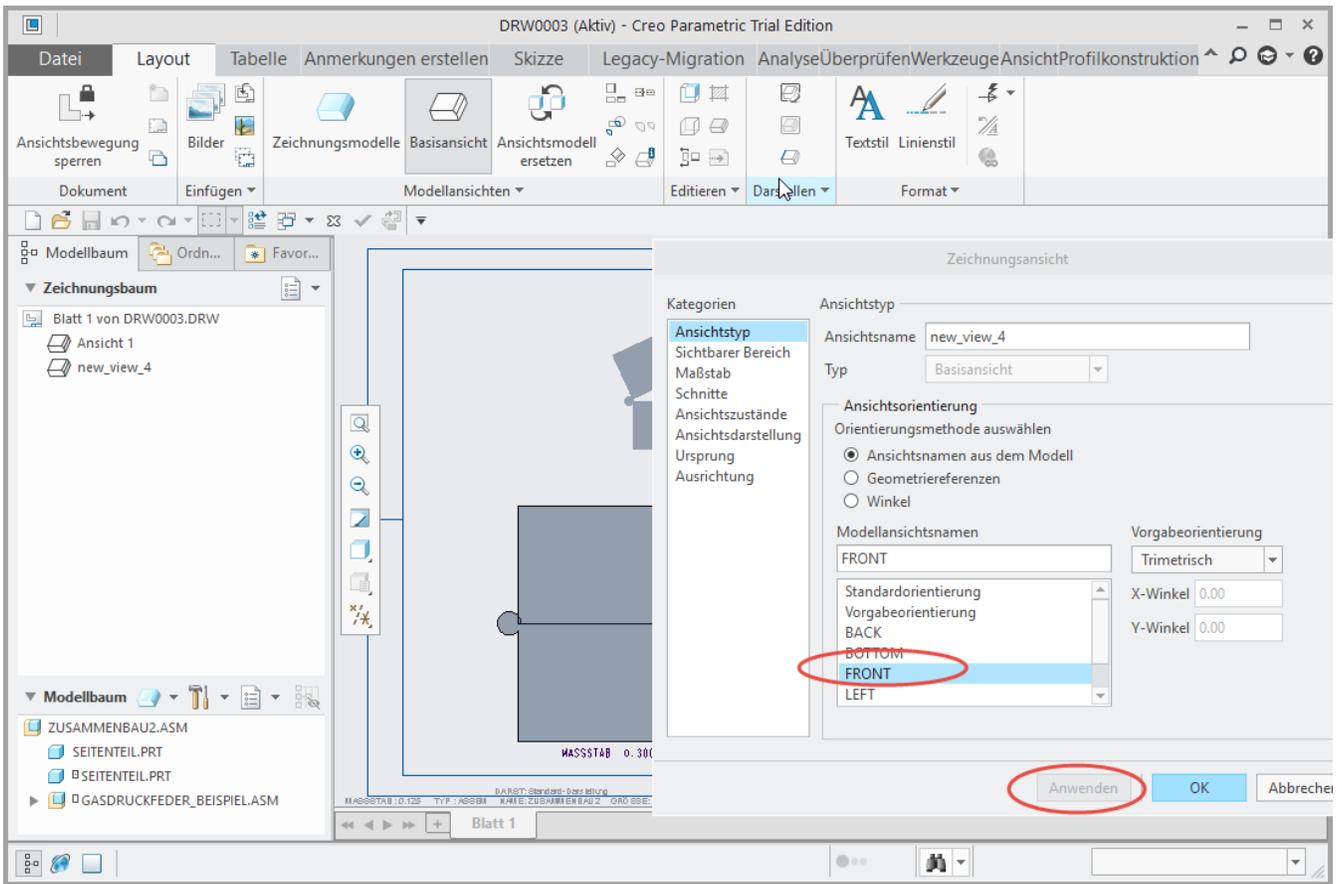


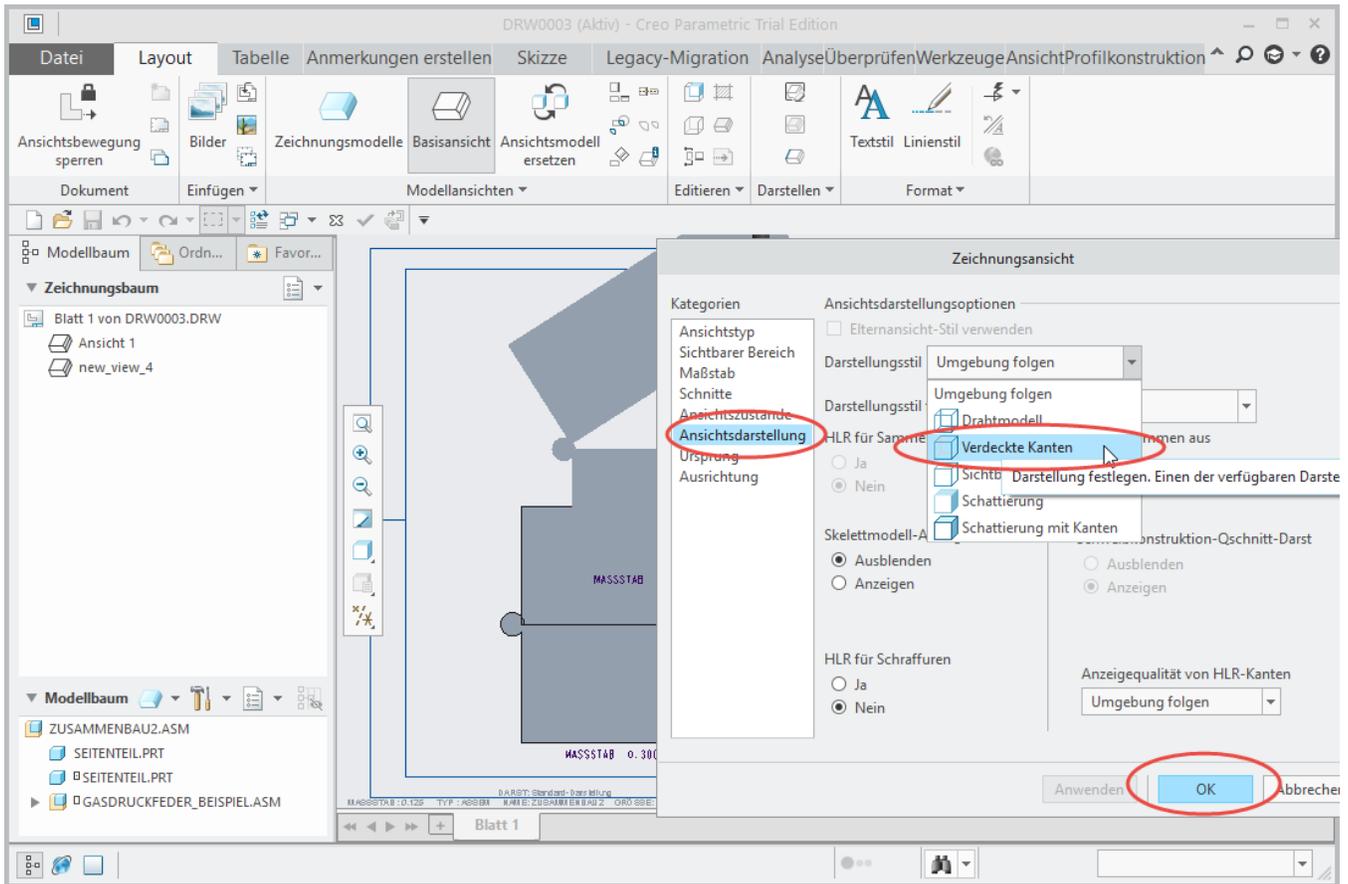
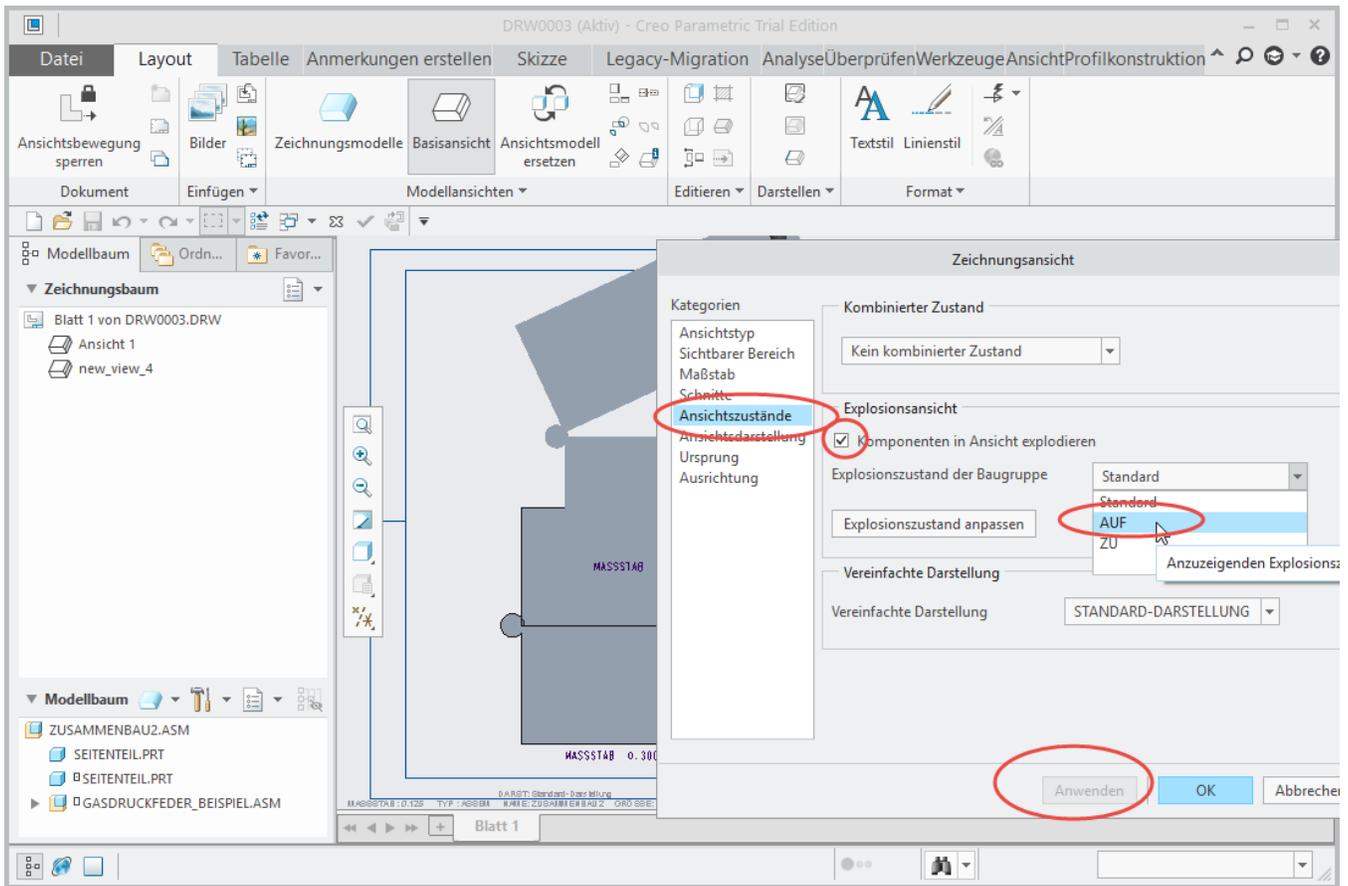




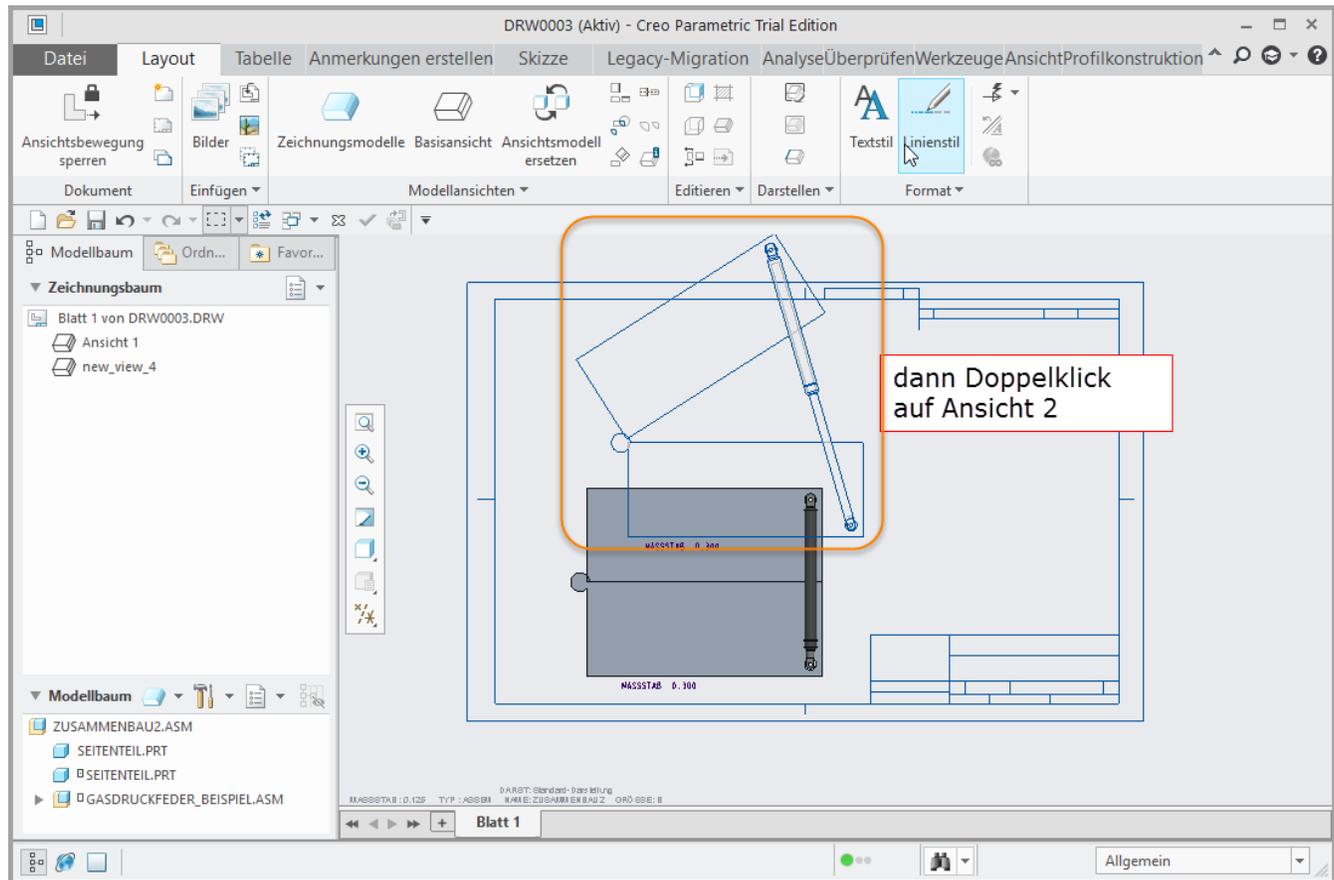
4.2 2. ANSICHT PLATZIEREN



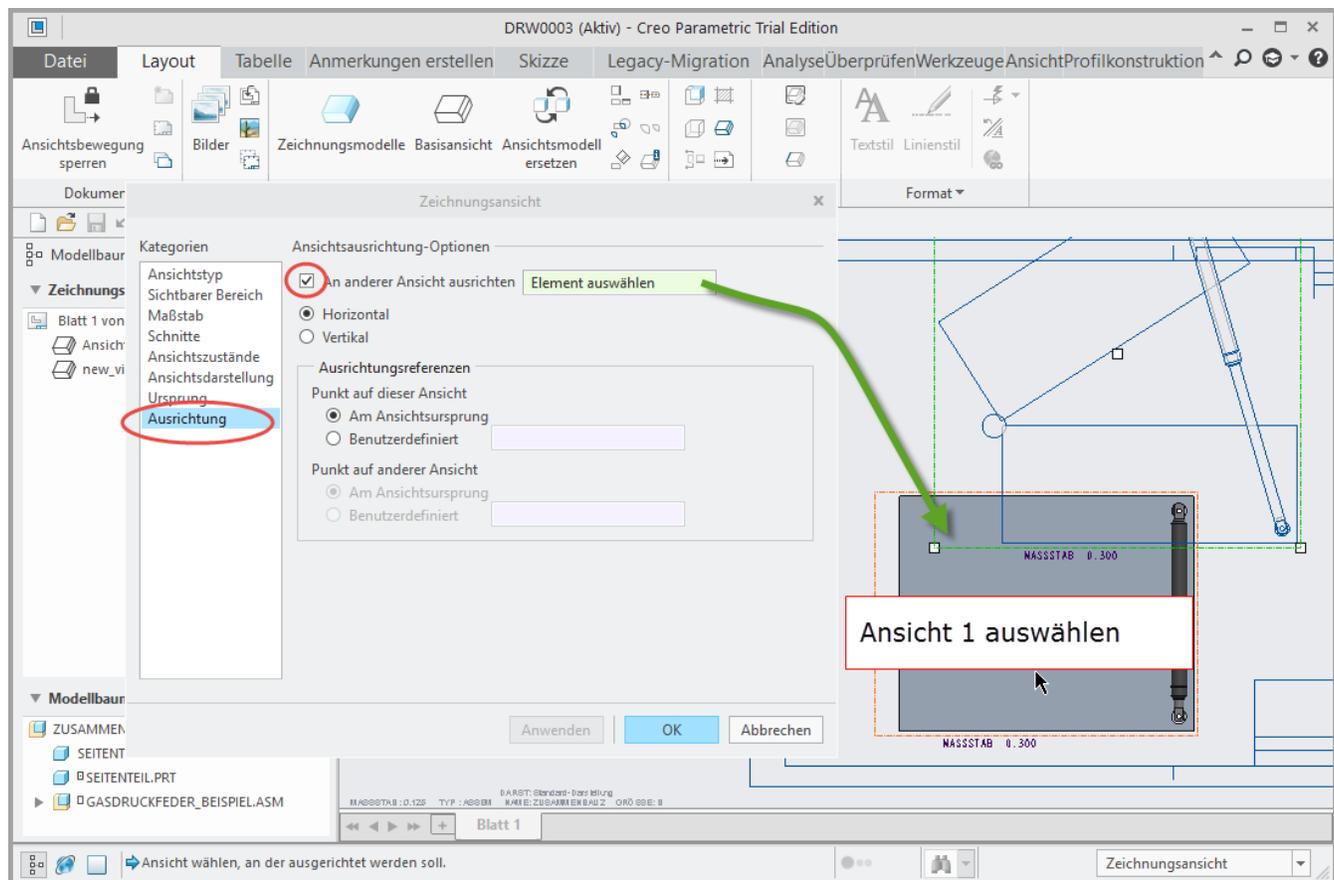


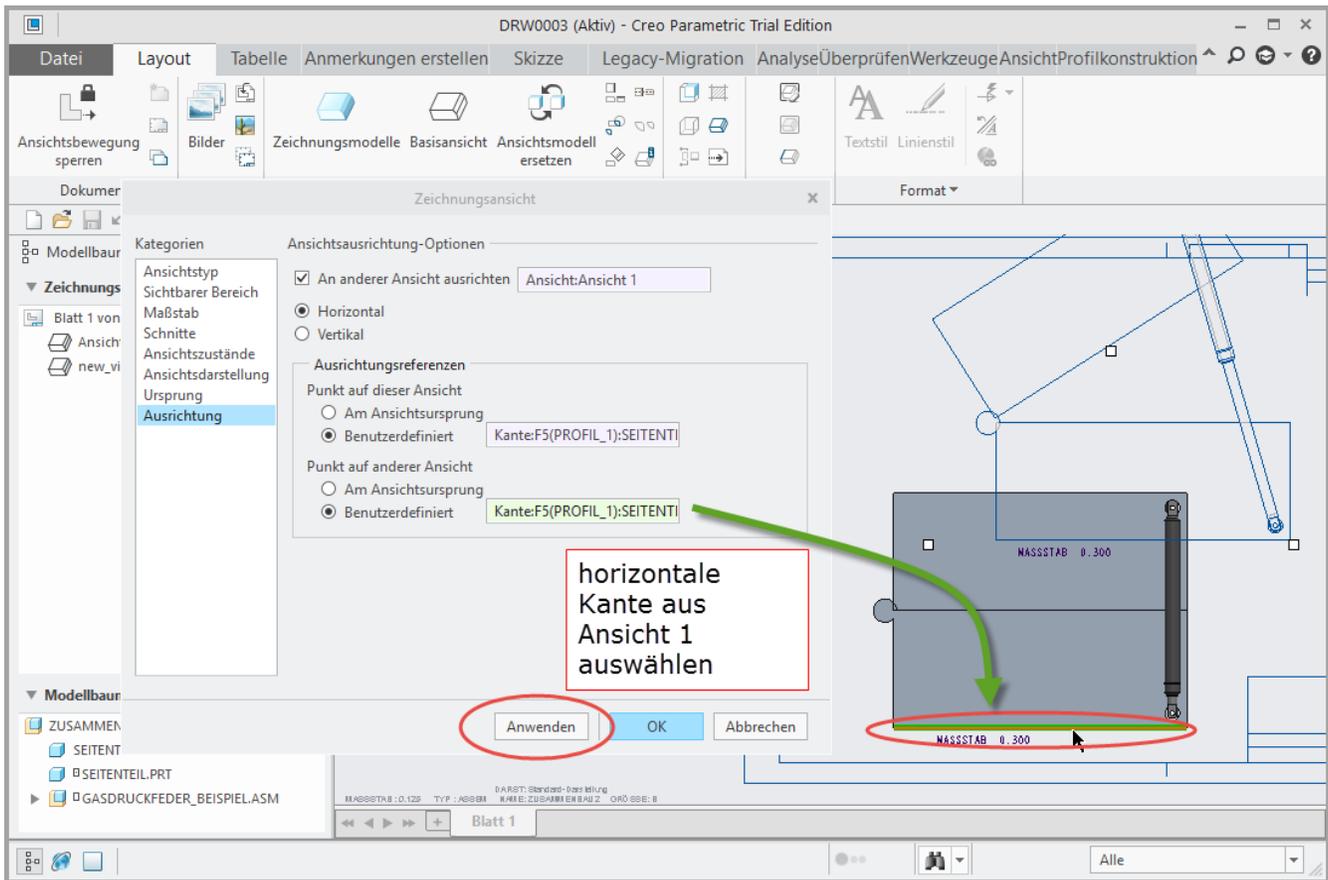
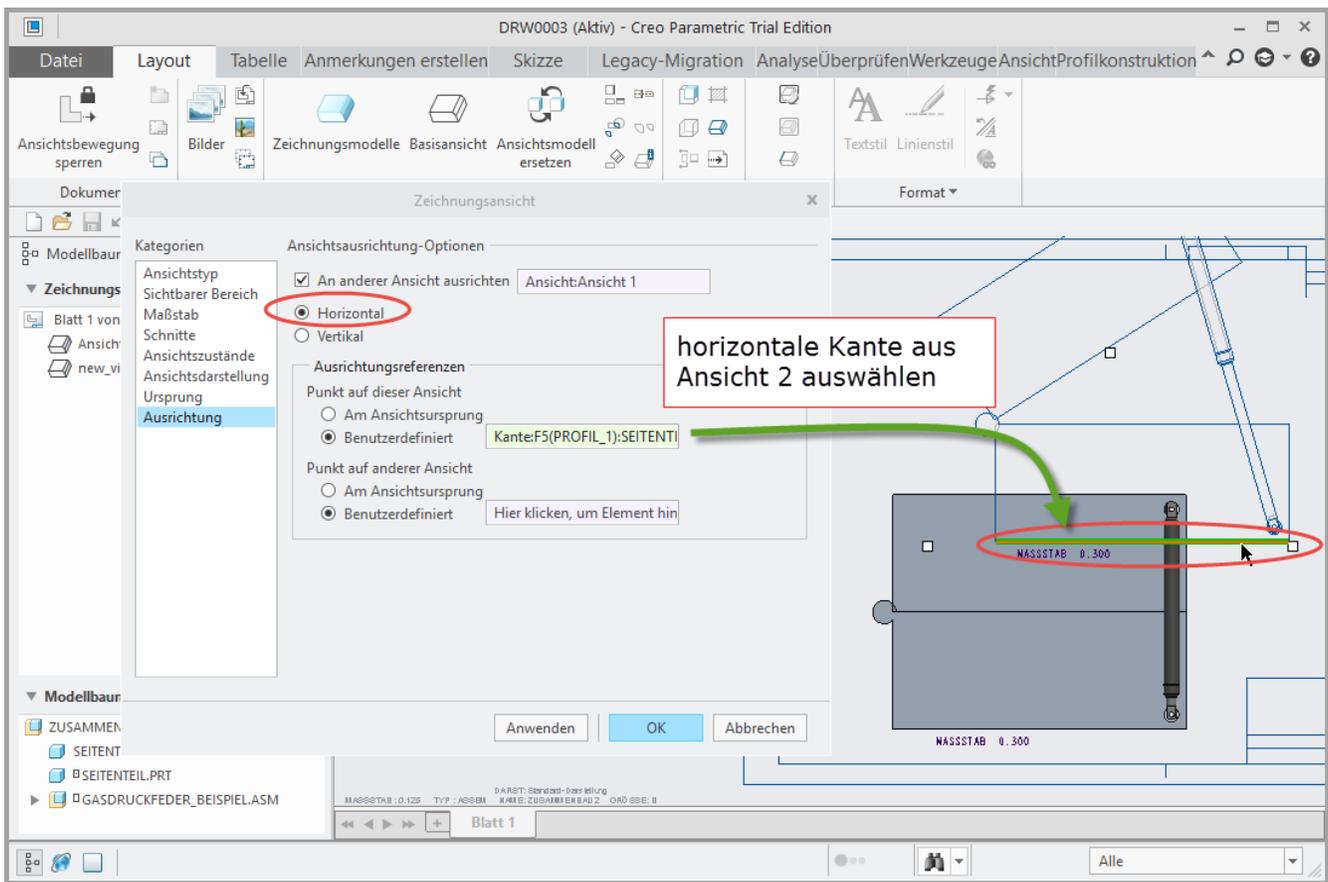


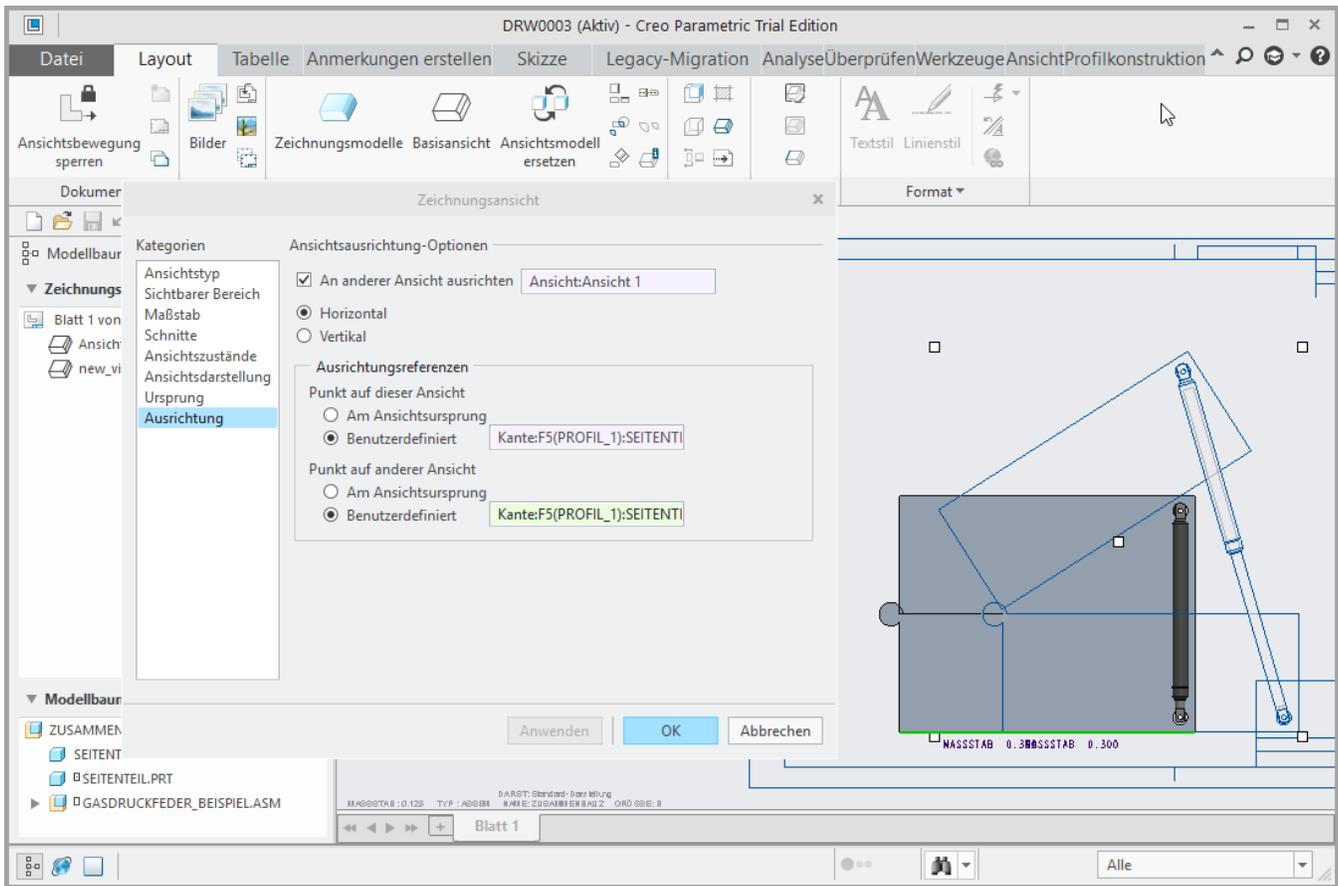
4.3 ANSICHTEN AUSRICHTEN



4.4 HORIZONTAL AUSRICHTEN







4.5 VERTIKAL AUSRICHTEN

